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Frida高级调试：Stalker

- 最新版本： 1.0.0
- 更新时间： 20250603

简介

介绍Frida高级调试中的Stalker的详细用法和技巧，包括各种举例和心得。先是概述Frida的Stalker，然后是介绍其基本用法和API接口；然后给出多个Stalker的详细实例举例，包括完整的代码和输出日志以及相关说明；然后整理出Stalker.follow的相关心得，包括如何利用Stalker，events的属性含义，transform的基本逻辑，context有哪些属性，Stalker.follow()的内部实现机制原理，为何函数地址和指令地址不匹配等等；然后介绍用Stalker.exclude提高效率和减少干扰；然后贴出Stalker的工具类函数，尤其是stalkerHookUnnameNative等。最后给出附录和参考资料。

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HonKit源码

- [crifan/frida_advanced_debug_stalker: Frida高级调试：Stalker](#)

如何使用此HonKit源码去生成发布为电子书

详见：[crifan/honkit_template: demo how to use crifan honkit template and demo](#)

在线浏览

- [Frida高级调试：Stalker book.crifan.org](#)
- [Frida高级调试：Stalker crifan.github.io](#)

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鸣谢

感谢我的老婆陈雪的包容理解和悉心照料，才使得我 crifan 有更多精力去专注技术专研和整理归纳出这些电子书和技术教程，特此鸣谢。

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Stalker概览

- Frida 的 Stalker
 - 名称
 - 别称: frida-stalker
 - 笔者译为: Frida代码跟踪器
 - 作用: 汇编指令级别的hook
 - 用途: 追踪真实代码指令的执行过程
 - 官网文档
 - [Stalker介绍](#)
 - [Stalker的API接口](#)

Stalker单词的含义

- Stalk的英文原意:
 - n. (植物的) 茎, 杆; (动物的) 肉柄, 肉茎; 柄; (车辆) (转向柱上控制指示仪、灯光等的) 手柄; 悄悄追踪; 高视阔步
 - v. 偷偷接近, 潜近; 跟踪, 盯梢; 怒冲冲地走, 趾高气扬地走; 令人厌恶地穿过, 威胁地通过; <文> (不好的气氛) 笼罩, 蔓延
- Frida中的Stalker的含义
 - Stalk英文原意: 跟踪
 - Stalker英文原意: 跟踪者
 - 有人 (把Frida的Stalker) 翻译成: 潜行者

何时需要用到Frida的Stalker?

如下场景:

- 你想要搞懂该函数内部的执行的逻辑, 想要查看哪个函数, 甚至是哪个代码块codeblock, 被执行了
- 还比如你想要搞懂, 当传入不同参数时, 函数内部代码执行的流程路径, 是否有何不同

就可以去用:

- `Stalker.follow()`

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Stalker介绍

此处详细介绍Frida的Stalker相关内容：

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Stalker的用法

- Stalker的用法的概述
 - 核心逻辑
 - 在frida命令上，和普通frida一样，都是调用js

```
frida -U -n akd -l ./fridaStalker_akdSymbol2575.js

frida -U -p 1234 -l yourFridaScript.js

frida -U -f com.apple.Preferences -l yourFridaScript.js
```

- js内部逻辑
 - 最初要初始化：计算出当前要hook的函数所属的模块和地址
 - 在普通的 `Interceptor.attach` 的 `onEnter` 中，加上 `Stalker.follow`
 - 在 `transform` 中，计算是否是原始函数的代码
 - 如果是，再去：实现特定的调试的目的
 - 打印真实执行的指令的信息 `instruction.toString()`
 - 打印当时的变量的值 `context`
 - 等等

Stalker的API接口

- Stalker的API接口
 - 接口形式
 - 普通用户常直接调用: JS的API
 - [Stalker - JavaScript API | Frida](#)
 - 内部接口: Gum接口
 - TypeScript type definitions
 - [DefinitelyTyped/index.d.ts](#)
 - 接口内容
 - 最核心接口
 - `Stalker.follow([threadId, options])`
 - 常用接口
 - `Stalker.exclude(range)`
 - `Stalker.parse(events[, options])`
 - `Stalker.unfollow([threadId])`
 - 其他
 - `Stalker.flush()`
 - `Stalker.garbageCollect()`
 - `Stalker.invalidate(address)`
 - `Stalker.invalidate(threadId, address)`
 - `Stalker.addCallProbe(address, callback[, data])`
 - `Stalker.removeCallProbe`
 - `Stalker.trustThreshold`
 - `Stalker.queueCapacity`
 - `Stalker.queueDrainInterval`

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Stalker举例

下面去给出众多Frida的Stalker的真实使用案例以及调试结果以及相关说明。

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____lldb_unnamed_symbol2575\$akd

用 Frida 的 Stalker 调试 arm64 的 akd 函数 ____lldb_unnamed_symbol2575\$akd :

Frida命令

```
frida -U -n akd -l ./fridaStalker_akdSymbol2575.js
```

js文件 fridaStalker_akdSymbol2575.js 的内容

```
console.log("===== Frida Stalker hook for arm64 ____lldb_unnamed_symbol2575$akd =====");

// arm64 akd: ____lldb_unnamed_symbol2575$akd
// var funcRelativeStartAddr = 0x1000a0460;
var funcRelativeStartAddr = 0xa0460;
var functionSize = 0x24C8; // 9416 == 0x24C8
var funcRelativeEndAddr = funcRelativeStartAddr + functionSize;
console.log("funcRelativeStartAddr=" + funcRelativeStartAddr + ", functionSize=" + functionSize + ", funcRelativeEndAddr=" + funcRelativeEndAddr);
const moduleName = "akd";
const moduleBaseAddress = Module.findBaseAddress(moduleName);
console.log("moduleName=" + moduleName + ", moduleBaseAddress=" + moduleBaseAddress);
// console.log("moduleName=%s, moduleBaseAddress=%p", moduleName, moduleBaseAddress);
const funcRealStartAddr = moduleBaseAddress.add(funcRelativeStartAddr);
// var funcRealEndAddr = funcRealStartAddr + functionSize;
const funcRealEndAddr = funcRealStartAddr.add(functionSize);
console.log("funcRealStartAddr=" + funcRealStartAddr + ", funcRealEndAddr=" + funcRealEndAddr);
var curTid = null;
Interceptor.attach(funcRealStartAddr, {
    onEnter: function(args) {
        var arg0 = args[0]
        var arg1 = args[1]
        var arg2 = args[2]
        var arg3 = args[3]
        console.log("----- arg0=" + arg0 + ", arg1=" + arg1 + ", arg2=" + arg2 + ", arg3=" + arg3);
        var curTid = Process.getCurrentThreadId();
        console.log("curTid=", curTid);
        Stalker.follow(curTid, {
            events: {
                call: false, // CALL instructions: yes please
                ret: true, // RET instructions
                exec: false, // all instructions: not recommended as it's
                block: false, // block executed: coarse execution trace
                compile: false // block compiled: useful for coverage
            },
            // onReceive: Called with `events` containing a binary blob comprised of one or more GumEvent structs. See `gumevent.h` for details about the format. Use `Stalker.parse()` to examine the data.
        })
    }
})
```

```

onReceive(events) {
    var parsedEvents = Stalker.parse(events)
    // var parsedEventsStr = JSON.stringify(parsedEventsStr)
    // console.log("">>> into onReceive: parsedEvents=" + parsedEvents + ", "
parsedEventsStr=" + parsedEventsStr);
    console.log("">>> into onReceive: parsedEvents=" + parsedEvents);
}

// transform: (iterator: StalkerArm64Iterator) => {
transform: function (iterator) {
    // console.log("iterator=" + iterator);
    var instruction = iterator.next();
    const startAddress = instruction.address;
    // console.log("++ into iterator: startAddress=" + startAddress);
    // const isAppCode = startAddress.compare(funcRealStartAddr) >= 0 && st
artAddress.compare(funcRealEndAddr) === -1;
    // const isAppCode = (startAddress.compare(funcRealStartAddr) >= 0) &&
(startAddress.compare(funcRealEndAddr) < 0);
    const gt_realStartAddr = startAddress.compare(funcRealStartAddr) >= 0
    const lt_realEndAddr = startAddress.compare(funcRealEndAddr) < 0
    var isAppCode = gt_realStartAddr && lt_realEndAddr
    console.log("++ into iterator: startAddress=" + startAddress + ", isAp
pCode=" + isAppCode);

    // // for debug
    // isAppCode = true

    // console.log("isAppCode=" + isAppCode + ", gt_realStartAddr=" + gt_re
alStartAddr + ", lt_realEndAddr=" + lt_realEndAddr);
    do {
        if (isAppCode) {
            // is orignal function code = which we focus on

            // console.log("instruction: address=" + instruction.address
            // + ",next=" + instruction.next()
            // + ",size=" + instruction.size
            // + ",mnemonic=" + instruction.mnemonic
            // + ",opStr=" + instruction.opStr
            // + ",operands=" + JSON.stringify(instruction.operands)
            // + ",regsAccessed=" + JSON.stringify(instruction.regsAcce
ssed)
            // + ",regsRead=" + JSON.stringify(instruction.regsRead)
            // + ",regsWritten=" + JSON.stringify(instruction.regsWritt
en)
            // + ",groups=" + JSON.stringify(instruction.groups)
            // + ",toString()=" + instruction.toString()
            // + ",toJSON()=" + instruction.toJSON()
            // );

            var curRealAddr = instruction.address;
            // const isAppCode = curRealAddr.compare(funcRealStartAddr) >=
0 && curRealAddr.compare(funcRealEndAddr) === -1;
            // console.log(curRealAddr + ": isAppCode=" + isAppCode);
            var curOffsetHexPtr = curRealAddr.sub(funcRealStartAddr)
            var curOffsetInt = curOffsetHexPtr.toInt32()
        }
    }
}

```

```

        // var instructionStr = instruction.mnemonic + " " + instruction
n.opStr
        var instructionStr = instruction.toString()
        // console.log("\t" + curRealAddr + ": " + instructionStr);
        // console.log("\t" + curRealAddr + " <+" + curOffsetHexPtr + "
>: " + instructionStr);
        console.log("\t" + curRealAddr + " <+" + curOffsetInt + ">: " +
instructionStr);
        if (curOffsetInt == 8516) {
            console.log("curOffsetInt=" + curOffsetInt);
            // iterator.putCallout(needDebug);
            iterator.putCallout((context) => {
                var contextStr = JSON.stringify(context)
                console.log("contextStr=" + contextStr);
                var x9Value1 = context.x9
                var x9Value2 = context["x9"]
                console.log("x9Value1=" + x9Value1 + ", x9Value2=" + x9
Value2)
            });
        }
    }
    iterator.keep();
} while ((instruction = iterator.next()) != null);
}
});

// function needDebug(context) {
//     console.log("into needDebug");
//     // console.log("into needDebug: context=" + context);
//     // var contextStr = JSON.stringify(context, null, 2)
//     // console.log("context=" + contextStr);
//     // var x9Value1 = context.x9
//     // var x9Value2 = context["x9"]
//     // console.log("x9Value1=" + x9Value1 + ", x9Value2=" + x9Value2)
// }
},
onLeave: function(retval) {
    console.log("retval=", new ObjC.Object(retval))
    if (curTid != null) {
        Stalker.unfollow(curTid);
        console.log("Stalker.unfollow curTid=", curTid)
    }
}
});

```

调试期间

期间某次调试，以及优化代码逻辑时的调试效果：

The screenshot shows a debugger environment with a sidebar containing project files like 'AUTHKIT_AKD', 'frida', and 'scripts'. The main area has two panes: one for assembly code and one for a JavaScript script named 'fridaStalker_akdSymbol2575.js'.

```

fridaStalker_akdSymbol2575.js - AuthKit_akd
dynamicDebug > frida > scripts > JS fridaStalker_akdSymbol2575.js > onEnter > transform
22
23
24
25
26
27
28
29
30
31
32
33
34
35
36
37
38
39
40
41
42
events: {
    call: true, // CALL instructions: yes please
    ret: false, // RET instructions
    exec: false, // all instructions: not recommended as it's
    block: false, // block executed: coarse execution trace
    compile: false // block compiled: useful for coverage
},
// transform: (iterator: StalkerArm64Iterator) => {
transform: function (iterator) {
    console.log("iterator=" + iterator);
    var instruction = iterator.next();
    var curRealAddr = instruction.address;
    console.log(curRealAddr + ": " + instruction);
    const isAppCode = curRealAddr.compare(funcRealStartAddr) >= 0 && curRealAddr.compare(funcRealEndAddr)
    do {
        if (isAppCode) {
            console.log(curRealAddr + ": " + instruction.mnemonic + " " + instruction.opStr);
            console.log("instruction str=" + instruction.toString());
        }
    }
}

```

The assembly code pane shows several instructions, including:

- 0x1db012f38: mov w0, #0x100
- 0x1db012f38: instruction str=mv w0, #0x100
- 0x1db012f38: b #0x1db012f7c
- 0x1db012f38: instruction str=bl #0x1db0202cc
- 0x1db012f7c: instruction=mv w3, #0
- 0x1db012f7c: instruction str=mv w3, #0
- 0x1db012f7c: bl #0x1db0202cc
- 0x1db0202cc: instruction str=bl #0x1db0202cc
- 0x1db0202cc: instruction str=ecall
- 0x1db0202cc: instruction str=adrp x16, #0x1babef5000
- 0x1db0202cc: adrp x16, #0x1babef5000
- 0x1db0202cc: instruction str=adrp x16, #0x1babef5000
- 0x1db0202cc: add x16, x16, #0x124
- 0x1db0202cc: instruction str=add x16, x16, #0x124
- 0x1db0202cc: br x16
- 0x1db0202cc: instruction str=sxt x16
- 0x1db0202cc: instruction str=ldrb x16, #0x1babef5148
- 0x1db0202cc: instruction str=ldrb x16, #0x1babef5148
- 0x1db0202cc: instruction str=ldrb x16, #0x1babef5148
- [iPhone:PID:8229] --> [

```

instruction str ldp x22, x21, [sp, #0xb0]
0x18134bb70: ldp x24, x23, [sp, #0xa0]
instruction str ldp x24, x23, [sp, #0xa0]
0x18134bb70: ldp x26, x25, [sp, #0x90]
instruction str ldp x26, x25, [sp, #0x90]
0x18134bb70: ldp x28, x27, [sp, #0x80]
instruction str ldp x28, x27, [sp, #0x80]
0x18134bb70: add sp, sp, #0xe0
instruction str add sp, sp, #0xe0
0x18134bb70: ret
instruction str ret
iterator=[object Object]
0x1db012f38: instruction ldr x1, [x22]
0x1db012f38: ldr x1, [x22]
instruction str ldr x1, [x22]
0x1db012f38: ldr w2, [x21]
instruction str ldr w2, [x21]
0x1db012f38: mov w0, #0x100
instruction str mov w0, #0x100
0x1db012f38: b #0x1db012f7c
instruction str b #0x1db012f7c
iterator=[object Object]
0x1db012f7c: instruction mov w3, #0
0x1db012f7c: mov w3, #0
instruction str mov w3, #0
0x1db012f7c: bl #0x1db0202cc
instruction str bl #0x1db0202cc
iterator=[object Object]
0x1db0202cc: instruction adrp x16, #0x1babef5000
0x1db0202cc: adrp x16, #0x1babef5000

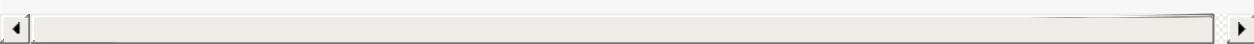
```

```
instruction str adrp x16, 0xbabe5000
0x1db0202cc: add x16, x16, #0x124
instruction str add x16, x16, #0x124
0x1db0202cc: br x16
instruction str br x16
iterator=[object Object]
0xbabe5124: instruction mov x16, #0x170
0xbabe5124: mov x16, #0x170
instruction str mov x16, #0x170
0xbabe5124: svc #0x80
instruction str svc #0x80
0xbabe5124: b.lo 0xbabe5148
instruction str b.lo 0xbabe5148
[iPhone: PID: 8229 ]->
```

最终输出

最开始输出环境初始化信息：

```
===== Frida Stalker hook for arm64 __lldb_unnamed_symbol2575 $akd =====
funcRelativeStartAddr 656480, funcSize 9416, funcRelativeEndAddr=665896
moduleName akd, moduleBaseAddress 0x1040e4000
funcRealStartAddr 0x104184460, funcRealEndAddr 0x104186928
[iPhone: akd ]-> ----- arg0 0xfffffffffffffe, arg1 0x16bf46838, arg2=0x16bf46838, arg3
=0xfffffffffffffe
curTid= 9739
```



(如果开启调试：

```
// for debug
isAppCode = true
```

则会输出)

(最初是) 一些非原始函数代码：

```
++ into iterator: startAddress 0x106d0bcd8, isAppCode false
0x106d0bcd8 <- 45643896: b 0x106d0bce8
++ into iterator: startAddress 0x106d0bce8, isAppCode false
0x106d0bce8 <- 45643912: str wzr, [x19, #0x90]
0x106d0bcec <- 45643916: ldr x0, [x19, #0xa0]
0x106d0bcf0 <- 45643920: str xzr, [x19, #0xa0]
0x106d0bcf4 <- 45643924: cbz x0, #0x106d0bcfc
++ into iterator: startAddress 0x106d0bcf8, isAppCode false
0x106d0bcf8 <- 45643928: bl #0x106c0fef8
++ into iterator: startAddress 0x106d0bcfc, isAppCode false
0x106d0bcfc <- 45643932: ldr x0, [x19, #0x98]
0x106d0bd00 <- 45643936: str xzr, [x19, #0x98]
0x106d0bd04 <- 45643940: cbz x0, #0x106d0bd14
++ into iterator: startAddress 0x106d0bd08, isAppCode false
0x106d0bd08 <- 45643944: ldp x29, x30, [sp, #0x10]
```

```

0x106d0bd0c < 45643948: ldp x20, x19, [sp], #0x20
0x106d0bd10 < 45643952: b #0x106c0fef8
+++ into iterator: startAddress 0x106c0fef8, isAppCode false
0x106c0fef8 < 44612248: stp x24, x23, [sp, #-0x40]
0x106c0fefc < 44612252: stp x22, x21, [sp, #0x10]
0x106c0ff00 < 44612256: stp x20, x19, [sp, #0x20]
0x106c0ff04 < 44612260: stp x29, x30, [sp, #0x30]
0x106c0ff08 < 44612264: add x29, sp, #0x30
0x106c0ff0c < 44612268: mov x19, x0
0x106c0ff10 < 44612272: add x23, x0, #8
0x106c0ff14 < 44612276: add x20, x0, #0x10
0x106c0ff18 < 44612280: adrp x22, #0x107d28000
0x106c0ff1c < 44612284: adrp x21, #0x107d28000
0x106c0ff20 < 44612288: add x21, x21, #0x790
0x106c0ff24 < 44612292: ldar w24, [x23]
0x106c0ff28 < 44612296: cmp w24, #2
0x106c0ff2c < 44612300: b.lt #0x106c0ff50
+++ into iterator: startAddress 0x106c0ff30, isAppCode false
0x106c0ff30 < 44612304: bl #0x106c12110
+++ into iterator: startAddress 0x106c0ff34, isAppCode false
0x106c0ff34 < 44612308: sub w8, w24, #1
0x106c0ff38 < 44612312: ldaxr w9, [x23]
0x106c0ff3c < 44612316: cmp w9, w24
0x106c0ff40 < 44612320: b.ne #0x106c0ff7c
0x106c0ff44 < 44612324: stlxr w9, w8, [x23]
0x106c0ff48 < 44612328: cbnz w9, #0x106c0ff38
+++ into iterator: startAddress 0x106c0ff4c, isAppCode false
0x106c0ff4c < 44612332: b #0x106c0ff84
+++ into iterator: startAddress 0x106c0ff84, isAppCode false
0x106c0ff84 < 44612388: cmp w24, #2
0x106c0ff88 < 44612392: b.ne #0x106c10028
+++ into iterator: startAddress 0x106c0ff8c, isAppCode false
0x106c0ff8c < 44612396: tbz w0, #0, #0x106c10028
+++ into iterator: startAddress 0x106c10028, isAppCode false
0x106c10028 < 44612552: ldp x29, x30, [sp, #0x30]
0x106c1002c < 44612556: ldp x20, x19, [sp, #0x20]
0x106c10030 < 44612560: ldp x22, x21, [sp, #0x10]
0x106c10034 < 44612564: ldp x24, x23, [sp], #0x40
0x106c10038 < 44612568: ret
+++ into iterator: startAddress 0x106d0a104, isAppCode false
0x106d0a104 < 45636772: ldur x8, [x29, #-0x48]
0x106d0a108 < 45636776: adrp x9, #0x107c28000
0x106d0a10c < 45636780: ldr x9, [x9, #0x28]
0x106d0a110 < 45636784: ldr x9, [x9]
0x106d0a114 < 45636788: cmp x9, x8
0x106d0a118 < 45636792: b.ne #0x106d0a138
+++ into iterator: startAddress 0x106d0a11c, isAppCode false
0x106d0a11c < 45636796: ldp x29, x30, [sp, #0x100]
0x106d0a120 < 45636800: ldp x20, x19, [sp, #0xf0]
0x106d0a124 < 45636804: ldp x22, x21, [sp, #0xe0]
0x106d0a128 < 45636808: ldp x24, x23, [sp, #0xd0]
0x106d0a12c < 45636812: ldp x28, x27, [sp, #0xc0]
0x106d0a130 < 45636816: add sp, sp, #0x110
0x106d0a134 < 45636820: ret
+++ into iterator: startAddress 0x106cb825c, isAppCode false
0x106cb825c < 45301244: add w22, w22, #1

```

```

0x106cb8260 < 45301248>: b 0x106cb820c
+++
into iterator: startAddress 0x106cb820c, isAppCode false
0x106cb820c < 45301164>: ldr w8, [x25, #8]
0x106cb8210 < 45301168>: cmp w22, w8
0x106cb8214 < 45301172>: b.eq #0x106cb8264
+++
into iterator: startAddress 0x106cb8264, isAppCode false
0x106cb8264 < 45301252>: ldr w25, [x26, #0x10]
0x106cb8268 < 45301256>: tbnz w19, #0, #0x106cb8274
+++
into iterator: startAddress 0x106cb8274, isAppCode false
0x106cb8274 < 45301268>: ldr x21, [sp, #8]
0x106cb8278 < 45301272>: mov x0, x25
0x106cb827c < 45301276>: bl 0x106cc899c
+++
into iterator: startAddress 0x106cb8280, isAppCode false
0x106cb8280 < 45301280>: adrp x8, #0x107d2a000
0x106cb8284 < 45301284>: ldr x0, [x8, #0x780]
0x106cb8288 < 45301288>: bl 0x106cb8b94
+++
into iterator: startAddress 0x106cb828c, isAppCode false
0x106cb828c < 45301292>: cbz w19, #0x106cb829c
+++
into iterator: startAddress 0x106cb8290, isAppCode false
0x106cb8290 < 45301296>: ldr x8, [x20, #0x70]
0x106cb8294 < 45301300>: ldr x9, [sp, #0x10]
0x106cb8298 < 45301304>: str x8, [x9]
0x106cb829c < 45301308>: ldr x8, [x27]
0x106cb82a0 < 45301312>: cbz x8, #0x106cb82dc
+++
into iterator: startAddress 0x106cb82dc, isAppCode false
0x106cb82dc < 45301372>: add x27, x20, #0x68
0x106cb82e0 < 45301376>: ldr x8, [x27]
0x106cb82e4 < 45301380>: str x8, [x21]
0x106cb82e8 < 45301384>: tbnz w19, #0, #0x106cb82fc
+++
into iterator: startAddress 0x106cb82fc, isAppCode false
0x106cb82fc < 45301404>: ldp x29, x30, [sp, #0x90]
0x106cb8300 < 45301408>: ldp x20, x19, [sp, #0x80]
0x106cb8304 < 45301412>: ldp x22, x21, [sp, #0x70]
0x106cb8308 < 45301416>: ldp x24, x23, [sp, #0x60]
0x106cb830c < 45301420>: ldp x26, x25, [sp, #0x50]
0x106cb8310 < 45301424>: ldp x28, x27, [sp, #0x40]
0x106cb8314 < 45301428>: add sp, sp, #0xa0
0x106cb8318 < 45301432>: ret
+++
into iterator: startAddress 0x1044fc0b0, isAppCode false
0x1044fc0b0 < 3636304>: add sp, sp, #0x10
0x1044fc0b4 < 3636308>: ldp x1, x0, [sp], #0x10
0x1044fc0b8 < 3636312>: msr nzcv, x1
0x1044fc0bc < 3636316>: ldp x1, x2, [sp], #0x10
0x1044fc0c0 < 3636320>: ldp x3, x4, [sp], #0x10
0x1044fc0c4 < 3636324>: ldp x5, x6, [sp], #0x10
0x1044fc0c8 < 3636328>: ldp x7, x8, [sp], #0x10
0x1044fc0cc < 3636332>: ldp x9, x10, [sp], #0x10
0x1044fc0d0 < 3636336>: ldp x11, x12, [sp], #0x10
0x1044fc0d4 < 3636340>: ldp x13, x14, [sp], #0x10
0x1044fc0d8 < 3636344>: ldp x15, x16, [sp], #0x10
0x1044fc0dc < 3636348>: ldp x17, x18, [sp], #0x10
0x1044fc0e0 < 3636352>: ldp x19, x20, [sp], #0x10
0x1044fc0e4 < 3636356>: ldp x21, x22, [sp], #0x10
0x1044fc0e8 < 3636360>: ldp x23, x24, [sp], #0x10
0x1044fc0ec < 3636364>: ldp x25, x26, [sp], #0x10
0x1044fc0f0 < 3636368>: ldp x27, x28, [sp], #0x10

```

```

0x1044fc0f4 < 3636372>: ldp x29, x30, [sp], #0x10
0x1044fc0f8 < 3636376>: ldp q0, q1, [sp], #0x20
0x1044fc0fc < 3636380>: ldp q2, q3, [sp], #0x20
0x1044fc100 < 3636384>: ldp q4, q5, [sp], #0x20
0x1044fc104 < 3636388>: ldp q6, q7, [sp], #0x20
0x1044fc108 < 3636392>: ldp q8, q9, [sp], #0x20
0x1044fc10c < 3636396>: ldp q10, q11, [sp], #0x20
0x1044fc110 < 3636400>: ldp q12, q13, [sp], #0x20
0x1044fc114 < 3636404>: ldp q14, q15, [sp], #0x20
0x1044fc118 < 3636408>: ldp q16, q17, [sp], #0x20
0x1044fc11c < 3636412>: ldp q18, q19, [sp], #0x20
0x1044fc120 < 3636416>: ldp q20, q21, [sp], #0x20
0x1044fc124 < 3636420>: ldp q22, q23, [sp], #0x20
0x1044fc128 < 3636424>: ldp q24, q25, [sp], #0x20
0x1044fc12c < 3636428>: ldp q26, q27, [sp], #0x20
0x1044fc130 < 3636432>: ldp q28, q29, [sp], #0x20
0x1044fc134 < 3636436>: ldp q30, q31, [sp], #0x20
0x1044fc138 < 3636440>: ldp x16, x17, [sp], #0x10
0x1044fc13c < 3636444>: ret x16
*** into iterator: startAddress 0x108040030, isAppCode false
0x108040030 < 65780688>: sub sp, sp, #0xf0
0x108040034 < 65780692>: stp x28, x27, [sp, #0x90]
0x108040038 < 65780696>: stp x26, x25, [sp, #0xa0]
0x10804003c < 65780700>: stp x24, x23, [sp, #0xb0]
0x108040040 < 65780704>: ldr x16, #0x108040048
0x108040044 < 65780708>: br x16

```

之后才是：原始函数代码

```

*** into iterator: startAddress 0x104184470, isAppCode true
0x104184470 < 16>: stp x22, x21, [sp, #0xc0]
0x104184474 < 20>: stp x20, x19, [sp, #0xd0]
0x104184478 < 24>: stp x29, x30, [sp, #0xe0]
0x10418447c < 28>: add x29, sp, #0xe0
0x104184480 < 32>: nop
0x104184484 < 36>: ldr x8, #0x1041d87d8
0x104184488 < 40>: ldr x8, [x8]
0x10418448c < 44>: stur x8, [x29, #-0x58]
0x104184490 < 48>: mov w26, #0x5a87
0x104184494 < 52>: movk w26, #0x6c24, lsl #16
0x104184498 < 56>: add x8, x0, #6
0x10418449c < 60>: cmp x8, #5
0x1041844a0 < 64>: ccmn x0, #8, #4, hs
0x1041844a4 < 68>: mov w8, #1
0x1041844a8 < 72>: csel w8, wzr, w8, eq
0x1041844ac < 76>: mov w11, #0xa5a2
0x1041844b0 < 80>: movk w11, #0x93db, lsl #16
0x1041844b4 < 84>: cmp x1, #0
0x1041844b8 < 88>: cset w9, eq
0x1041844bc < 92>: orr w8, w9, w8
0x1041844c0 < 96>: add w9, w26, w8
0x1041844c4 < 100>: add w9, w9, w11
0x1041844c8 < 104>: sub w9, w9, #0x21
0x1041844cc < 108>: adr x25, #0x1041a6cb0
0x1041844d0 < 112>: nop

```

```

0x1041844d4 < 116 : ldrsw x9, [x25, w9, sxtw #2]
0x1041844d8 < 120 : nop
0x1041844dc < 124 : ldr x10, #0x1041dd158
0x1041844e0 < 128 : add x9, x9, x10
0x1041844e4 < 132 : mov w22, #0xaafc9
0x1041844e8 < 136 : br x9
+++ into iterator: startAddress 0x1041844ec, isAppCode true
0x1041844ec < 140 : mov x23, x1
0x1041844f0 < 144 : mov x28, x0
0x1041844f4 < 148 : eor w8, w8, #1
0x1041844f8 < 152 : sub w9, w11, #0x29
0x1041844fc < 156 : madd w22, w8, w9, w26
0x104184500 < 160 : mov x20, #0xa930
0x104184504 < 164 : movk x20, #0xea59, lsl #16
0x104184508 < 168 : movk x20, #0xbdd, lsl #32
0x10418450c < 172 : movk x20, #0xd570, lsl #48
0x104184510 < 176 : add w8, w22, #0xb
0x104184514 < 180 : adr x24, #0x1041ddfe0
0x104184518 < 184 : nop
0x10418451c < 188 : ldr x8, [x24, w8, sxtw #3]
0x104184520 < 192 : sub x8, x8, #2
0x104184524 < 196 : mov w0, #0x18
0x104184528 < 200 : str x8, [sp, #0x60]
0x10418452c < 204 : blr x8

```

其中触发了 `onReceive`，对应输出的log是：

```

+++ into iterator: startAddress 0x194d31f44, isAppCode=false
+++ into iterator: startAddress 0x102e327ec, isAppCode=true
0x102e327ec +9100 : mov w8, #0x6beb
0x102e327f0 +9104 : movk w8, #0x3920, lsl #16
0x102e327f4 +9108 : add w24, w21, w23
0x102e327f8 +9112 : str xzr, [x20]
0x102e327fc +9116 : str w8, [x20, #8]
0x102e32800 +9120 : mov w8, #0xf28c
0x102e32804 +9124 : movk w8, #0x3820, lsl #16
0x102e32808 +9128 : str w8, [x20, #0xc]
0x102e3280c +9132 : mov x8, #0x77e8
0x102e32810 +9136 : movk x8, #0xcfa6, lsl #16
0x102e32814 +9140 : movk x8, #0xde0b, lsl #32
0x102e32818 +9144 : movk x8, #0x20cd, lsl #48
0x102e3281c +9148 : add x0, x19, x8
0x102e32820 +9152 : blr x27
+++ into iterator: startAddress 0x194d30564, isAppCode=false
>>> into onReceive: parsedEvents ret, 0x1084e0038, 0x1085da104, 0, ret, 0x1085da134, 0x108588
25c, -1, ret, 0x108588318, 0x1036540b0, -2, ret, 0x10365413c, 0x10984000c, -3, ret, 0x1ddc2abc0, 0x
194d2e05c, 0, ret, 0x194d2fbdc, 0x194d2dc74, 1, ret, 0x194d311c4, 0x194d2d830, 1, ret, 0x194d2d898
, 0x194d2e0a0, 0, ret, 0x1ddc2ac00, 0x194d2e374, 0, ret, 0x194d2e3a8, 0x194d31214, -1, ret, 0x194d3
12e8, 0x194d30478, -2, ret, 0x194d304a4, 0x102e30530, -3, ret, 0x1ddc2abc0, 0x194d2cd44, 0, ret, 0x
194d31894, 0x194d2f0a0, 1, ret, 0x194d31b3c, 0x194d2f0c0, 1, ret, 0x194d2f1ac, 0x194d2cd88, 0, ret
, 0x1ddc2ac00, 0x194d2d280, 0, ret, 0x194d2d2b4, 0x194d3123c, -1, ret, 0x194d312e8, 0x194d30478, -
2, ret, 0x194d304a4, 0x102e305ac, -3, ret, 0x1bd80959c, 0x102e244e0, -2, ret, 0x1ddc36aec, 0x183f7
94d8, 0, ret, 0x183f77ab0, 0x183f7958c, 0, ret, 0x1bd808ca8, 0x1bd809c04, 1, ret, 0x1bd809c40, 0x18
3f795a0, 0, ret, 0x183f7970c, 0x183f795e4, 0, ret, 0x183f7963c, 0x183f7aa34, -1, ret, 0x183f7aa98,
0x102e24508, -2, ret, 0x1bd808b70, 0x1bd809194, -1, ret, 0x1bd809240, 0x102e24528, -2, ret, 0x102e

```

```

24630, 0x102e315c4, -3, ret, 0x1ddc2abc0, 0x194d2e05c, 0, ret, 0x194d311c4, 0x194d2d830, 1, ret, 0x
194d2d898, 0x194d2e0a0, 0, ret, 0x1ddc2ac00, 0x194d2e374, 0, ret, 0x194d2e3a8, 0x194d31214, -1, re
t, 0x194d312e8, 0x194d30478, -2, ret, 0x194d304a4, 0x102e316b8, -3, ret, 0x1ddc2abc0, 0x194d2cd44
, 0, ret, 0x194d31894, 0x194d2efe4, 1, ret, 0x194d2f1ac, 0x194d2cd88, 0, ret, 0x1ddc2ac00, 0x194d2d
280, 0, ret, 0x194d2d2b4, 0x194d3123c, -1, ret, 0x194d312e8, 0x194d30478, -2, ret, 0x194d304a4, 0x1
02e31744, -3, ret, 0x1bd808aa4, 0x1bd809b78, -2, ret, 0x1bd809bb0, 0x102e32168, -3, ret, 0x194d305
c4, 0x194d30a34, -1, ret, 0x194d33380, 0x194d30a50, -1, ret, 0x194d30a1c, 0x194d2c188, -2, ret, 0x1
ddc2abc0, 0x194d31c80, -2, ret, 0x194d2c06c, 0x194d31dec, -2, ret, 0x194d31894, 0x194d31e00, -2, r
et, 0x194d31b3c, 0x194d31eec, -2, ret, 0x194d30e90, 0x194d31f34, -2, ret, 0x1ddc2ac00, 0x102e327e
c, -3
+++ into iterator: startAddress=0x194d30584, isAppCode=false
+++ into iterator: startAddress=0x194d30588, isAppCode=false

```

再往后，就是：非原始函数代码 和 原始函数代码 交替输出

而我们此处只关心 原始函数代码，去调试输出即可。

比如最后此刻所调试的 +8516 行的代码

```

+++ into iterator: startAddress=0x1041865a0, isAppCode=true
0x1041865a0 <- 8512: mov w8, 0
0x1041865a4 <- 8516: str x9, [x10]
curOffsetInt 8516
0x1041865a8 <- 8520: b 0x104186740
contextStr = "pc": "0x1041865a4", "sp": "0x16bf46740", "nzcov": 1610612736, "x0": "0x0", "x1": "0x
104ba0000", "x2": "0xc", "x3": "0x29", "x4": "0x470b", "x5": "0x0", "x6": "0x0", "x7": "0xec0", "x8":
"0x0", "x9": "0x3050500", "x10": "0x16bf46838", "x11": "0x6c245a87", "x12": "0x6c245a3d", "x13":
"0x1041864dc", "x14": "0x45", "x15": "0x0", "x16": "0xd5709bdf0d7a48f0", "x17": "0x123209fc0",
"x18": "0x0", "x19": "0xdf3221f55389ecc8", "x20": "0x1233064b0", "x21": "0x93dba5a2", "x22": "0x0"
, "x23": "0x39207beb", "x24": "0x6c245a87", "x25": "0x1041a6cb0", "x26": "0x6c245a87", "x27": "0x
194d2c100", "x28": "0xfffffffffffffff", "fp": "0x16bf46820", "lr": "0x104186168", "q0": 0, "q1":
0, "q2": 0, "q3": 0, "q4": 0, "q5": 0, "q6": 0, "q7": 0, "q8": 0, "q9": 0, "q10": 0, "q11": 0,
"q12": 0, "q13": 0, "q14": 0, "q15": 0, "q16": 0, "q17": 0, "q18": 0, "q19": 0, "q20": 0, "q21": 0
, "q22": 0, "q23": 0, "q24": 0, "q25": 0, "q26": 0, "q27": 0, "q28": 0, "q29": 0, "q30": 0, "q31": 0
, "d0": 0.5585262685374610e-308, "d1": 0.0000169759663317e-308, "d2": 7.9499288951273454e-2
75, "d3": 0, "d4": 0, "d5": 0, "d6": 0, "d7": 0, "d8": 0, "d9": 0, "d10": 0, "d11": 0, "d12": 0, "d13": 0, "d1
4": 0, "d15": 0, "d16": 1.0855813867524649e+251, "d17": 0.000002084565455e-308, "d18": 3.055469
8911305689e-152, "d19": 0.000001322084152e-308, "d20": 3.769696457559071e-175, "d21": 1.0004
894955531618e+128, "d22": 9.5944260775693913e+225, "d23": -6.8154492514793903e-236, "d24": -2
.1930923744387854e+50, "d25": 3.1153191556287330e+141, "d26": -1.0031492505499153e+302, "d2
7": 3.1584786060327890e-284, "d28": -1.7036104465458726e+239, "d29": -1.1538744009003510e-1
97, "d30": 2.4944484440662111e-259, "d31": 0, "s0": 1.1035169354619356e-39, "s1": 1.12103877145
98533e-44, "s2": 3.8204714345426298e-37, "s3": 0, "s4": 0, "s5": 0, "s6": 0, "s7": 0, "s8": 0, "s9": 0
, "s10": 0, "s11": 0, "s12": 0, "s13": 0, "s14": 0, "s15": 0, "s16": 1.5548730664783592e-21, "s17": -1.3
084408235578860e+36, "s18": -8.6088756618229034e-23, "s19": -5.408784745233076e-20, "s20": 4.
2151578028428229e+37, "s21": 18362722504671230, "s22": 3.372155249992253e+28, "s23": -7.67846
30118876258e-30, "s24": 3715189.5, "s25": 2.6426119211413095e+23, "s26": -3.5724724140742379
e-23, "s27": 1.6239861190373424e-18, "s28": -205533200, "s29": -0.008124308660626411, "s30": -
5.6424941355004989e-36, "s31": 0
x9Value1=0x3050500, x9Value2=0x3050500

```

输出了我们所希望的值：

- x9 = 0x3050500

即可实现特定的调试目的。

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2025-06-04 14:36:10

libInFieldCollection.dylib的vsPHbdGf

代码 fridaStalker_vsPHbdGf.js

贴出之前的某个Frida的Stalker的完整调试代码：

- /Users/crifan/dev/dev_root/iosReverse/iOSModifyActivation/subBin/libInFieldCollection_dylib/dynamicDebug/frida/frida_stalker/fridaStalker_vsPHbdGf.js

```
/*
 * Function: frida Stakler to hook libInFieldCollection.dylib funtion vsPHbdGf
 * Author: Crifan Li
 * Update: 20241217
 * Usage:
 *   cd /Users/crifan/dev/dev_root/iosReverse/iOSModifyActivation/subBin/libInFieldCollection_dylib/dynamicDebug/frida/frida_stalker
 *   frida -U -n mobileactivationd -l fridaStalker_vsPHbdGf.js
 */

// https://github.com/crifan/JsFridaUtil/blob/main/JsUtil.js
// pure JavaScript utils
class JsUtil {

    constructor() {
        console.log("JsUtil constructor")
    }

    static {
    }

    /*----- Number(Int) -----*/
    static intToHexStr(intValue, prefix="0x", isUpperCase=true){
        // var hexStr = prefix + intValue.toString(16)
        // var hexStr = prefix + String(intValue).padStart(2, "0")
        // var hexStr = prefix + intValue.toString(16).padStart(2, "0")
        var intHexStr = intValue.toString(16)
        // console.log("intHexStr=" + intHexStr)
        var padding0HexStr = intHexStr.padStart(2, "0")
        // console.log("padding0HexStr=" + padding0HexStr)
        if (isUpperCase) {
            padding0HexStr = padding0HexStr.toUpperCase()
            // console.log("padding0HexStr=" + padding0HexStr)
        }
        var fullHexStr = prefix + padding0HexStr
        // console.log("fullHexStr=" + fullHexStr)
        return fullHexStr
    }

    /*----- Log -----*/
}
```

```

// Generate single line log string
// input: logStr="Called: -[NSURLRequest initWithURL:]"
// output: ====== Called: -[NSURLRequest initWithURL:] ======
=====
static generateLineStr(logStr, isWithSpace true, delimiterChar="#" linewidth=80){
    // console.log("logStr=" + logStr, ", isWithSpace=" + isWithSpace + ", delimiterChar=" + delimiterChar + ", linewidth=" + linewidth)
    var lineStr = ""

    var realLogStr = ""
    if (isWithSpace) {
        realLogStr = " " + logStr + " "
    } else {
        realLogStr = logStr
    }

    var realLogStrLen = realLogStr.length
    if ((realLogStrLen % 2) > 0){
        realLogStr += " "
        realLogStrLen = realLogStr.length
    }

    var leftRightPaddingStr = ""
    var paddingLen = linewidth - realLogStrLen
    if (paddingLen > 0) {
        var leftRightPaddingLen = paddingLen / 2
        leftRightPaddingStr = JsUtil.times(delimiterChar, leftRightPaddingLen)
    }

    lineStr = leftRightPaddingStr + realLogStr + leftRightPaddingStr

    // console.log("lineStr:\n" + lineStr)
    return lineStr
}

static logStr(curStr, isWithSpace true, delimiterChar="#" linewidth=80){
    // let delimiterStr = "-----"
    // console.log(delimiterStr + " " + curStr + " " + delimiterChar)
    var lineStr = JsUtil.generateLineStr(curStr, isWithSpace, delimiterChar, linewidth)
    console.log(lineStr)
}
===== Object: Dict/List/... =====/
// convert Object(dict/list/...) to JSON string
// function toJsonStr(curObj, singleLine=false, space=2){
static toJsonStr(curObj, singleLine false, space 2){
    // console.log("toJsonStr: singleLine=" + singleLine)
    // var jsonStr = JSON.stringify(curObj, null, 2)
    var jsonStr = JSON.stringify(curObj, null, space)
    if(singleLine) {
        // jsonStr = jsonStr.replace(/\n/g, '')
        jsonStr = jsonStr.replace(/\n/g, '')
    }
    return jsonStr
}

```

```

    // return curObj.toString()
}

/*----- List -----*/

// check whether is item inside the list
// eg: curItem="abc", curList=["abc", "def"] => true
static isItemInList(curItem, curList){
    // method1:
    return curList.includes(curItem)
    // // method2:
    // return curList.indexOf(curItem) > -1
}

static sortByKey(curList, keyName){
    if (null != curList){
        curList.sort(function(objA, objB) {
            var valueA = objA[keyName]
            var valueB = objB[keyName]
            var valudDiff = valueA - valueB
            // console.log("valueA=" + valueA + ", valueB=" + valueB + " -> valudDiff=" + valudDiff)
            return valudDiff
        })
    }
}

/*----- String -----*/

/** Function that count occurrences of a substring in a string;
 * @param {String} string                  The string
 * @param {String} subString              The sub string to search for
 * @param {Boolean} [allowOverlapping] Optional. (Default:false)
 *
 * @author Vitim.us https://gist.github.com/victornpb/7736865
 * @see Unit Test https://jsfiddle.net/Victornpb/5axuh96u/
 * @see https://stackoverflow.com/a/7924240/938822
 */
static occurrences(string, subString, allowOverlapping) {
    // console.log("string=" + string + ",subString=" + subString + ", allowOverlapping=" + allowOverlapping)
    string += "\n";
    subString += "\n";
    if (subString.length <= 0) return (string.length + 1);

    var n = 0,
        pos = 0,
        step = allowOverlapping ? 1 : subString.length;

    while (true) {
        pos = string.indexOf(subString, pos);
        // console.log("pos=" + pos)
        if (pos >= 0) {
            n++;
            pos += step;
        } else break;
    }
}

```

```

    }

    return n;
}

// String multiple
// eg: str== "", num=5 => "====="
static times(str, num){
    return new Array(num + 1).join(str)
}

// check string is empty or null
static strIsEmpty(curStr){
    var isNull = null === curStr
    var isEmp = "" === curStr
    return isNull || isEmp
}

/*----- Byte -----*/
// byte decimaal to byte hex
// eg:
//     8 => 8
//     -60 => c4
// function byteDecimalToByteHex(byteDecimal) {
static byteDecimalToByteHex(byteDecimal) {
    // var digitCount = 6
    var digitCount = 2
    var minusDigitCount = 0 - digitCount
    // return (byteDecimal + Math.pow(16, 6)).toString(16).substr(-6)
    // var hexStr = (byteDecimal + Math.pow(16, 2)).toString(16).substr(-2)
    // return (byteDecimal + Math.pow(16, digitCount)).toString(16).substr(minusDigitCo
unt)
    var hexStr = (byteDecimal + Math.pow(16, digitCount)).toString(16).substr(minusDigi
tCount)
    // console.log("typeof hexStr=" + (typeof hexStr))
    // console.log("hexStr=" + hexStr)
    var hexValue = parseInt(hexStr, 16)
    // console.log("typeof hexValue=" + (typeof hexValue))
    // console.log("hexValue=" + hexValue)
    return hexValue
}

/*----- Object -----*/
// check is js string
static isJsStr(curObj){
    // console.log("curObj=" + curObj)
    var curObjType = (typeof curObj)
    // console.log("curObjType=" + curObjType)
    var isStr = curObjType === "string"
    // console.log("isStr=" + isStr)
    return isStr
}

/*----- Pointer -----*/

```

```

// check pointer is valid or not
// example
//      0x103e79560 => true
//      0xc => false
static isValidPointer(curPtr){
    let MinValidPointer = 0x10000
    var isValid = curPtr > MinValidPointer
    // console.log("curPtr=" + curPtr, " -> isValid=" + isValid)
    return isValid
}

}

// https://github.com/crifan/JsFridaUtil/blob/main/frida/FridaUtil.js
// Frida Common Util
class FridaUtil {
    // for Stalker onEnter transform, is show opcode string or not
    static isShowOpcode = true

    constructor() {
        console.log("FridaUtil constructor")
        console.log("FridaUtil Process.platform=" + Process.platform)
    }

    static isiOS(){
        var platform = Process.platform
        // console.log("platform=" + platform)
        var isJavaAvailable = Java.available
        // console.log("isJavaAvailable=" + isJavaAvailable)
        var isDarwin = platform === "darwin"
        // console.log("isDarwin=" + isDarwin)
        var isiOSOS = ( isJavaAvailable ) && isDarwin
        // console.log("isiOSOS=" + isiOSOS)
        return isiOSOS
    }

    static isAndroid(){
        var platform = Process.platform
        // console.log("platform=" + platform)
        var isJavaAvailable = Java.available
        // console.log("isJavaAvailable=" + isJavaAvailable)
        var isLinux = platform === "linux"
        // console.log("isLinux=" + isLinux)
        var isAndroidOS = isJavaAvailable && isLinux
        // console.log("isAndroidOS=" + isAndroidOS)
        return isAndroidOS
    }

    // Frida pointer to UTF-8 string
    static ptrToUtf8Str(curPtr){
        var curUtf8Str = curPtr.readUtf8String()
        // console.log("curUtf8Str=" + curUtf8Str)
        return curUtf8Str
    }
}

```

```

// Frida pointer to C string
static ptrToCStr(curPtr){
    // var curCStr = Memory.readCString(curPtr)
    var curCStr = curPtr.readCString()
    // var curCStr = curPtr.readUtf8String()
    // console.log("curCStr=" + curCStr)
    return curCStr
}

static genModuleInfoStr(foundModule){
    // console.log("Module: name=" + foundModule.name + ", base=" + foundModule.base +
    // " , size=" + foundModule.size + " , path=" + foundModule.path)
    var endAddress = foundModule.base.add(foundModule.size)
    var sizeHexStr = JsUtil.intToHexStr(foundModule.size)
    // console.log("Module: name=" + foundModule.name + ", address=[ " + foundModule.bas
    e + "-" + endAddress + "], size=" + sizeHexStr + "=" + foundModule.size + " , path=" + f
    oundModule.path)
    var moduleInfoStr = "Module: address=[ " + foundModule.base + "-" + endAddress + "], "
    + "name=" + foundModule.name + ", size=" + sizeHexStr + "=" + foundModule.size + " , path="
    + foundModule.path
    return moduleInfoStr
}

// print module basic info: name, base, size, path
static printModuleBasicInfo(foundModule){
    var moduleInfoStr = FridaUtil.genModuleInfoStr(foundModule)
    console.log(moduleInfoStr)
}

// print module symbols
static printModuleSymbols(foundModule){
    var curSymbolList = foundModule.enumerateSymbols()
    console.log("Symbol: length=" + curSymbolList.length + " , list=" + curSymbolList)
    for(var i = 0; i < curSymbolList.length; i++) {
        console.log("----- Symbol [" + i + "]-----")
        var curSymbol = curSymbolList[i]
        var sectionStr = JSON.stringify(curSymbol.section)
        console.log("name=" + curSymbol.name + ", address=" + curSymbol.address + "isGlob
al=" + curSymbol.isGlobal + ", type=" + curSymbol.type + ", section=" + sectionStr)
    }
}

// print module exports
static printModuleExports(foundModule){
    var curExportList = foundModule.enumerateExports()
    console.log("Export: length=" + curExportList.length + " , list=" + curExportList)
    for(var i = 0; i < curExportList.length; i++) {
        console.log("----- Export [" + i + "]-----")
        var curExport = curExportList[i]
        console.log("type=" + curExport.type + ", name=" + curExport.name + ", address=" +
curExport.address)
    }
}

// print module info
static printModuleInfo(moduleName){

```

```

const foundModule = Module.load(moduleName)
// const foundModule = Module.ensureInitialized()
console.log("FoundModule=" + foundModule)

if (null == foundModule) {
    return
}

FridaUtil.printModuleBasicInfo(foundModule)

FridaUtil.printModuleSymbols(foundModule)
FridaUtil.printModuleExports(foundModule)
}

// print process basic info
static printProcessBasicInfo(){
    console.log(
        "Process: id=" + Process.id
        + ", currentThreadId=" + Process.getCurrentThreadId()
        + ", currentDir=" + Process.getCurrentDir()
        + ", homeDir=" + Process.getHomeDir()
        + ", tmpDir=" + Process.getTmpDir()
        + ", arch=" + Process.arch
        + ", platform=" + Process.platform
        + ", pageSize=" + Process.pageSize
        + ", pointerSize=" + Process.pointerSize
        + ", codeSigningPolicy=" + Process.codeSigningPolicy
        + ", isDebuggerAttached=" + Process.isDebuggerAttached()
    )
}

// print all loaded modules basic info of current process
// Note: similar to `image list` in lldb
static printAllLoadedModules(isSort true){
    FridaUtil.printProcessBasicInfo()

    var moduleList = []

    Process.enumerateModules({
        onMatch: function(module){
            // console.log('Module name: ' + module.name + " - " + "Base Address: " + module.base.toString());
            // FridaUtil.printModuleBasicInfo(module)
            moduleList.push(module)
        },
        onComplete: function(){}
    })

    if (isSort) {
        // moduleList.sort(function(moduleA, moduleB) {
        //     // var isLarge = moduleA.base > moduleB.base
        //     // console.log("moduleA.base=" + moduleA.base + ", moduleB.base=" + moduleB.base + " -> isLarge=" + isLarge)
        //     // var addrDiff = moduleA.base - moduleB.base
        //     // console.log("moduleA.base=" + moduleA.base + ", moduleB.base=" + moduleB.base + " -> addrDiff=" + addrDiff)
    }
}

```

```

    // return addrDiff
    // })
    JsUtil.sortByKey(moduleList, "base")
}

for(var i = 0; i < moduleList.length; i++) {
    var curModule = moduleList[i]
    // var prefixStr = "\t"
    var prefixStr = " "
    console.log(prefixStr + FridaUtil.genModuleInfoStr(curModule))
}

static printModuleInfoAndStalkerExclude(moduleName){
    var foundModule = Process.getModuleByName(moduleName)
    console.log("moduleName=" + moduleName + " -> foundModule=" + foundModule)
    if (null != foundModule) {
        Stalker.exclude(foundModule)
        // console.log("Stalker.exclude for module:")
        // FridaUtil.printModuleBasicInfo(foundModule)
        console.log("Stalker.exclude for: " + FridaUtil.genModuleInfoStr(foundModule))
    }
}

// print function call and stack, output content type is: address
static printFunctionCallStack_addr(curContext, prefix ""){
    var backtracerType = Backtracer.ACCURATE
    // var backtracerType = Backtracer.FUZZY
    if (!JsUtil.strIsEmpty(prefix)){
        prefix = prefix + " "
    }
    // const linePrefix = "\n"
    // const linePrefix = "\n\t"
    const linePrefix = "\n "
    // const linePrefix = "\n "
    // const linePrefix = "\n"
    console.log(prefix + 'Stack:' + linePrefix +
        Thread.backtrace(curContext, backtracerType)
        .map(DebugSymbol.fromAddress).join(linePrefix) + '\n');
}

static dumpMemory(toDumpPtr, byteLen 128){
    var buf = toDumpPtr.readByteArray(byteLen)
    var dumpHexStr = hexdump(
        buf,
        {
            offset: 0,
            length: byteLen,
            header: true,
            ansi: true
        }
    )
    console.log("dumpHexStr=\n" + dumpHexStr)
}

```

```

// convert ByteArray to Opcode string
static byteArrayToOpcodeStr(byteArr){
    var byteStrList = []
    for(var i = 0; i < byteArr.length; i++) {
        var curByte = byteArr[i]
        // console.log("curByte=" + curByte)
        var curByteStr = JsUtil.intToHexStr(curByte, "", true)
        // console.log("curByteStr=" + curByteStr)
        byteStrList.push(curByteStr)
    }
    // console.log("byteStrList=" + byteStrList)
    var opcodeStr = byteStrList.join(" ")
    // console.log("byteArr=" + byteArr + " -> opcodeStr=" + opcodeStr)
    return opcodeStr
}

// read byte array from address
// Note: curAddress is NativePointer
static readAddressByteArray(curAddress, byteSize){
    // console.log("curAddress=" + curAddress + ", byteSize=" + byteSize)
    // var instructionByteArrBuffer = curAddress.readByteArray(byteSize)
    var curByteArray = []
    for(var i = 0; i < byteSize; i++){
        var curAddr = curAddress.add(i)
        // console.log("curAddr=" + curAddr)
        var byteU8 = curAddr.readU8()
        // console.log("byteU8=" + byteU8)
        curByteArray.push(byteU8)
    }
    // console.log("curByteArray=" + curByteArray)
    return curByteArray
}

static genInstructionOpcodeStr(instruction){
    var instructionByteArr = FridaUtil.readAddressByteArray(instruction.address, instruction.size)
    // console.log("instructionByteArr=" + instructionByteArr)

    // var instructionOpcodeStr = hexdump(
    //     instructionByteArr,
    //     {
    //         offset: 0,
    //         length: curInstructionSize,
    //         header: false,
    //         ansi: false
    //     }
    // )
    var instructionOpcodeStr = FridaUtil.byteArrayToOpcodeStr(instructionByteArr)
    // console.log("instructionOpcodeStr=" + instructionOpcodeStr)
    return instructionOpcodeStr
}

static printInstructionInfo(instruction){
    // Instruction: address=0x252c0edf8,toString()=br x10,next=0x4,size=4,mnemonic=br,o
    pStr=x10,operands=[{"type":"reg","value":"x10","access":"r"}],regsAccessed={"read":["x1
    0"]},written:[{}],regsRead=[],regsWritten=[],groups=["jump"],toJSON()={"address":"
    0x252

```

```

c0edf8","next":"0x4","size":4,"mnemonic":"br","opStr":"x10","operands":[{"type":"reg","value":"x10","access":"r"}],"regsAccessed":{"read":["x10"],"written":[],"regsRead":[],"regsWritten":[],"groups":["jump"]}

    console.log("Instruction: address=" + instruction.address
    + ",toString()=" + instruction.toString()
    + ", toJSON()=" + JSON.stringify(instruction.toJSON()))
    // + ",next=" + instruction.next
    // + ",size=" + instruction.size
    // + ",mnemonic=" + instruction.mnemonic
    // + ",opStr=" + instruction.opStr
    // + ",operands=" + JSON.stringify(instruction.operands)
    // + ",regsAccessed=" + JSON.stringify(instruction.regsAccessed)
    // + ",regsRead=" + JSON.stringify(instruction.regsRead)
    // + ",regsWritten=" + JSON.stringify(instruction.regsWritten)
    // + ",groups=" + JSON.stringify(instruction.groups)
)
}

// Frida Stalker hook unknown name native function
static stalkerHookUnnameNative(moduleBaseAddress, funcRelativeStartAddr, functionSize,
argNum, hookFuncMap){
    console.log("Frida Stalker hook: module: baseAddress=" + moduleBaseAddress + ", isShowOpcode=" + FridaUtil.isShowOpcode)

    var functionSizeHexStr = JsUtil.intToHexStr(functionSize)
    var funcRelativeStartAddrHexStr = JsUtil.intToHexStr(funcRelativeStartAddr)
    var funcRelativeEndAddr = funcRelativeStartAddr + functionSize
    var funcRelativeEndAddrHexStr = JsUtil.intToHexStr(funcRelativeEndAddr)
    console.log("Function: relativeStartAddr=" + funcRelativeStartAddrHexStr + ", size=" +
    + functionSize + "=" + functionSizeHexStr + ", relativeEndAddr=" + funcRelativeEndAddr
    HexStr)

    const funcRealStartAddr = moduleBaseAddress.add(funcRelativeStartAddr)
    // var funcRealEndAddr = funcRealStartAddr + functionSize
    const funcRealEndAddr = funcRealStartAddr.add(functionSize)
    console.log("funcRealStartAddr=" + funcRealStartAddr + ", funcRealEndAddr=" + funcRealEndAddr)

    var curTid = null
    console.log("curTid=" + curTid)
    Interceptor.attach(funcRealStartAddr, {
        onEnter: function(args) {
            JsUtil.logStr("Triggered addr: relative [" + funcRelativeStartAddrHexStr + "] = real [" + funcRealStartAddr + "]")

            for(var i = 0; i < argNum; i++) {
                var curArg = args[i]
                console.log("arg[" + i + "]=" + curArg)
            }

            var curTid = Process.getCurrentThreadId()
            console.log("curTid=" + curTid)
            Stalker.follow(curTid, {
                events: {
                    call: false, // CALL instructions: yes please
                    ret: true, // RET instructions
                    exec: false, // all instructions: not recommended as it's

```

```

        block: false, // block executed: coarse execution trace
        compile: false // block compiled: useful for coverage
    },
    // onReceive: Called with `events` containing a binary blob comprised of one or more GumEvent structs. See `gumevent.h` for details about the format. Use `Stalker.parse()` to examine the data.
    onReceive(events) {
        var parsedEvents = Stalker.parse(events)
        // var parsedEventsStr = JSON.stringify(parsedEventsStr)
        // console.log("">>> into onReceive: parsedEvents=" + parsedEvents + ", parsedEventsStr=" + parsedEventsStr);
        console.log("">>>> into onReceive: parsedEvents=" + parsedEvents);
    },

    // transform: (iterator: StalkerArm64Iterator) => {
    transform: function (iterator) {
        // https://www.radare.org/doc/frida/interfaces/StalkerArmIterator.html

        // console.log("iterator=" + iterator)
        var instruction = iterator.next()
        const startAddress = instruction.address
        // console.log("++ into iterator: startAddress=" + startAddress)
        // const isAppCode = startAddress.compare(funcRealStartAddr) >= 0 && startAddress.compare(funcRealEndAddr) === -1
        // const isAppCode = (startAddress.compare(funcRealStartAddr) >= 0) && (startAddress.compare(funcRealEndAddr) < 0)
        const gt_realStartAddr = startAddress.compare(funcRealStartAddr) >= 0
        const lt_realEndAddr = startAddress.compare(funcRealEndAddr) < 0
        var isAppCode = gt_realStartAddr && lt_realEndAddr
        console.log("++ into iterator: startAddress=" + startAddress + ", isAppCode=" + isAppCode)

        // // for debug
        // isAppCode = true

        // console.log("isAppCode=" + isAppCode + ", gt_realStartAddr=" + gt_realStartAddr + ", lt_realEndAddr=" + lt_realEndAddr)
        do {
            if (isAppCode) {
                // is original function code = which we focus on
                // FridaUtil.printInstructionInfo(instruction)

                var curRealAddr = instruction.address
                // console.log("curRealAddr=" + curRealAddr)
                // const isAppCode = curRealAddr.compare(funcRealStartAddr) >= 0 && curRealAddr.compare(funcRealEndAddr) === -1
                // console.log(curRealAddr + ": isAppCode=" + isAppCode)
                var curOffsetHexPtr = curRealAddr.sub(funcRealStartAddr)
                var curOffsetInt = curOffsetHexPtr.toInt32()
                console.log("current: realAddr=" + curRealAddr + " -> offset: hex=" + curOffsetHexPtr + "==" + curOffsetInt)

                // var instructionStr = instruction.mnemonic + " " + instruction.opStr

                var instructionStr = instruction.toString()
                // console.log("\t" + curRealAddr + ": " + instructionStr);
            }
        }
    }
}

```

```

        // console.log("\t" + curRealAddr + " <+" + curOffsetHexPtr + ">: " +
instructionStr)
        // console.log("\t" + curRealAddr + " <+" + curOffsetInt + ">: " + in
structionStr)

        var opcodeStr = ""
if (FridaUtil.isShowOpcode) {
    opcodeStr = " " + FridaUtil.genInstructionOpcodeStr(instruction)
}
var instructionFullLogStr = "\t" + curRealAddr + " <+" + curOffsetInt
+ ">" + opcodeStr + ": " + instructionStr
console.log(instructionFullLogStr)
// 0x252c0edf8 <+356>: br x10
// 0x252c0edf8 <+356> 40 01 1F D6: br x10

if (curOffsetInt in hookFuncMap){
    console.log("offset: " + curOffsetHexPtr + "=" + curOffsetInt)
    // let curHookFunc = hookFuncMap.get(curOffsetInt)
    var curHookFunc = hookFuncMap[curOffsetInt]
    // console.log("curOffsetInt=" + curOffsetInt + " -> curHookFunc="
+ curHookFunc)

        // putCallout -> https://www.radare.org/doc/frida/interfaces/Stalke
rArmIterator.html#putCallout
        // StalkerScriptCallout -> https://www.radare.org/doc/frida/types/S
talkerScriptCallout.html
        // CpuContext -> https://www.radare.org/doc/frida/types/CpuContext.
html
        // Arm64CpuContext -> https://www.radare.org/doc/frida/interfaces/A
rm64CpuContext.html

        // work: normal
        iterator.putCallout(curHookFunc)

        // var extraDataDict = {
        //     "curOffsetInt": curOffsetInt
        // }
        // Not work: abnormal
        // iterator.putCallout((context) => {
        //     // iterator.putCallout((context, extraDataDict) => {
        //         // console.log("match offset: " + curOffsetHexPtr + ", curReal
Addr=" + curRealAddr)
        //         // curHookFunc(context, curOffsetInt, moduleBaseAddress)
        //         // context.curOffsetInt = curOffsetInt
        //         // context.curOffsetHexPtr = curOffsetHexPtr
        //         // context.moduleBaseAddress = moduleBaseAddress
        //         // context[curOffsetInt] = curOffsetInt
        //         // context[curOffsetHexPtr] = curOffsetHexPtr
        //         // context[moduleBaseAddress] = moduleBaseAddress
        //         // curHookFunc(context, extraDataDict)
        //         curHookFunc(context)
        //     })
        //
    }

    iterator.keep()
}

```

```

        } while ((instruction = iterator.next()) != null)
    }
});

// function needDebug(context) {
//     console.log("into needDebug")
//     // console.log("into needDebug: context=" + context)
//     // var contextStr = JSON.stringify(context, null, 2)
//     // console.log("context=" + contextStr)
//     // var x9Value1 = context.x9
//     // var x9Value2 = context["x9"]
//     // console.log("x9Value1=" + x9Value1 + ", x9Value2=" + x9Value2)
// }
},
onLeave: function(retval) {
    console.log("addr: relative [" + funcRelativeStartAddrHexStr + "] real [" + fun
cRealStartAddr + "] -> retval=" + retval)
    if (curTid != null) {
        Stalker.unfollow(curTid)
        console.log("Stalker.unfollow curTid=", curTid)
    }
}
}

}

/*****
 * Other Util
 *****/
// function logMain(mainStr){
//     const mainDelimiter = "===="
//     console.log(mainDelimiter + " " + mainStr + " " + mainDelimiter)
// }

// function logSub(subStr){
//     const subDelimiter = "-----"
//     console.log(subDelimiter + " " + subStr + " " + subDelimiter)
// }

/*****
 * Main Hook
 *****/
function stalkerHookNative_vsPHbdGf(){
    // console.log("into stalkerHookNative_vsPHbdGf:")
    // logSub("into stalkerHookNative_vsPHbdGf")
    JsUtil.logStr("into stalkerHookNative_vsPHbdGf", true, "-")

    var libraryName = "libInFieldCollection.dylib"

    // for debug
    // libraryName = "mobileactivationd"
}

```

```

const moduleBaseAddress = Module.findBaseAddress(libraryName)
console.log("libraryName=" + libraryName + " -> moduleBaseAddress=" + moduleBaseAddress)
if (null == moduleBaseAddress) {
    console.error("Failed to find library " + libraryName)
    return
}

var funcName = "vsPHbdGf"

// for debug
// -[MACollectionInterface copyIngestData:]      _text      000000001000067B4      00000D84
// 00000270      R . . . . . B T .
// funcName = "-[MACollectionInterface copyIngestData:]"
// funcName = "DERDecodeItem"
// funcName = "mach_msg"

var origFuncPtr = Module.findExportByName(libraryName, funcName)
console.log("origFuncPtr=" + origFuncPtr)

if (null == origFuncPtr) {
    console.error("Failed to find function " + funcName + "in lib " + libraryName)
    return
}

var funcRelativeStartAddr = origFuncPtr - moduleBaseAddress
console.log("funcRelativeStartAddr=" + funcRelativeStartAddr + "=" + JsUtil.intToHexStr(funcRelativeStartAddr))

// for debug
/*
[iPhone::mobileactivationd ]-> ====== Triggered addr: relative [0x13c94] = real
[0x1c280ec94] ======
...
+++ into iterator: startAddress=0x1c2813d78, isAppCode=true
current: realAddr=0x1c2813d78 -> offset: hex=0x50e4=20708
    0x1c2813d78 <+20708>: str x0, [sp, #0xc8]
current: realAddr=0x1c2813d7c -> offset: hex=0x50e8=20712
    0x1c2813d7c <+20712>: bl #0x1c2842d88
*/
// // use later address as start address, try to avoid only hook part code == not hook all code
// funcRelativeStartAddr = funcRelativeStartAddr + 0x50e4

var functionSize = 0x61FC
// for debug: make larger, try to support hook more code
// var functionSize = 0x10000

// CollectPCRT == void __fastcall vsPHbdGf(__int64 a1, __int64 a2)
var argNum = 2
console.log("functionSize=" + functionSize + "=" + JsUtil.intToHexStr(functionSize) +
", argNum=" + argNum)

// try exclude not-concern functions inside common libs

// // var moduleName_libObjc = "/usr/lib/libobjc.A.dylib"

```

```

// var moduleName_libObjc = "libobjc.A.dylib"
// // FridaUtil.printModuleInfo(moduleName_libObjc)
// var module_libObjc = Process.getModuleByName(moduleName_libObjc)
// console.log("module_libObjc=" + module_libObjc)
// if (null != module_libObjc) {
//   FridaUtil.printModuleBasicInfo(module_libObjc)

//   Stalker.exclude(module_libObjc)
// }

// // var moduleName_system =
// var moduleName_system = "libSystem.B.dylib"
// // FridaUtil.printModuleInfo(moduleName_system)
// var module_system = Process.getModuleByName(moduleName_system)
// console.log("module_system=" + module_system)
// if (null != module_system) {
//   FridaUtil.printModuleBasicInfo(module_system)

//   Stalker.exclude(module_system)
// }

// var moduleName_MobileGestalt = "libMobileGestalt.dylib"
// var module_MobileGestalt = Process.getModuleByName(moduleName_MobileGestalt)
// console.log("module_MobileGestalt=" + module_MobileGestalt)
// if (null != module_MobileGestalt) {
//   FridaUtil.printModuleBasicInfo(module_MobileGestalt)
// }

// var moduleName_IOKit = "IOKit"
// var module_IOKit = Process.getModuleByName(moduleName_IOKit)
// console.log("module_IOKit=" + module_IOKit)
// if (null != module_IOKit) {
//   FridaUtil.printModuleBasicInfo(module_IOKit)
// }

// var moduleName_Foundation = "Foundation"
// var module_Foundation = Process.getModuleByName(moduleName_Foundation)
// console.log("module_Foundation=" + module_Foundation)
// if (null != module_Foundation) {
//   FridaUtil.printModuleBasicInfo(module_Foundation)
// }

// var moduleName_CoreFoundation = "CoreFoundation"
// var module_CoreFoundation = Process.getModuleByName(moduleName_CoreFoundation)
// console.log("module_CoreFoundation=" + module_CoreFoundation)
// if (null != module_CoreFoundation) {
//   FridaUtil.printModuleBasicInfo(module_CoreFoundation)
// }

// FridaUtil.printModuleInfoAndStalkerExclude("libobjc.A.dylib") // /usr/lib/libobjc.A.dylib
// FridaUtil.printModuleInfoAndStalkerExclude("libSystem.B.dylib") // /usr/lib/libSystem.B.dylib
// FridaUtil.printModuleInfoAndStalkerExclude("libsystem_malloc.dylib") // /usr/lib/system/libsystem_malloc.dylib

```

```

FridaUtil.printAllLoadedModules()

var toExcludeModuleList = [
    "libobjc.A.dylib", // /usr/lib/libobjc.A.dylib
    "libSystem.B.dylib", // /usr/lib/libSystem.B.dylib
    "libsystem_malloc.dylib", // /usr/lib/system/libsystem_malloc.dylib
    "libsystem_m.dylib", // /usr/lib/system/libsystem_m.dylib
    "libsystem_networkextension.dylib", // /usr/lib/system/libsystem_networkextension.dylib
    "libsystem_notify.dylib", // /usr/lib/system/libsystem_notify.dylib
    "libsystem_sandbox.dylib", // /usr/lib/system/libsystem_sandbox.dylib
    "libsystem_kernel.dylib", // /usr/lib/system/libsystem_kernel.dylib
    "libsystem_platform.dylib", // /usr/lib/system/libsystem_platform.dylib
    "libsystem_pthread.dylib", // /usr/lib/system/libsystem_pthread.dylib
    "libsystem_symptoms.dylib", // /usr/lib/system/libsystem_symptoms.dylib
    "libsystem_trace.dylib", // /usr/lib/system/libsystem_trace.dylib
    "libunwind.dylib", // /usr/lib/system/libunwind.dylib
    "libxpc.dylib", // /usr/lib/system/libxpc.dylib

    // Module: address=[0x19a60a000-0x19a60f000], name=libcache.dylib, size=0x5000=2048
    0, path=/usr/lib/system/libcache.dylib
    "libcache.dylib",
    // Module: address=[0x19a60f000-0x19a61b000], name=libcommonCrypto.dylib, size=0xc0
    00=49152, path=/usr/lib/system/libcommonCrypto.dylib
    "libcommonCrypto.dylib",
    // Module: address=[0x19a61b000-0x19a620000], name=libcompiler_rt.dylib, size=0x500
    0=20480, path=/usr/lib/system/libcompiler_rt.dylib
    "libcompiler_rt.dylib",
    // Module: address=[0x19a620000-0x19a629000], name=libcopyfile.dylib, size=0x9000=3
    6864, path=/usr/lib/system/libcopyfile.dylib
    "libcopyfile.dylib",
    // Module: address=[0x19a629000-0x19a68d000], name=libcorecrypto.dylib, size=0x6400
    0=409600, path=/usr/lib/system/libcorecrypto.dylib
    "libcorecrypto.dylib",
    // Module: address=[0x19a68d000-0x19a6fd000], name=libdispatch.dylib, size=0x70000=
    458752, path=/usr/lib/system/libdispatch.dylib
    "libdispatch.dylib",
    // Module: address=[0x19a6fd000-0x19a727000], name=libdyld.dylib, size=0x2a000=1720
    32, path=/usr/lib/system/libdyld.dylib
    "libdyld.dylib",

    // Module: address=[0x22ab49000-0x22abcb000], name=libsystem_c.dylib, size=0x82000=
    532480, path=/usr/lib/system/libsystem_c.dylib
    "libsystem_c.dylib",
    // Module: address=[0x22af96000-0x22b2f5000], name=CoreFoundation, size=0x35f000=35
    34848, path=/System/Library/Frameworks/CoreFoundation.framework/CoreFoundation
    "CoreFoundation",
    // Module: address=[0x101720000-0x10172c000], name=MAMock.dylib, size=0xc000=49152,
    path=/Library/MobileSubstrate/DynamicLibraries/MAMock.dylib
    "MAMock.dylib",

    // // Module: address=[0x22b61f000-0x22b654000], name=libMobileGestalt.dylib, size=
    0x35000=217088, path=/usr/lib/libMobileGestalt.dylib
    // "libMobileGestalt.dylib",
]

```

```

for(var i = 0; i < toExcludeModuleList.length; i++) {
    // console.log("----- Module [" + i + "]-----")
    var curModule = toExcludeModuleList[i]

    FridaUtil.printModuleInfoAndStalkerExclude(curModule)
}

let hookFuncMap = {
    0x164: // +356
        function (context) {
            var contextStr = JSON.stringify(context)
            console.log("[0x164] contextStr=" + contextStr)
            var x10 = context.x10
            console.log("[0x164] x10=" + x10)
        },
    0x1DC: // +476
        function (context) {
            var contextStr = JSON.stringify(context)
            console.log("[0x1DC] contextStr=" + contextStr)
            var x10 = context.x10
            console.log("[0x1DC] x10=" + x10)
        },
}
}

FridaUtil.isShowOpcode = false
FridaUtil.stalkerHookUnnameNative(moduleBaseAddress, funcRelativeStartAddr, functions
ize, argNum, hookFuncMap)
}

function hookNative(){
    // console.log("into hookNative:")
    // logMain("into hookNative")
    JsUtil.logStr("into hookNative")
    stalkerHookNative_vsPHbdGf()
}

hookNative()

```

输出日志

部分调试输出日志：

```

→ frida_stalker frida -U -n mobileactivationd -l fridaStalker_vsPHbdGf.js
[...]
Frida 16.5.9 - A world class dynamic instrumentation toolkit
[...]
Commands:
/ / / / / help      -> Displays the help system
. . . . object?     -> Display information about 'object'
. . . . exit quit   -> Exit
[...]
. . . . More info at https://frida.re/docs/home/
[...]

```

```

. . . . Connected to iPhone ( id 9bad8d3c9530bd2fc62072c30ee3accf3cdc45d6 )
Attaching...
===== into hookNative =====
----- into stalkerHookNative_vsPHbdGf -----
libraryName libInFieldCollection dylib => moduleBaseAddress null
Failed to find library libInFieldCollection dylib
[iPhone: mobileactivationond ]-> *reload
===== into hookNative =====
----- into stalkerHookNative_vsPHbdGf -----
libraryName libInFieldCollection dylib => moduleBaseAddress null
Failed to find library libInFieldCollection dylib
[iPhone: mobileactivationond ]-> *reload
===== into hookNative =====
----- into stalkerHookNative_vsPHbdGf -----
libraryName libInFieldCollection dylib => moduleBaseAddress null
Failed to find library libInFieldCollection dylib
[iPhone: mobileactivationond ]-> *reload
===== into hookNative =====
----- into stalkerHookNative_vsPHbdGf -----
libraryName libInFieldCollection dylib => moduleBaseAddress null
Failed to find library libInFieldCollection dylib
[iPhone: mobileactivationond ]-> *reload
===== into hookNative =====
----- into stalkerHookNative_vsPHbdGf -----
libraryName libInFieldCollection dylib => moduleBaseAddress 0x252bfb000
origFuncPtr 0x252c0ec94
funcRelativeStartAddr 81044
functionSize 25084 0x61fc, argNum 2
Process: id 9871, currentThreadid 11303, currentDir /, homeDir /var/mobile, tmpDir /var/tmp, arch arm64, platform darwin, pageSize 16384, pointerSize 8, codeSigningPolicy optional, isDebuggerAttached false
Module: address [0x100620000 0x10082c000], name mobileactivationond, size 0x20c000=2146304, path usr/libexec/mobileactivationond
Module: address [0x100884000 0x100888000], name MobileSubstrate.dylib, size 0x4000=16384, path Library/MobileSubstrate/MobileSubstrate.dylib
Module: address [0x1008cc000 0x1008d0000], name SubstrateInserter.dylib, size 0x4000=16384, path usr/lib/substrate/SubstrateInserter.dylib
Module: address [0x100a00000 0x100a18000], name SubstrateLoader.dylib, size 0x18000=98304, path usr/lib/substrate/SubstrateLoader.dylib
Module: address [0x100a44000 0x100a9c000], name dyld, size 0x58000=360448, path=/usr/lib/dyld
Module: address [0x100b44000 0x100b50000], name MAMock.dylib, size 0xc000=49152, path Library/MobileSubstrate/DynamicLibraries/MAMock.dylib
Module: address [0x100d00000 0x100e14000], name libsubstrate.dylib, size 0x114000=1130496, path usr/lib/libsubstrate.dylib
Module: address [0x22a217000 0x22a219000], name libSystem.B.dylib, size 0x2000=8192, path usr/lib/libSystem.B.dylib
Module: address [0x22a219000 0x22a26f000], name libc++.1.dylib, size 0x56000=352256, path usr/lib/libc++.1.dylib
Module: address [0x22a26f000 0x22a282000], name libc++abi.dylib, size 0x13000=77824, path usr/lib/libc++abi.dylib
Module: address [0x22a282000 0x22aa0a000], name libobjc.A.dylib, size 0x788000=7897088, path usr/lib/libobjc.A.dylib
Module: address [0x22aa0a000 0x22aa0f000], name libcache.dylib, size 0x5000=20480, path usr/lib/system/libcache.dylib
Module: address [0x22aa0f000 0x22aa1b000], name libcommonCrypto.dylib, size 0xc000=49

```

```

152, path=usr lib system libcommonCrypto.dylib
Module: address=[0x22aa1b000 0x22aa20000], name libcompiler_rt.dylib, size=0x5000=204
80, path=usr lib system libcompiler_rt.dylib
...
Module: address=[0x22cbc2000 0x22cbc3000], name vecLib, size 0x1000=4096, path=/System
Library Frameworks Accelerate.framework Frameworks vecLib.framework/vecLib
...
Module: address=[0x252bfb000 0x252c51000], name libInFieldCollection.dylib, size=0x56
000=352256, path=usr lib libInFieldCollection.dylib
Module: address=[0x252c62000 0x252c70000], name libMobileGestaltExtensions.dylib, size
=0xe000=57344, path=usr lib libMobileGestaltExtensions.dylib
...
Module: address=[0x256365000 0x2563fa000], name SampleAnalysis, size 0x95000=610304,
path= System Library PrivateFrameworks SampleAnalysis.framework/SampleAnalysis
----- Module [0]-----
moduleName libobjc.A.dylib => foundModule [object Object]
Stalker.exclude for: Module: address [0x22a282000 0x22aa0a000], name libobjc.A.dylib, s
ize 0x788000=7897088, path=usr lib libobjc.A.dylib
----- Module [1]-----
moduleName libSystem.B.dylib => foundModule [object Object]
Stalker.exclude for: Module: address [0x22a217000 0x22a219000], name libSystem.B.dylib,
size 0x2000=8192, path=usr lib libSystem.B.dylib
----- Module [2]-----
moduleName libsystem_malloc.dylib => foundModule [object Object]
Stalker.exclude for: Module: address [0x22ac81000 0x22aca4000], name libsystem_malloc.d
ylib, size 0x23000=143360, path=usr lib system libsystem_malloc.dylib
----- Module [3]-----
moduleName libsystem_m.dylib => foundModule [object Object]
Stalker.exclude for: Module: address [0x22ac53000 0x22ac81000], name libsystem_m.dylib,
size 0x2e000=188416, path=usr lib system libsystem_m.dylib
----- Module [4]-----
moduleName libsystem_networkextension.dylib => foundModule [object Object]
Stalker.exclude for: Module: address [0x22aca4000 0x22acb0000], name libsystem_networke
xtension.dylib, size 0xc000=49152, path=usr lib system libsystem_networkextension.dylib
----- Module [5]-----
moduleName libsystem_notify.dylib => foundModule [object Object]
Stalker.exclude for: Module: address [0x22acb0000 0x22acb7000], name libsystem_notify.d
ylib, size 0x7000=28672, path=usr lib system libsystem_notify.dylib
----- Module [6]-----
moduleName libsystem_sandbox.dylib => foundModule [object Object]
Stalker.exclude for: Module: address [0x22acd3000 0x22acd6000], name libsystem_sandbox.
dylib, size 0x3000=12288, path=usr lib system libsystem_sandbox.dylib
----- Module [7]-----
moduleName libsystem_kernel.dylib => foundModule [object Object]
Stalker.exclude for: Module: address [0x22ac28000 0x22ac53000], name libsystem_kernel.d
ylib, size 0x2b000=176128, path=usr lib system libsystem_kernel.dylib
----- Module [8]-----
moduleName libsystem_platform.dylib => foundModule [object Object]
Stalker.exclude for: Module: address [0x22acb7000 0x22acc2000], name libsystem_platform.
dylib, size 0xb000=45056, path=usr lib system libsystem_platform.dylib
----- Module [9]-----
moduleName libsystem_pthread.dylib => foundModule [object Object]
Stalker.exclude for: Module: address [0x22acc2000 0x22acd3000], name libsystem_pthread.d
ylib, size 0x11000=69632, path=usr lib system libsystem_pthread.dylib
----- Module [10]-----

```

```

moduleName libsystem_symptoms dylib -> foundModule [object Object]
Stalker.exclude for: Module: address [0x22acd6000 0x22acde000], name libsystem_symptoms.
dylib, size 0x8000 32768, path /usr/lib/system/libsystem_symptoms.dylib
----- Module [1] -----
moduleName libsystem_trace dylib -> foundModule [object Object]
Stalker.exclude for: Module: address [0x22acde000 0x22acf4000], name libsystem_trace.dylib
lib, size 0x16000 90112, path /usr/lib/system/libsystem_trace.dylib
----- Module [12] -----
moduleName libunwind dylib -> foundModule [object Object]
Stalker.exclude for: Module: address [0x22acf4000 0x22acfa000], name libunwind.dylib, s
ize 0x6000 24576, path /usr/lib/system/libunwind.dylib
----- Module [13] -----
moduleName libxpc.dylib -> foundModule [object Object]
Stalker.exclude for: Module: address [0x22acfa000 0x22ad28000], name libxpc.dylib, size
0x2e000 188416, path /usr/lib/system/libxpc.dylib
----- Module [14] -----
moduleName libcache.dylib -> foundModule [object Object]
Stalker.exclude for: Module: address [0x22aa0a000 0x22aa0f000], name libcache.dylib, si
ze 0x5000 20480, path /usr/lib/system/libcache.dylib
----- Module [15] -----
moduleName libcommonCrypto.dylib -> foundModule [object Object]
Stalker.exclude for: Module: address [0x22aa0f000 0x22aa1b000], name libcommonCrypto.dylib
, size 0xc000 49152, path /usr/lib/system/libcommonCrypto.dylib
----- Module [16] -----
moduleName libcompiler_rt.dylib -> foundModule [object Object]
Stalker.exclude for: Module: address [0x22aa1b000 0x22aa20000], name libcompiler_rt.dylib
, size 0x5000 20480, path /usr/lib/system/libcompiler_rt.dylib
----- Module [17] -----
moduleName libcopyfile.dylib -> foundModule [object Object]
Stalker.exclude for: Module: address [0x22aa20000 0x22aa29000], name libcopyfile.dylib,
size 0x9000 36864, path /usr/lib/system/libcopyfile.dylib
----- Module [18] -----
moduleName libcorecrypto.dylib -> foundModule [object Object]
Stalker.exclude for: Module: address [0x22aa29000 0x22aa8d000], name libcorecrypto.dylib
, size 0x64000 409600, path /usr/lib/system/libcorecrypto.dylib
----- Module [19] -----
moduleName libdispatch.dylib -> foundModule [object Object]
Stalker.exclude for: Module: address [0x22aa8d000 0x22aaaf000], name libdispatch.dylib,
size 0x70000 458752, path /usr/lib/system/libdispatch.dylib
----- Module [20] -----
moduleName libdyld.dylib -> foundModule [object Object]
Stalker.exclude for: Module: address [0x22aaaf000 0x22ab27000], name libdyld.dylib, size
=0x2a000 172032, path /usr/lib/system/libdyld.dylib
----- Module [21] -----
moduleName libsystem_c.dylib -> foundModule [object Object]
Stalker.exclude for: Module: address [0x22ab49000 0x22abcb000], name libsystem_c.dylib,
size 0x82000 532480, path /usr/lib/system/libsystem_c.dylib
----- Module [22] -----
moduleName CoreFoundation -> foundModule [object Object]
Stalker.exclude for: Module: address [0x22af96000 0x22b2f5000], name CoreFoundation, si
ze 0x35f000 3534848, path /System/Library/Frameworks/CoreFoundation.framework/CoreFound
ation
----- Module [23] -----
moduleName MAMock.dylib -> foundModule [object Object]
Stalker.exclude for: Module: address [0x100b44000 0x100b50000], name MAMock.dylib, size
0xc000 49152, path /Library/MobileSubstrate/DynamicLibraries/MAMock.dylib

```

```

Frida Stalker hook: module: baseAddress 0x252bfb000
function: relativeStartAddr 0x13c94, size 25084-0x61fc, relativeEndAddr=0x19e90
funcRealStartAddr 0x252c0ec94, funcRealEndAddr 0x252c14e90
curTid null
[iPhone: mobileactivationd ]-> ===== Trigged addr relative [0x13c94] = real [0x
252c0ec94] =====
arg[0] 0x16f866988
arg[1] 0x16f866984
curTid 21011
+++ into iterator: startAddress 0x10f3c1768, isAppCode false
+++ into iterator: startAddress 0x10f3c1778, isAppCode false
...
+++ into iterator: startAddress 0x11074c030, isAppCode false
+++ into iterator: startAddress 0x252c0eca4, isAppCode true
Instruction: address 0x252c0eca4,toString : stp x20, x19, [sp, #0x40], next=0x4, size=4, mnemonic stp, opStr x20, x19, [sp, #0x40], operands [{"type": "reg", "value": "x20", "access": "r"}, {"type": "reg", "value": "x19", "access": "r"}, {"type": "mem", "value": {"base": "sp", "disp": 64}, "access": "rw"}], regsAccessed={"read": ["x20", "x19", "sp"], "written": []}, regsRead=[], regsWritten=[], groups [], toJSON()={"address": "0x252c0eca4", "next": "0x4", "size": 4, "mnemonic": "stp", "opStr": "x20, x19, [sp, #0x40]", "operands": [{"type": "reg", "value": "x20", "access": "r"}, {"type": "reg", "value": "x19", "access": "r"}, {"type": "mem", "value": {"base": "sp", "disp": 64}, "access": "rw"}], "regsAccessed": {"read": ["x20", "x19", "sp"], "written": []}, "regsRead": [], "regsWritten": [], "groups": []}
current: realAddr 0x252c0eca4 -> offset hex 0x10-16
    0x252c0eca4 <- 16: stp x20, x19, [sp, #0x40]
Instruction: address 0x252c0eca8,toString : stp x29, x30, [sp, #0x50], next=0x4, size=4, mnemonic stp, opStr x29, x30, [sp, #0x50], operands [{"type": "reg", "value": "fp", "access": "r"}, {"type": "reg", "value": "lr", "access": "r"}, {"type": "mem", "value": {"base": "sp", "disp": 80}, "access": "rw"}], regsAccessed={"read": ["fp", "lr", "sp"], "written": []}, regsRead=[], regsWritten=[], groups [], toJSON()={"address": "0x252c0eca8", "next": "0x4", "size": 4, "mnemonic": "stp", "opStr": "x29, x30, [sp, #0x50]", "operands": [{"type": "reg", "value": "fp", "access": "r"}, {"type": "reg", "value": "lr", "access": "r"}, {"type": "mem", "value": {"base": "sp", "disp": 80}, "access": "rw"}], "regsAccessed": {"read": ["fp", "lr", "sp"], "written": []}, "regsRead": [], "regsWritten": [], "groups": []}
current: realAddr 0x252c0eca8 -> offset hex 0x14-20
    0x252c0eca8 <- 20: stp x29, x30, [sp, #0x50]
Instruction: address 0x252c0ecac,toString : add x29, sp, #0x50, next=0x4, size=4, mnemonic add, opStr x29, sp, #0x50, operands [{"type": "reg", "value": "fp", "access": "w"}, {"type": "reg", "value": "sp", "access": "r"}, {"type": "imm", "value": 80, "access": "r"}], regsAccessed={"read": ["sp"], "written": ["fp"]}, regsRead[], regsWritten[], groups [], toJSON()={"address": "0x252c0ecac", "next": "0x4", "size": 4, "mnemonic": "add", "opStr": "x29, sp, #0x50", "operands": [{"type": "reg", "value": "fp", "access": "w"}, {"type": "reg", "value": "sp", "access": "r"}, {"type": "imm", "value": 80, "access": "r"}], "regsAccessed": {"read": ["sp"], "written": ["fp"]}, "regsRead": [], "regsWritten": [], "groups": []}
current: realAddr 0x252c0ecac -> offset hex 0x18-24
    0x252c0ecac <- 24: add x29, sp, #0x50
Instruction: address 0x252c0ecb0,toString : sub sp, sp, #1, lsl #12, next=0x4, size=4, mnemonic sub, opStr sp, sp, #1, lsl #12, operands [{"type": "reg", "value": "sp", "access": "w"}, {"type": "reg", "value": "sp", "access": "r"}, {"type": "imm", "value": 1, "shift": {"type": "lsl", "value": 12}, "access": "r"}], regsAccessed={"read": ["sp"], "written": ["sp"]}, regsRead[], regsWritten[], groups [], toJSON()={"address": "0x252c0ecb0", "next": "0x4", "size": 4, "mnemonic": "sub", "opStr": "sp, sp, #1, lsl #12", "operands": [{"type": "reg", "value": "sp", "access": "w"}, {"type": "reg", "value": "sp", "access": "r"}, {"type": "imm", "value": 1, "shift": {"type": "lsl", "value": 12}, "access": "r"}], "regsAccessed": {"read": ["sp"], "written": ["sp"]}, "regsRead": [], "regsWritten": [], "groups": []}
current: realAddr 0x252c0ecb0 -> offset hex 0x1c-28

```

```

    0x252c0ecb0 < 28>: sub sp, sp, #1, lsl #12
Instruction: address 0x252c0ecb4,toString()=sub sp, sp, #0xf00,next=0x4,size=4,mnemonic=
sub,opStr sp, sp, #0xf00,operands [{"type":"reg","value":"sp","access":"w"}, {"type":"re-
g","value":"sp","access":"r"}, {"type":"imm","value":3840,"access":"r"}],regsAccessed=
{"read": ["sp"], "written": ["sp"]},regsRead [],regsWritten [],groups [],toJSON()={"address": "0x252c0ecb4", "next": "0x4", "size": 4, "mnemonic": "sub", "opStr": "sp, sp, #0xf00", "operand-
s": [{"type": "reg", "value": "sp", "access": "w"}, {"type": "reg", "value": "sp", "access": "r"}, {"type": "imm", "value": 3840, "access": "r"}], "regsAccessed": {"read": ["sp"], "written": ["sp"]}, "regsRead": [], "regsWritten": [], "groups": []}
current: realAddr 0x252c0ecb4 -> offset hex 0x20-32
    0x252c0ecb4 < 32>: sub sp, sp, #0xf00
Instruction: address 0x252c0ecb8,toString()=str x1, [sp, #0x88],next=0x4,size=4,mnemonic=
str,opStr x1, [sp, #0x88],operands [{"type":"reg","value":"x1","access":"r"}, {"type":"mem",
"value": "base", "sp", "disp": 136, "access": "rw"}],regsAccessed={"read": ["x1", "sp"], "written": [], "regsRead": [], "regsWritten": [], "groups": []},regsWritten [],groups [],toJSON()={"address": "0x252c0ecb8", "n-
ext": "0x4", "size": 4, "mnemonic": "str", "opStr": "x1, [sp, #0x88]", "operands": [{"type": "reg", "value": "x1", "access": "r"}, {"type": "mem", "value": {"base": "sp", "disp": 136}, "access": "rw"}], "regsAccessed": {"read": ["x1", "sp"], "written": []}, "regsRead": [], "regsWritten": [], "gro-
ups": []}
current: realAddr 0x252c0ecb8 -> offset hex 0x24-36
    0x252c0ecb8 < 36>: str x1, [sp, #0x88]
Instruction: address 0x252c0ecbc,toString()=str x0, [sp, #0xa8],next=0x4,size=4,mnemonic=
str,opStr x0, [sp, #0xa8],operands [{"type":"reg","value":"x0","access":"r"}, {"type":"mem",
"value": "base", "sp", "disp": 168, "access": "rw"}],regsAccessed={"read": ["x0", "sp"], "written": [], "regsRead": [], "regsWritten": [], "groups": []},regsWritten [],groups [],toJSON()={"address": "0x252c0ecbc", "n-
ext": "0x4", "size": 4, "mnemonic": "str", "opStr": "x0, [sp, #0xa8]", "operands": [{"type": "reg", "value": "x0", "access": "r"}, {"type": "mem", "value": {"base": "sp", "disp": 168}, "access": "rw"}], "regsAccessed": {"read": ["x0", "sp"], "written": []}, "regsRead": [], "regsWritten": [], "gro-
ups": []}
current: realAddr 0x252c0ecbc -> offset hex 0x28-40
    0x252c0ecc0 < 40>: str x0, [sp, #0xa8]
Instruction: address 0x252c0ecc0,toString()=add x28, sp, #0x428,next=0x4,size=4,mnemonic=
add,opStr x28, sp, #0x428,operands [{"type":"reg","value":"x28","access":"w"}, {"type": "reg",
"value": "sp", "access": "r"}, {"type": "imm", "value": 1064, "access": "r"}],regsAccessed=
{"read": ["sp"], "written": ["x28"]},regsRead [],regsWritten [],groups [],toJSON()={"ad-
dress": "0x252c0ecc0", "next": "0x4", "size": 4, "mnemonic": "add", "opStr": "x28, sp, #0x428", "op-
erands": [{"type": "reg", "value": "x28", "access": "w"}, {"type": "reg", "value": "sp", "access": "r"}, {"type": "imm", "value": 1064, "access": "r"}], "regsAccessed": {"read": ["sp"], "written": ["x28"]}, "regsRead": [], "regsWritten": [], "groups": []}
current: realAddr 0x252c0ecc0 -> offset hex 0x2c-44
    0x252c0ecc0 < 44>: add x28, sp, #0x428
Instruction: address 0x252c0ecc4,toString()=add x23, sp, #0x315,next=0x4,size=4,mnemonic=
add,opStr x23, sp, #0x315,operands [{"type":"reg","value":"x23","access":"w"}, {"type": "reg",
"value": "sp", "access": "r"}, {"type": "imm", "value": 789, "access": "r"}],regsAccessed=
{"read": ["sp"], "written": ["x23"]},regsRead [],regsWritten [],groups [],toJSON()={"addr-
ess": "0x252c0ecc4", "next": "0x4", "size": 4, "mnemonic": "add", "opStr": "x23, sp, #0x315", "op-
erands": [{"type": "reg", "value": "x23", "access": "w"}, {"type": "reg", "value": "sp", "access": "r"}, {"type": "imm", "value": 789, "access": "r"}], "regsAccessed": {"read": ["sp"], "written": ["x23"]}, "regsRead": [], "regsWritten": [], "groups": []}
current: realAddr 0x252c0ecc4 -> offset hex 0x30-48
    0x252c0ecc4 < 48>: add x23, sp, #0x315
Instruction: address 0x252c0ecc8,toString()=add x26, sp, #0x158,next=0x4,size=4,mnemonic=
add,opStr x26, sp, #0x158,operands [{"type":"reg","value":"x26","access":"w"}, {"type": "reg",
"value": "sp", "access": "r"}, {"type": "imm", "value": 344, "access": "r"}],regsAccessed=
{"read": ["sp"], "written": ["x26"]},regsRead [],regsWritten [],groups [],toJSON()={"addr-
ess": "0x252c0ecc8", "next": "0x4", "size": 4, "mnemonic": "add", "opStr": "x26, sp, #0x158", "op-
erands": [{"type": "reg", "value": "x26", "access": "w"}, {"type": "reg", "value": "sp", "access": "r"}, {"type": "imm", "value": 344, "access": "r"}], "regsAccessed": {"read": ["sp"], "written": ["x26"]}, "regsRead": [], "regsWritten": [], "groups": []}

```

```

erands":[{"type":"reg","value":"x26","access":"w"}, {"type":"reg","value":"sp","access":"r"}, {"type":"imm","value":"344","access":"r"}], "regsAccessed": {"read": ["sp"], "written": ["x26"]}, "regsRead": [], "regsWritten": [], "groups": []}
current: realAddr 0x252c0ecc8 -> offset hex 0x34-52

...
0x252c0edf0 <- 348>: add x10, x8, x10
Instruction: address 0x252c0edf4,toString )=add w8, w9, #1,next 0x4,size 4,mnemonic add,
opStr w8, w9, #1,operands [{"type":"reg","value":"w8","access":"w"}, {"type":"reg","value":"w9","access":"r"}, {"type":"imm","value":"1","access":"r"}], regsAccessed={"read": ["w8"], "written": ["w8"]}, regsRead[], regsWritten[], groups[], toJSON ()={ "address": "0x252c0edf4", "next": "0x4", "size": 4, "mnemonic": "add", "opStr": "w8, w9, #1", "operands": [{"type": "reg", "value": "w8", "access": "w"}, {"type": "reg", "value": "w9", "access": "r"}, {"type": "imm", "value": "1", "access": "r"}], "regsAccessed": {"read": ["w8"], "written": ["w8"]}, "regsRead": [], "regsWritten": [], "groups": []}
current: realAddr 0x252c0edf4 -> offset hex 0x160-352
0x252c0edf4 <- 352>: add w8, w9, #1
Instruction: address 0x252c0edf8,toString )=br x10,next 0x4,size 4,mnemonic br,opStr x10
,operands [{"type":"reg","value":"x10","access":"r"}], regsAccessed {"read": ["x10"], "written": []}, regsRead[], regsWritten [{"jump"}], toJSON ()={ "address": "0x252c0edf8", "next": "0x4", "size": 4, "mnemonic": "br", "opStr": "x10", "operands": [{"type": "reg", "value": "x10", "access": "r"}], "regsAccessed": {"read": ["x10"], "written": []}, "regsRead": [], "regsWritten": [{"jump"}], "groups": []}
current: realAddr 0x252c0edf8 -> offset hex 0x164-356
0x252c0edf8 <- 356>: br x10
offset: 0x164-356
[0x164] contextStr ={"pc": "0x252c0edf8", "sp": "0x16f864a10", "nzcov": 536870912, "x0": "0x58ee
f7c8", "x1": "0x16f866984", "x2": "0x16f8669c8", "x3": "0x1", "x4": "0x100c71750", "x5": "0x8", "x
6": "0x64", "x7": "0x0", "x8": "0x7", "x9": "0x6", "x10": "0x252c0ee00", "x11": "0x6", "x12": "0x266
8d857", "x13": "0x0", "x14": "0x10082738d", "x15": "0x2e648f095a", "x16": "0x252c4ea00", "x17": "0
xa711087f", "x18": "0x0", "x19": "0x16f8669c8", "x20": "0x100827377", "x21": "0x100834018", "x22"
: "0x0", "x23": "0x16f864d25", "x24": "0x399258cb", "x25": "0x0", "x26": "0x16f864b68", "x27": "0x
176dc56e", "x28": "0x16f864e38", "fp": "0x16f866960", "lr": "0x11074c00c", "q0": 0, "q1": 0, "q2"
: 0, "q3": 0, "q4": 0, "q5": 0, "q6": 0, "q7": 0, "q8": 0, "q9": 0, "q10": 0, "q11": 0, "q12": 0,
"q13": 0, "q14": 0, "q15": 0, "q16": 0, "q17": 0, "q18": 0, "q19": 0, "q20": 0, "q21": 0, "q22": 0
}, "q23": 0, "q24": 0, "q25": 0, "q26": 0, "q27": 0, "q28": 0, "q29": 0, "q30": 0, "q31": 0, "d0": 6.0132879286022618e-154, "d1": 1.9999992847442624, "d2": 7.9499288951273454e-275, "d3": 0, "d4"
: 0, "d5": 0, "d6": 0, "d7": 0, "d8": 0, "d9": 0, "d10": 0, "d11": 0, "d12": 0, "d13": 0, "d14": 0, "d15": 0, "d16": 1.0855813867524649e+251, "d17": 0.000002084565455e-308, "d18": 3.0554698911305689e-152
, "d19": 0.000001322084152e-308, "d20": 3.7696966457559071e-175, "d21": 1.0004894955531618e+1
28, "d22": 9.5944260775693913e+225, "d23": -6.8154492514793903e-236, "d24": -2.19309237443878
54e+50, "d25": 0, "d26": 0, "d27": 0, "d28": 0, "d29": 0, "d30": 0, "d31": 0, "s0": 1.3563115067909484e
-19, "s1": 1.9999998807907104, "s2": 3.8204714345426298e-37, "s3": 0, "s4": 0, "s5": 0, "s6": 0, "s7"
: 0, "s8": 0, "s9": 0, "s10": 0, "s11": 0, "s12": 0, "s13": 0, "s14": 0, "s15": 0, "s16": 1.55487306647835
92e-21, "s17": 1.3084408235578860e+36, "s18": -8.6088756618229034e-23, "s19": -5.40878474523
3076e-20, "s20": 4.2151578028428229e+37, "s21": 18362722504671230, "s22": 3.372155249992253e+
28, "s23": -7.6784630118876258e-30, "s24": -3715189.5, "s25": 0, "s26": 0, "s27": 0, "s28": 0, "s29": 0
, "s30": 0, "s31": 0
[0x164] x10 0x252c0ee00
*** into iterator: startAddress 0x252c0ee00, isAppCode true
Instruction: address 0x252c0ee00,toString )=mov w25, #0xddc9,next 0x4,size 4,mnemonic m
ov,opStr w25, #0xddc9,operands [{"type":"reg","value":"w25","access":"w"}, {"type":"imm",
"value": "56777", "access": ""}], regsAccessed {"read": [], "written": ["w25"]}, regsRead[], re
gsWritten[], groups[], toJSON ()={ "address": "0x252c0ee00", "next": "0x4", "size": 4, "mnemonic
": "mov", "opStr": "w25, #0xddc9", "operands": [{"type": "reg", "value": "w25", "access": "w"}], "re
gsAccessed": {"read": [], "written": ["w25"]}, "regsRead": [], "regsWritten": [], "groups": []}

```

```

"type": "imm", "value": "56777", "access": ""}, "regsAccessed": {"read": [], "written": ["w25"]},  

"regsRead": [], "regsWritten": [], "groups": []}  

current: realAddr 0x252c0ee00 -> offset hex 0x16c 364  

    0x252c0ee00 <- 364 > mov w25, #0xddc9  

Instruction: address 0x252c0ee04,toString )=movk w25, #0x6c8d, lsl #16,next=0x4,size=4,  

mnemonic movk,opStr w25, #0x6c8d, lsl #16,operands [{"type": "reg", "value": "w25", "access":  

"rw"}, {"type": "imm", "value": "27789", "shift": {"type": "lsl", "value": 16}, "access": "r"}], r  

egsAccessed = {"read": ["w25"], "written": ["w25"]}, regsRead [], regsWritten [], groups = [], toJ  

SON() = {"address": "0x252c0ee04", "next": "0x4", "size": 4, "mnemonic": "movk", "opStr": "w25, #0  

x6c8d, lsl #16", "operands": [{"type": "reg", "value": "w25", "access": "rw"}, {"type": "imm", "v  

alue": "27789", "shift": {"type": "lsl", "value": 16}, "access": "r"}], "regsAccessed": {"read": [  

"w25"], "written": ["w25"]}, "regsRead": [], "regsWritten": [], "groups": []}  

current: realAddr 0x252c0ee04 -> offset hex 0x170 368  

...  

    0x252c13cd8 <- 20548 > add x8, x8, x9  

Instruction: address 0x252c13cdc,toString )=br x8,next 0x4,size 4,mnemonic=br,opStr=x8,  

operands=[{"type": "reg", "value": "x8", "access": "r"}], regsAccessed = {"read": ["x8"], "written":  

[], regsRead [], regsWritten [], groups = ["jump"], toJSON() = {"address": "0x252c13cdc", "ne  

xt": "0x4", "size": 4, "mnemonic": "br", "opStr": "x8", "operands": [{"type": "reg", "value": "x8",  

"access": "r"}], "regsAccessed": {"read": ["x8"], "written": []}, "regsRead": [], "regsWritten": [  

], "groups": ["jump"]}  

current: realAddr 0x252c13cdc -> offset hex 0x5048 20552  

    0x252c13cdc <- 20552 > br x8  

++ into iterator: startAddress 0x252c13ce4, isAppCode true  

Instruction: address 0x252c13ce4,toString )=mov w22, #0xf6e,next=0x4,size=4,mnemonic=mov  

,opStr w22, #0xf6e,operands [{"type": "reg", "value": "w22", "access": "w"}, {"type": "imm", "v  

alue": "3950", "access": ""}], regsAccessed = {"read": [], "written": ["w22"]}, regsRead [], reg  

sWritten [], groups = [], toJSON() = {"address": "0x252c13ce4", "next": "0x4", "size": 4, "mnemonic":  

"mov", "opStr": "w22, #0xf6e", "operands": [{"type": "reg", "value": "w22", "access": "w"}, {"typ  

e": "imm", "value": "3950", "access": ""}], "regsAccessed": {"read": [], "written": ["w22"]}, "reg  

sRead [], regsWritten [], groups []}  

current: realAddr 0x252c13ce4 -> offset hex 0x5050 20560  

    0x252c13ce4 <- 20560 > mov w22, #0xf6e  

Instruction: address 0x252c13ce8,toString )=movk w22, #0x327e, lsl #16,next=0x4,size=4,  

mnemonic movk,opStr w22, #0x327e, lsl #16,operands [{"type": "reg", "value": "w22", "access":  

"rw"}, {"type": "imm", "value": "12926", "shift": {"type": "lsl", "value": 16}, "access": "r"}], r  

egsAccessed = {"read": ["w22"], "written": ["w22"]}, regsRead [], regsWritten [], groups = [], toJ  

SON() = {"address": "0x252c13ce8", "next": "0x4", "size": 4, "mnemonic": "movk", "opStr": "w22, #0  

x327e, lsl #16", "operands": [{"type": "reg", "value": "w22", "access": "rw"}, {"type": "imm", "v  

alue": "12926", "shift": {"type": "lsl", "value": 16}, "access": "r"}], "regsAccessed": {"read": [  

"w22"], "written": ["w22"]}, "regsRead": [], "regsWritten": [], "groups": []}  

current: realAddr 0x252c13ce8 -> offset hex 0x5054 20564  

...  

    0x252c13d70 <- 20700 > sub w25, w8, #0x2a  

Instruction: address 0x252c13d74,toString )=bl #0x252c42e9c,next=0x4,size=4,mnemonic=bl,  

opStr = 0x252c42e9c,operands =[{"type": "imm", "value": "9978523292", "access": "r"}], regsAc  

cessed = {"read": [], "written": ["lr"]}, regsRead [], regsWritten ["lr"], groups = ["call", "jump",  

"branch_relative"], toJSON() = {"address": "0x252c13d74", "next": "0x4", "size": 4, "mnemonic": "bl",  

"opStr": "#0x252c42e9c", "operands": [{"type": "imm", "value": "9978523292", "access": "r"}]  

, "regsAccessed": {"read": [], "written": ["lr"]}, "regsRead": [], "regsWritten": ["lr"], "groups":  

["call", "jump", "branch_relative"]}  

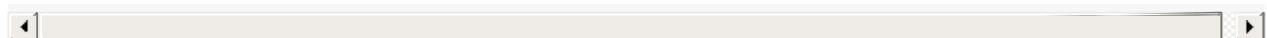
current: realAddr 0x252c13d74 -> offset hex 0x50e0 20704

```

```

0x252c13d74 < 20704 > bl #0x252c42e9c
+++ into iterator: startAddress 0x252c42e9c, isAppCode false
+++ into iterator: startAddress 0x22ac914c0, isAppCode false
+++ into iterator: startAddress 0x22ac914dc, isAppCode false
+++ into iterator: startAddress 0x22ac914f0, isAppCode false
+++ into iterator: startAddress 0x252c13d78, isAppCode true
Instruction: address 0x252c13d78,toString => str x0, [sp, #0xc8],next=0x4,size=4,mnemonic
= str,opStr x0, [sp, #0xc8],operands =[{"type":"reg","value":"x0","access":"r"}, {"type":"mem",
"base": "sp", "disp": 200, "access": "rw"}],regsAccessed={"read": ["x0", "sp"], "written": []},regsRead=[],regsWritten[],groups [], toJSON ()={ "address": "0x252c13d78", "next": "0x4", "size": 4, "mnemonic": "str", "opStr": "x0, [sp, #0xc8]", "operands": [{"type": "reg", "value": "x0", "access": "r"}, {"type": "mem", "base": "sp", "disp": 200, "access": "rw"}]}, "regsAccessed": {"read": ["x0", "sp"], "written": []}, "regsRead": [], "regsWritten": [], "groups": []}
current: realAddr 0x252c13d78 -> offset hex 0x50e4 20708
    0x252c13d78 < 20708 > str x0, [sp, #0xc8]
Instruction: address 0x252c13d7c,toString => bl #0x252c42d88,next=0x4,size=4,mnemonic=bl,
opStr= 0x252c42d88,operands =[{"type": "imm","value": "9978523016","access": "r"}],regsAccessed={"read": [], "written": ["lr"]},regsRead [],regsWritten ["lr"],groups=["call", "jump", "branch_relative"], toJSON ()={ "address": "0x252c13d7c", "next": "0x4", "size": 4, "mnemonic": "bl", "opStr": "#0x252c42d88", "operands": [{"type": "imm", "value": "9978523016", "access": "r"}]}, "regsAccessed": {"read": [], "written": ["lr"]}, "regsRead": [], "regsWritten": ["lr"], "groups": ["call", "jump", "branch_relative"]}
current: realAddr 0x252c13d7c -> offset hex 0x50e8 20712
    0x252c13d7c < 20712 > bl #0x252c42d88
+++ into iterator: startAddress 0x252c42d88, isAppCode false
+++ into iterator: startAddress 0x22ab7145c, isAppCode false
+++ into iterator: startAddress 0x22ab71478, isAppCode false
+++ into iterator: startAddress 0x22ab7147c, isAppCode false
+++ into iterator: startAddress 0x22ab71490, isAppCode false
+++ into iterator: startAddress 0x22ab714a0, isAppCode false
+++ into iterator: startAddress 0x22ab714cc, isAppCode false
+++ into iterator: startAddress 0x22ab714d0, isAppCode false
+++ into iterator: startAddress 0x22ab714f8, isAppCode false
+++ into iterator: startAddress 0x22ab7151c, isAppCode false
+++ into iterator: startAddress 0x252c13d80, isAppCode true
Instruction: address 0x252c13d80,toString => mov w5, #0x87f,next=0x4,size=4,mnemonic=mov,
opStr w5, #0x87f,operands =[{"type": "reg", "value": "w5", "access": "w"}, {"type": "imm", "value": "2175", "access": ""}],regsAccessed={"read": [], "written": ["w5"]},regsRead[],regsWritten[],groups [], toJSON ()={ "address": "0x252c13d80", "next": "0x4", "size": 4, "mnemonic": "mov", "opStr": "w5, #0x87f", "operands": [{"type": "reg", "value": "w5", "access": "w"}, {"type": "imm", "value": "2175", "access": ""}], "regsAccessed": {"read": [], "written": ["w5"]}, "regsRead": [], "regsWritten": [], "groups": []}
current: realAddr 0x252c13d80 -> offset hex 0x50ec 20716
    0x252c13d80 < 20716 > mov w5, #0x87f
Instruction: address 0x252c13d84,toString => movk w5, #0xa711, lsl #16,next=0x4,size=4,mnemonic
= movk,opStr w5, #0xa711, lsl #16,operands =[{"type": "reg", "value": "w5", "access": "rw"}, {"type": "imm", "value": "42769", "shift": {"type": "lsl", "value": 16}, "access": "r"}],regsAccessed={"read": ["w5"], "written": ["w5"]},regsRead [],regsWritten[],groups [], toJSON ()={ "address": "0x252c13d84", "next": "0x4", "size": 4, "mnemonic": "movk", "opStr": "w5, #0xa711, lsl #16", "operands": [{"type": "reg", "value": "w5", "access": "rw"}, {"type": "imm", "value": "42769", "shift": {"type": "lsl", "value": 16}, "access": "r"}], "regsAccessed": {"read": ["w5"], "written": ["w5"]}, "regsRead": [], "regsWritten": [], "groups": []}
current: realAddr 0x252c13d84 -> offset hex 0x50f0 20720
...

```



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2025-06-04 14:33:47

libmetasec_ml.so的ms_bd_c_l_a

此处示例代码特点是：

已整理出Frida的Stalker的hook的通用的工具类函数

- [FridaUtil.js](#)
 - `stalkerHookUnnameNative`
 - 支持通过 `hookFuncMap` 传入，要hook的，多个对应的代码的点=位置

以及调用到的其他相关工具类函数：

- [JsUtil.js](#)
 - `isValidPointer`
 - `logStr`
 - `intToHexString`
 - `isItemInList`
- [FridaUtil.js](#)
 - `printFunctionCallStack_addr`
 - `dumpMemory`
 - `ptrToCStr`
 - `ptrToUtf8Str`
- [FridaAndroidUtil.js](#)
 - `hookAfterLibLoaded`
 - `getJavaClassName`
 - `getJclassName`

stalkerHookNative_ms_bd_c_l_a 及相关代码

贴出此处示例的核心hook代码：

```
function hookNative_ms_bd_c_l_a(moduleBaseAddress){
/*
=====
jniEnv=0x74504ec130
clazz=0x85 -> jclassName=ms.bd.c.l
methodsPtr=0x72d02cce60
nMethods=0x1 -> methodNum=1
----- method [0] -----
name: pos=0x72d02cce60 -> ptr=0x73a04e22d0 -> str=a
signature: pos=0x72d02cce68 -> ptr=0x73d04fc90 -> str=(IIJLjava/lang/String;Ljava/
lang/Object;)Ljava/lang/Object;
fnPtr: pos=0x72d02cce70 -> ptr=0x727a656100 -> offset=0x104100
Module: name=libmetasec_ml.so, base=0x727a552000, size=undefined, path=/data/app/~~
cJq-AFnKyZwZZqpRJY9hWA==/com.ss.android.ugc.aweme-1LCghzY2HKvNbIOWF3vccQ==/lib/arm64/li
bmetasec_ml.so

sources/ms/bd/c/l.java
```

```

public class l {
    public static native Object a(int i, int i2, long j, String str, Object obj);
}

var funcRelativeStartAddr = 0x104100
console.log("funcRelativeStartAddr=" + funcRelativeStartAddr)

const funcRealStartAddr = moduleBaseAddress.add(funcRelativeStartAddr)
console.log("funcRealStartAddr=" + funcRealStartAddr)

// var funcName = "ms.bd.c.l.a"
var funcName = "ms_bd_c_l_a"
Interceptor.attach(funcRealStartAddr, {
    onEnter: function(args) {
        JsUtil.logStr("Triggered " + funcName + "[" + funcRealStartAddr + "]")
        // FridaUtil.printFunctionCallStack_addr(this.context, funcName)

        var arg0 = args[0]
        var arg1 = args[1]
        var arg2 = args[2]
        var arg3 = args[3]
        var arg4 = args[4]
        var arg5 = args[5]
        var arg6 = args[6]

        var x0 = this.context.x0
        var x1 = this.context.x1
        var x2 = this.context.x2
        var x3 = this.context.x3
        var x4 = this.context.x4
        var x5 = this.context.x5
        var x6 = this.context.x6
        var sp = this.context.sp

        var realArg_i = arg3 // W3
        var realArg_i2 = arg2 // W2
        var realArg_j = arg4 // X4
        var realArg_str = arg5 // X5
        var realArg_obj = arg6 // X6

        var realArg_i_type = typeof realArg_i
        var realArg_i_int = parseInt(realArg_i)
        console.log("realArg_i_type=" + realArg_i_type + ", realArg_i_int=" + realArg_i_int)

        let RI_REPORT_I_LIST = [
            196609, // 0x30001
            196610, // 0x30002
            196611, // 0x30003
        ]

        // if (JsUtil.isItemInList(realArg_i_int, RI_REPORT_I_LIST)){
        //     console.log("arg0=" + arg0 + ", arg1=" + arg1 + ", arg2=" + arg2 + ", arg3=" + arg3 + ", arg4=" + arg4 + ", arg5=" + arg5 + ", arg6=" + arg6)

        //     console.log("realArg_i=" + realArg_i + ", realArg_i2=" + realArg_i2 + ", realArg_j=" + realArg_j + ", realArg_str=" + realArg_str + ", realArg_obj=" + realArg_obj)
        }
    }
})

```

```

        console.log("x0=" + x0 + ", x1=" + x1 + ", x2=" + x2 + ", x3=" + x3 + ", x4=" +
        x4 + ", x5=" + x5 + ", x6=" + x6 + ", sp=" + sp)

        // // var newBrX1Ptr_1 = ptr(sp - 0x58)
        // var newBrX1Ptr = sp.sub(0x58)
        // // console.log("newBrX1Ptr_1=" + newBrX1Ptr_1 + ", newBrX1Ptr=" + newBrX1Ptr)

        // console.log("newBrX1Ptr=" + newBrX1Ptr)
        // var newBrX1_nativePointer = newBrX1Ptr.readPointer()
        // // console.log("newBrX1_nativePointer=" + newBrX1_nativePointer)
        // var newBrX1_U64 = newBrX1Ptr.readU64()
        // // console.log("newBrX1_U64=" + newBrX1_U64)
        // console.log("newBrX1: nativePointer=" + newBrX1_nativePointer + ", U64=" + n
ewBrX1_U64)

        // var toDumpPtr = newBrX1Ptr
        // // var toDumpPtr = newBrX1Ptr - 0x10
        // // var toDumpPtr = ptr(newBrX1Ptr - 0x10)
        // console.log("toDumpPtr=" + toDumpPtr)
        // var byteLen = 64
        // var byteLen = 128
        // FridaUtil.dumpMemory(toDumpPtr, byteLen)

        if (JsUtil.isValidPointer(realArg_str)){
            var cStr = FridaUtil.ptrToCStr(realArg_str)
            console.log("cStr=" + cStr)
            // var utf8Str = FridaUtil.ptrToUtf8Str(realArg_str)
            // console.log("utf8Str=" + utf8Str)
            // console.log("cStr=" + cStr + ", utf8Str=" + utf8Str)
        }

        if (JsUtil.isValidPointer(realArg_obj)){
            var javaClassName = FridaAndroidUtil.getJavaClassName(realArg_obj)
            console.log("javaClassName=" + javaClassName)
            // var jclassName = FridaAndroidUtil.getJclassName(realArg_obj)
            // console.log("jclassName=" + jclassName)
            // console.log("jclassName=" + jclassName + ", javaClassName=" + javaClassName
)
        }
    }
}

},
onLeave: function(retval){
    console.log(funcName + " [0x104100]: retval=" + retval)
}
})
}

function stalkerHookNative_sub_10413C(moduleBaseAddress){
    var funcRelativeStartAddr = 0x10413C
    var functionSize = 0x14 // 0x104150 - 0x10413C = 0x14
    var argNum = 0
    let hookFuncMap = {
        0x08:

```

```

        function (context) {
            var contextStr = JSON.stringify(context)
            console.log("[0x08] contextStr=" + contextStr)
            var sp = context.sp
            console.log("sp=" + sp)
        },
    0x0C:
        function (context) {
            var contextStr = JSON.stringify(context)
            console.log("[0x0C] contextStr=" + contextStr)
            var x0 = context.x0
            console.log("x0=" + x0)
        },
}

FridaUtil.stalkerHookUnnameNative(moduleBaseAddress, funcRelativeStartAddr, functions
ize, argNum, hookFuncMap)
}

function stalkerHookNative_loc_104190(moduleBaseAddress){
    var funcRelativeStartAddr = 0x104190
    var functionSize = 0x40 // 000 Tracing basic block at 0x114190, block size = 0x40
    var argNum = 0
    let hookFuncMap = {
        0x18:
            function (context) {
                var contextStr = JSON.stringify(context)
                console.log("[0x18] contextStr=" + contextStr)
                var x23 = context.x23
                console.log("[0x18] x23=" + x23)
            },
        0x1C:
            function (context) {
                var contextStr = JSON.stringify(context)
                console.log("[0x1C] contextStr=" + contextStr)
                var x23 = context.x23
                console.log("[0x1C] x23=" + x23)
            },
        0x20:
            function (context) {
                var contextStr = JSON.stringify(context)
                console.log("[0x20] contextStr=" + contextStr)
                var x8 = context.x8
                console.log("[0x20] x8=" + x8)
            },
    }
}

FridaUtil.stalkerHookUnnameNative(moduleBaseAddress, funcRelativeStartAddr, functions
ize, argNum, hookFuncMap)
}

function stalkerHookNative_ms_bd_c_l_a(moduleBaseAddress){
    var funcRelativeStartAddr = 0x104100
    var functionSize = 0x38 // 0x104138 - 0x104100 = 0x38
    // var functionSize = 0x50 // including sub_10413C: 0x104150 - 0x104100 = 0x50
    var argNum = 5
}

```

```

// let hookFuncMap = new Map()
// hookFuncMap.set(
//   0x30,
//   function (context) {
//     var contextStr = JSON.stringify(context)
//     console.log("contextStr=" + contextStr)
//     var x0 = context.x0
//     var x0ToOffset = x0.sub(moduleBaseAddress)
//     console.log("x0=" + x0 + "-> offset=" + x0ToOffset)
//     var x1 = context.x1
//     console.log("x1=" + x1)
//     var x1ToOffset = x1.sub(moduleBaseAddress)
//     console.log("x1=" + x1 + "-> offset=" + x1ToOffset)
//   }
// )
let hookFuncMap = {
  // 0x2C:
  //   // function (context, curOffsetInt, moduleBaseAddr) {
  //   // function (context, extraDataDict) {
  //   function (context) {
  //     // var curOffsetInt = context.curOffsetInt
  //     // var curOffsetHexPtr = context.curOffsetHexPtr
  //     // var moduleBaseAddr = context.moduleBaseAddress
  //     // var curOffsetInt = context[curOffsetInt]
  //     // var curOffsetHexPtr = context[curOffsetHexPtr]
  //     // var moduleBaseAddr = context[moduleBaseAddress]
  //     // console.log("in 0x2C: curOffsetInt=" + curOffsetInt + "==" + curOffsetHexP
tr)

  //     // var contextStr = JSON.stringify(context)
  //     // console.log("[0x2C] contextStr=" + contextStr)
  //   },
  0x30:
    function (context) {
      // function (context, extraDataDict) {
      // function (context, curOffsetInt, moduleBaseAddr) {
        // console.log("extraDataDict=" + extraDataDict)
        // var curOffsetInt = context.curOffsetInt
        // var curOffsetHexPtr = context.curOffsetHexPtr
        // var moduleBaseAddr = context.moduleBaseAddress
        // var curOffsetInt = context[curOffsetInt]
        // var curOffsetHexPtr = context[curOffsetHexPtr]
        // var moduleBaseAddr = context[moduleBaseAddress]
        // console.log("called 0x30: curOffsetInt=" + curOffsetInt + ", moduleBaseAddr=
" + moduleBaseAddr)
        // var curOffsetHexPtr = JsUtil.intToHexStr(curOffsetInt)
        // console.log("----- current offset: [" + curOffsetHexPtr + "] -----")

        // var contextStr = JSON.stringify(context)
        // console.log("[0x30] contextStr=" + contextStr)
        var x0 = context.x0
        var x0ToOffset = x0.sub(moduleBaseAddress)
        console.log("[0x30] x0=" + x0 + "-> offset=" + x0ToOffset)
      },
  0x38:
    // function (context, extraDataDict) {

```

```

// function (context, curOffsetInt, moduleBaseAddress) {
function (context) {
    // var curOffsetInt = context.curOffsetInt
    // var curOffsetHexPtr = context.curOffsetHexPtr
    // var moduleBaseAddr = context.moduleBaseAddress
    // var curOffsetInt = context[curOffsetInt]
    // var curOffsetHexPtr = context[curOffsetHexPtr]
    // var moduleBaseAddr = context[moduleBaseAddress]
    // console.log("in 0x38: curOffsetInt=" + curOffsetInt)
    // var curOffsetHexPtr = JsUtil.intToHexStr(curOffsetInt)
    // console.log("---- current offset: [" + curOffsetHexPtr + "] -----")

    // var contextStr = JSON.stringify(context)
    // console.log("[0x38] contextStr=" + contextStr)
    var x1 = context.x1
    var x1ToOffset = x1.sub(moduleBaseAddress)
    console.log("[0x38] x1=" + x1 + " -> offset=" + x1ToOffset)
}

}

FridaUtil.stalkerHookUnnameNative(moduleBaseAddress, funcRelativeStartAddr, functions
ize, argNum, hookFuncMap)

// console.log("===== Frida Stalker hook for libmetasec_ml.so ms.bd.c.l a function ==
====");
// /*
// ===== Trigged RegisterNatives [0x738cd109f8] =====
// jniEnv=0x74504ec130
// clazz=0x85 -> className=ms.bd.c.l
// methodsPtr=0x72d02cce60
// nMethods=0x1 -> methodNum=1
// ----- method [0] -----
// name: pos=0x72d02cce60 -> ptr=0x73a04e22d0 -> str=a
// signature: pos=0x72d02cce68 -> ptr=0x73d04fc90 -> str=(IIJLjava/lang/String;Ljava
// lang/Object;)Ljava/lang/Object;
// fnPtr: pos=0x72d02cce70 -> ptr=0x727a656100 -> offset=0x104100
// Module: name=libmetasec_ml.so, base=0x727a552000, size=undefined, path=/data/app
// ~~cJq-AFnKyZwZZqpRJY9hWA==/com.ss.android.ugc.aweme-1LCghZY2HKvNbI0WF3vccQ==/lib/arm64
// /libmetasec_ml.so

// sources/ms/bd/c/l.java
// public class l {
//     public static native Object a(int i, int i2, long j, String str, Object obj);

// */

// var funcRelativeStartAddr = 0x104100
// // console.log("funcRelativeStartAddr=" + funcRelativeStartAddr)
// var funcRelativeStartAddrHexStr = JsUtil.intToHexStr(funcRelativeStartAddr)
// // var functionSize = 0x38 // 0x104138 - 0x104100 = 0x38
// var functionSize = 0x50 // including sub_10413C: 0x104150 - 0x104100 = 0x50
// var functionSizeHexStr = JsUtil.intToHexStr(functionSize)
// var funcRelativeEndAddr = funcRelativeStartAddr + functionSize
// var funcRelativeEndAddrHexStr = JsUtil.intToHexStr(funcRelativeEndAddr)
// console.log("function: relativeStartAddr=" + funcRelativeStartAddrHexStr + ", size
// =" + functionSize + "=" + functionSizeHexStr + ", relativeEndAddr=" + funcRelativeEndAd

```

```

drHexStr)
// // const moduleName = "libmetasec_ml.so"
// // const moduleBaseAddress = Module.findBaseAddress(moduleName)
// // console.log("moduleName=" + moduleName + ", moduleBaseAddress=" + moduleBaseAddress)
// console.log("moduleBaseAddress=" + moduleBaseAddress)
// const funcRealStartAddr = moduleBaseAddress.add(funcRelativeStartAddr)
// // var funcRealEndAddr = funcRealStartAddr + functionSize
// const funcRealEndAddr = funcRealStartAddr.add(functionSize)
// console.log("funcRealStartAddr=" + funcRealStartAddr + ", funcRealEndAddr=" + funcRealEndAddr)
// var curTid = null
// console.log("curTid=" + curTid)
// Interceptor.attach(funcRealStartAddr, {
//     onEnter: function(args) {
//         var arg0 = args[0]
//         var arg1 = args[1]
//         var arg2 = args[2]
//         var arg3 = args[3]
//         var arg4 = args[4]
//         console.log("----- arg0=" + arg0 + ", arg1=" + arg1 + ", arg2=" + arg2 + "
, arg3=" + arg3 + ", arg4=" + arg4)

//         var curTid = Process.getCurrentThreadId()
//         console.log("curTid=", curTid)
//         Stalker.follow(curTid, {
//             events: {
//                 call: false, // CALL instructions: yes please
//                 ret: true, // RET instructions
//                 exec: false, // all instructions: not recommended as it's
//                 block: false, // block executed: coarse execution trace
//                 compile: false // block compiled: useful for coverage
//             },
//             // onReceive: Called with `events` containing a binary blob comprised
//             // of one or more GumEvent structs. See `gumevent.h` for details about the format. Use `St
//             // alker.parse()` to examine the data.
//             onReceive(events) {
//                 var parsedEvents = Stalker.parse(events)
//                 // var parsedEventsStr = JSON.stringify(parsedEvents)
//                 // console.log(">>> into onReceive: parsedEvents=" + parsedEvents
+ ", parsedEventsStr=" + parsedEventsStr);
//                 console.log(">>> into onReceive: parsedEvents=" + parsedEvents);
//             },
//             // transform: (iterator: StalkerArm64Iterator) => {
//             transform: function (iterator) {
//                 // console.log("iterator=" + iterator)
//                 var instruction = iterator.next()
//                 const startAddress = instruction.address
//                 // console.log("++ into iterator: startAddress=" + startAddress)
//                 // const isAppCode = startAddress.compare(funcRealStartAddr) >= 0
//                 && startAddress.compare(funcRealEndAddr) === -1
//                 // const isAppCode = (startAddress.compare(funcRealStartAddr) >= 0
//             ) && (startAddress.compare(funcRealEndAddr) < 0)
//                 // const gt_realStartAddr = startAddress.compare(funcRealStartAddr) >
= 0

```

```

//           const lt_realEndAddr = startAddress.compare(funcRealEndAddr) < 0
//           var isAppCode = gt_realStartAddr && lt_realEndAddr
//           console.log("++ into iterator: startAddress=" + startAddress + ",
isAppCode=" + isAppCode)

//           // // for debug
//           // isAppCode = true

//           // console.log("isAppCode=" + isAppCode + ", gt_realStartAddr=" +
gt_realStartAddr + ", lt_realEndAddr=" + lt_realEndAddr)
//           do {
//               if (isAppCode) {
//                   // is origal function code = which we focus on

//                   // console.log("instruction: address=" + instruction.addre
ss
//                   // + ",next=" + instruction.next()
//                   // + ",size=" + instruction.size
//                   // + ",mnemonic=" + instruction.mnemonic
//                   // + ",opStr=" + instruction.opStr
//                   // + ",operands=" + JSON.stringify(instruction.operand
s)
//                   // + ",regsAccessed=" + JSON.stringify(instruction.reg
sAccessed)
//                   // + ",regsRead=" + JSON.stringify(instruction.regsRea
d)
//                   // + ",regsWritten=" + JSON.stringify(instruction.regs
Written)
//                   // + ",groups=" + JSON.stringify(instruction.groups)
//                   // + ",toString()=" + instruction.toString()
//                   // + ", toJSON()=" + instruction.toJSON()
//                   // );

//                   var curRealAddr = instruction.address
//                   // console.log("curRealAddr=" + curRealAddr)
//                   // const isAppCode = curRealAddr.compare(funcRealStartAddr
) >= 0 && curRealAddr.compare(funcRealEndAddr) === -1
//                   // console.log(curRealAddr + ": isAppCode=" + isAppCode)
//                   var curOffsetHexPtr = curRealAddr.sub(funcRealStartAddr)
//                   var curOffsetInt = curOffsetHexPtr.toInt32()
//                   console.log("current: realAddr=" + curRealAddr + "-> offse
t: hex=" + curOffsetHexPtr + "=" + curOffsetInt)

//           // var instructionStr = instruction.mnemonic + " " + instr
uction.opStr
//           var instructionStr = instruction.toString()
//           // console.log("\t" + curRealAddr + ": " + instructionstr);

//           // console.log("\t" + curRealAddr + " <+" + curOffsetHexPt
r + ">: " + instructionStr)
//           console.log("\t" + curRealAddr + " <+" + curOffsetInt + ">
: " + instructionStr)
//           if (curOffsetInt == 0x30) {
//               console.log("offset: " + curOffsetHexPtr)
//               // iterator.putCallout(needDebug);
//               iterator.putCallout((context) => {

```

```

//                                     var contextStr = JSON.stringify(context)
//                                     console.log("contextStr=" + contextStr)
//                                     var x0 = context.x0
//                                     var x0ToOffset = x0.sub(moduleBaseAddress)
//                                     console.log("x0=" + x0 + "-> offset=" + x0ToOffset)
//                                     var x1 = context.x1
//                                     console.log("x1=" + x1)
//                                     var x1ToOffset = x1.sub(moduleBaseAddress)
//                                     console.log("x1=" + x1 + "-> offset=" + x1ToOffset)
//                                     })
// } else if (curOffsetInt == 0x38) {
//   console.log("offset: " + curOffsetHexPtr)
//   // iterator.putCallout(needDebug)
//   iterator.putCallout((context) => {
//     var contextStr = JSON.stringify(context)
//     console.log("contextStr=" + contextStr)
//     var x1 = context.x1
//     console.log("x1=" + x1)
//     var x1ToOffset = x1.sub(moduleBaseAddress)
//     console.log("x1ToOffset=" + x1ToOffset)
//   })
// }
//   iterator.keep();
// } while ((instruction = iterator.next()) !== null)
//   }
// });

//   // function needDebug(context) {
//   //   console.log("into needDebug")
//   //   // console.log("into needDebug: context=" + context)
//   //   // var contextStr = JSON.stringify(context, null, 2)
//   //   // console.log("context=" + contextStr)
//   //   // var x9Value1 = context.x9
//   //   // var x9Value2 = context["x9"]
//   //   // console.log("x9Value1=" + x9Value1 + ", x9Value2=" + x9Value2)
//   //   // }
//   },
//   onLeave: function(retval) {
//     console.log("retval=" + retval)
//     if (curTid != null) {
//       Stalker.unfollow(curTid);
//       console.log("Stalker.unfollow curTid=", curTid)
//     }
//   }
// })
// }

function afterLibLoaded_libmetasec_ml(libraryName) {
  const moduleBaseAddress = Module.findBaseAddress(libraryName)
  console.log("libraryName=" + libraryName + " -> moduleBaseAddress=" + moduleBaseAddress)

  // hookNative_ms_bd_c_l_a(moduleBaseAddress)
  // stalkerHookNative_ms_bd_c_l_a(moduleBaseAddress)
}

```

```

// stalkerHookNative_sub_10413C(moduleBaseAddress)
stalkerHookNative_loc_104190(moduleBaseAddress)
}

function hookNative_libmetasec_ml(){
    FridaAndroidUtil.hookAfterLibLoaded("libmetasec_ml.so", afterLibLoaded_libmetasec_ml)
}

function hookDouyin_Native(){
    hookNative_libmetasec_ml()
}

function hookDouyin() {
    // hookDouyin_Java()
    hookDouyin_Native()
}

function hookAndroid() {
    if(!Java.available){
        console.error("Java is not available")
        return
    }

    console.log("Java is available")
    console.log("Java.androidVersion=" + Java.androidVersion)

    Java.perform(function () {
        hookInit()

        hookDouyin()

        console.log("----- Begin Hook -----")
    })
}
}

setImmediate(hookAndroid)

```

调试日志

某次的调试输出的日志：

```

→ frida frida -U -f com.ss.android.ugc.aweme -l hook_douyin.js
[1]: Frida 16.4.8 - A world class dynamic instrumentation toolkit
[1]: Commands:
[1]:   help      -> Displays the help system
[1]:   object?   -> Display information about 'object'
[1]:   exit/quit -> Exit
[1]: 
[1]: More info at https://frida.re/docs/home/
[1]:

```

```

    . . . Connected to M2101K9C (id 9C181A8D3C3F3B)
Spawning `com.ss.android.ugc.aweme`...
FridaAndroidUtil cacheDictEnvClazz [object Object]
FridaAndroidUtil curThrowableCls class java.lang.Throwable
FridaAndroidUtil JavaArray class java.lang.reflect.Array
FridaAndroidUtil JavaArrays class java.util.Arrays
FridaAndroidUtil JavaArrayList class java.util.ArrayList
FridaAndroidUtil JavaByteArr class [B
FridaAndroidUtil JavaObjArr class [Ljava.lang.Object>
JNIEnvIdx CallObjectMethod 34
Java is available
Java androidVersion 13
Spawned `com.ss.android.ugc.aweme`. Resuming main thread
[M2101K9C: com.ss.android.ugc.aweme ]> libName libmetasec_ml.so
libraryName libmetasec_ml.so, callback_afterLibLoaded function afterLibLoaded_libmetasec_ml libraryName {
    const moduleBaseAddress = Module.findBaseAddress libraryName
    console.log(`libraryName=${libraryName} -> moduleBaseAddress=${moduleBaseAddress}`)
}

// hook_JNI_OnLoad libraryName

// FridaAndroidUtil.printModuleInfo("libmetasec_ml.so")

// hookNative__JNIEnv_CallStaticObjectMethod moduleBaseAddress
// hookNative__JNIEnv_NewObject moduleBaseAddress
// hookNative_getJNIEnv moduleBaseAddress
// hookNative__JNIEnv_CallObjectMethod moduleBaseAddress

// hookNative_getSecDeviceToken moduleBaseAddress
// hookNative_dohHttpReqSignByUrl moduleBaseAddress

// hookNative_ms_bd_c_l_a moduleBaseAddress
// stalkerHookNative_ms_bd_c_l_a moduleBaseAddress
// stalkerHookNative_sub_10413C moduleBaseAddress
stalkerHookNative_loc_104190 moduleBaseAddress
}

android_dlopen_ext 0x7a9cb230b8
----- Begin Hook -----
++ Loaded lib libmetasec_ml.so
libraryName libmetasec_ml.so -> moduleBaseAddress 0x7708060000
Frida Stalker hook: module: baseAddress 0x7708060000
function: relativeStartAddr 0x104190, size 64-0x40, relativeEndAddr=0x1041d0
funcRealStartAddr 0x7708164190, funcRealEndAddr 0x77081641d0
curTid null
===== Triggered addr: relative [0x104190] = real [0x7708164190] =====
curTid 20389
++ into iterator: startAddress 0x77d7300360, isAppCode false
++ into iterator: startAddress 0x77d7300370, isAppCode false
++ into iterator: startAddress 0x77d7300380, isAppCode false
...
++ into iterator: startAddress 0x77d72c484c, isAppCode false
++ into iterator: startAddress 0x7a9cdab0b4, isAppCode false
++ into iterator: startAddress 0x7a9cd03530, isAppCode false
++ into iterator: startAddress 0x77081641a0, isAppCode true
current: realAddr 0x77081641a0 -> offset hex 0x10 16

```

```

    0x77081641a0 < 16 > stp x29, x30, [sp, #0x40]
current: realAddr 0x77081641a4 -> offset hex 0x14-20
    0x77081641a4 < 20 > add x29, sp, #0x40
current: realAddr 0x77081641a8 -> offset hex 0x18-24
    0x77081641a8 < 24 > mrs x23, tpidr_el0
offset: 0x18-24
current: realAddr 0x77081641ac -> offset hex 0x1c-28
    0x77081641ac < 28 > ldr x8, [x23, #0x28]
offset: 0x1c-28
current: realAddr 0x77081641b0 -> offset hex 0x20-32
    0x77081641b0 < 32 > mov x19, x4
offset: 0x20-32
current: realAddr 0x77081641b4 -> offset hex 0x24-36
    0x77081641b4 < 36 > mov x20, x3
current: realAddr 0x77081641b8 -> offset hex 0x28-40
    0x77081641b8 < 40 > mov x21, x2
current: realAddr 0x77081641bc -> offset hex 0x2c-44
    0x77081641bc < 44 > mov w22, w1
current: realAddr 0x77081641c0 -> offset hex 0x30-48
    0x77081641c0 < 48 > str x8, [sp, #8]
current: realAddr 0x77081641c4 -> offset hex 0x34-52
    0x77081641c4 < 52 > str w0, [sp, #4]
current: realAddr 0x77081641c8 -> offset hex 0x38-56
    0x77081641c8 < 56 > adr x9, 0x77081641c8
current: realAddr 0x77081641cc -> offset hex 0x3c-60
    0x77081641cc < 60 > b 0x77081641d4

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```

```

, 3, ret, 0x77ee47e1b4, 0x77ee660d54, 2, ret, 0x77ee47dc44, 0x77ee480b4c, 3, ret, 0x77ee47dc74, 0x7
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ee47dc04, 0x77ee662a50, 2

    into iterator: startAddress 0x77ee662c0c, isAppCode false
    ...
    into iterator: startAddress 0x77ee64e7ec, isAppCode false

```

Thank you for using Frida!

调试loginWithPhoneNbr函数

参考：

[【iOS逆向】某营业厅算法分析_小陈_InfoQ写作社区](#)

的 ts = TypeScript 代码的 Frida 的 Stalker 调试 loginWithPhoneNbr 函数的例子：

```

var addr = 0x0000000029FD08 // loginWithPhoneNbr函数的起始地址
var mainModule = Process.enumerateModules()[0];
console.log(JSON.stringify(mainModule));
var mainName: string = mainModule.name;
var baseAddr = Module.findBaseAddress(mainName);
Interceptor.attach(baseAddr.add(addr), {
    onEnter: function(args) {
        console.log(addr.toString(16), "= loginWithPhoneNbr onEnter =");
        var tid = Process.getCurrentThreadId();
        Stalker.follow(tid, {
            events: {
                call: true, // CALL instructions: yes please
                ret: false, // RET instructions
                exec: false, // all instructions: not recommended as it's
                block: false, // block executed: coarse execution trace
                compile: false // block compiled: useful for coverage
            },
            transform: (iterator: StalkerArm64Iterator) => {
                let instruction = iterator.next();
                const startAddress = instruction.address;
                var isAppCode = startAddress.compare(baseAddr.add(addr)) >= 0 && startAddress.compare(baseAddr.add(addr).add(10000)) === -1;
                do {
                    if (isAppCode) {
                        if (instruction.mnemonic === "bl") {
                            iterator.putCallout((ctx) => {
                                var arm64Context = ctx as Arm64CpuContext;
                                console.log("bl x0 = " + new ObjC.Object(arm64Context.x0));
                            });
                        }
                    }
                    iterator.keep();
                } while ((instruction = iterator.next()) !== null);
            }
        });
    onLeave: function(retval) {
        console.log("retval:", new ObjC.Object(retval));
        console.log(addr.toString(16), "= loginWithPhoneNbr onLeave =");
    }
});

```

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某小说App的Stalker用法

参考：

[Frida Stalker 是什么？ - 奋飞安全](#)

的Stalker示例代码：

```

function trace_entry(baseAddr, targetAddr) {
    Interceptor.attach(targetAddr, {
        onEnter: function (args) {
            console.log("enter targetAddr=====");
            =====");
        }

        this.pid = Process.GetCurrentThreadId();
        Stalker.follow(this.pid, {
            events: {
                // 暂时不需要这些 events
                call: false,
                ret: false,
                exec: false,
                block: false,
                compile: false
            },
            onReceive: function (events) {
            },

            transform: function (iterator) {
                var instruction = iterator.next();
                const startAddress = instruction.address;
                // 从ida里面找到 Java_com_baidu_searchbox_NativeBds_dae1 函数的 代码 在 0xE84 和
                0x126C 之间
                var isModule = startAddress.compare(baseAddr.add(0xE84)) >= 0 && startAddress.
                compare(baseAddr.add(0x126C)) < 0;
                do {
                    if (isModule) {
                        console.log(instruction.address.sub(baseAddr) + "\t\t" + instruction);

                        if(instruction.address.sub(baseAddr) == 0xfb8){
                            iterator.putCallout(context) => {
                                var string = Memory.readCString(context["x21"]);
                                console.log("#### key = " + string)
                            })
                        }
                    }
                    iterator.keep();
                } while ((instruction = iterator.next()) !== null);
            },
            onCallSummary: function (summary) {
            }
        });
    });
}

```

```
    }, onLeave: function (retval) {
      Stalker.unfollow(this.pid);
      console.log("retval:" + retval);
      console.log("leave tatgetAddr======" +
      "=====");
    }
  });
}
```

部分输出日志：

```
0xfb4 : add x21, x21, x0, lsr #1
0xfb8 : mov x0, x21
0xfc0 : ldr x22, [x8, #0x580]
0xfc0 : b1 #0x7a751c55f0
#### key = D0CD8B760CE07BC3
0xfc4 : mov x1, x0
0xfc8 : mov x0, x20
0fcc : blr x22
0fd0 : ldr x8, [x20]
```

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misc/frida-stalker-example.py

别处：

[misc/frida-stalker-example.py at master · poxyran/misc · GitHub](#)

的某个Python代码内包含Frida的Stalker的js的例子：

```
import sys
import frida

def on_message(message, data):
    print "[%s] -> %s" % (message, data)

def main(target_process):
    session = frida.attach(target_process)
    script = session.create_script("""
function StalkerExample()
{
    var threadIds = [];

    Process.enumerateThreads({
        onMatch: function (thread)
        {
            threadIds.push(thread.id);
            console.log("Thread ID: " + thread.id.toString());
        },

        onComplete: function ()
        {
            threadIds.forEach(function (threadId)
            {
                Stalker.follow(threadId,
                {
                    events: {call: true},

                    onReceive: function (events)
                    {
                        console.log("onReceive called.");
                    },
                    onCallSummary: function (summary)
                    {
                        console.log("onCallSummary called.");
                    }
                });
            });
        }
    });
}

StalkerExample();
""")
    script.on('message', on_message)
    script.load()
```

```
raw_input('[!] Press <Enter> at any time to detach from instrumented program.\n\n')
session.detach()

if __name__ == '__main__':
    if len(sys.argv) < 2:
        print 'Usage: %s <process name or PID>' % __file__
        sys.exit(1)

    try:
        target_process = int(sys.argv[1])
    except ValueError:
        target_process = sys.argv[1]

main(target_process)
```

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Stalker心得

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Stalker.follow

此处介绍Frida的Stalker中，相对最核心的[Stalker.follow](#)的相关心得。

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Stalker的利用方式

Frida的Stalker的利用方式，目前算明白了，至少有2种：

- (1) 给特定位置加上额外的代码
- (2) 针对特定位置，去调试输出打印相关值
 - 查看寄存器的值
 - (读取) 查看内存的值
 - 等等

举例说明：

(1) 给特定位置加上额外的代码

官网的例子：

[JavaScript API | Frida • A world-class dynamic instrumentation toolkit](#)

```
//
// Advanced users: This is how you can plug in your own
// StalkerTransformer, where the provided
// function is called synchronously
// whenever Stalker wants to recompile
// a basic block of the code that's about
// to be executed by the stalked thread.
//
//transform(iterator) {
//  let instruction = iterator.next();
//
//  const startAddress = instruction.address;
//  const isAppCode = startAddress.compare(appStart) >= 0 &&
//    startAddress.compare(appEnd) === -1;
//
//  do {
//    if (isAppCode && instruction.mnemonic === 'ret') {
//      iterator.putCmpRegI32('eax', 60);
//      iterator.putJccShortLabel('jb', 'nope', 'no-hint');
//
//      iterator.putCmpRegI32('eax', 90);
//      iterator.putJccShortLabel('ja', 'nope', 'no-hint');
//
//      iterator.putCallout(onMatch);
//
//      iterator.putLabel('nope');
//    }
//
//    iterator.keep();
//  } while ((instruction = iterator.next()) !== null);
//},
//
// The default implementation is just:
//
```

```

//   while (iterator.next() !== null)
//     iterator.keep();
//
// The example above shows how you can insert your own code
// just before every `ret` instruction across any code
// executed by the stalked thread inside the app's own
// memory range. It inserts code that checks if the `eax`
// register contains a value between 60 and 90, and inserts
// a synchronous callout back into JavaScript whenever that
// is the case. The callback receives a single argument
// that gives it access to the CPU registers, and it is
// also able to modify them.
//
// function onMatch (context) {
//   console.log('Match! pc=' + context.pc +
//   ' rax=' + context.rax.toInt32());
// }
//
// Note that not calling keep() will result in the
// instruction getting dropped, which makes it possible
// for your transform to fully replace certain instructions
// when this is desirable.
//

```

意思是：

此处希望实现的特定效果

当发现是ret指令，即在ret真正运行，函数返回值，再去：

插入对应的代码：

```

//   iterator.putCmpRegI32('eax', 60);
//   iterator.putJccShortLabel('jb', 'nope', 'no-hint');
//
//   iterator.putCmpRegI32('eax', 90);
//   iterator.putJccShortLabel('ja', 'nope', 'no-hint');
//   iterator.putLabel('nope');

```

实现特定的逻辑：

检查eax寄存器是否包含 60 到 90 之间的值

-» 如果你有类似需求，也可以去实现：

当满足条件（比如某个特定的指令，具体到某行代码），去插入特定代码，实现你的特定的逻辑

(2) 针对特定位置，去调试输出打印相关值

比如我前面的：

[__lldb_unnamed_symbol2575\\$\\$akd](#)

-» 核心代码是：

```

var funcRelativeStartAddr = 0xa0460;
var functionSize = 0x24C8; // 9416 == 0x24C8
var funcRelativeEndAddr = funcRelativeStartAddr + functionSize;
console.log("funcRelativeStartAddr=" + funcRelativeStartAddr + ", functionSize=" + func
tionSize + ", funcRelativeEndAddr=" + funcRelativeEndAddr);
const moduleName = "akd";
const moduleBaseAddress = Module.findBaseAddress(moduleName);
console.log("moduleName=" + moduleName + ", moduleBaseAddress=" + moduleBaseAddress);
// console.log("moduleName=%s, moduleBaseAddress=%p", moduleName, moduleBaseAddress);
const funcRealStartAddr = moduleBaseAddress.add(funcRelativeStartAddr);
// var funcRealEndAddr = funcRealStartAddr + functionSize;
const funcRealEndAddr = funcRealStartAddr.add(functionSize);
console.log("funcRealStartAddr=" + funcRealStartAddr + ", funcRealEndAddr=" + funcRealE
ndAddr);

Interceptor.attach(funcRealStartAddr, {
    onEnter: function(args) {
        var arg0 = args[0]
        var arg1 = args[1]
        var arg2 = args[2]
        var arg3 = args[3]
        console.log("----- arg0=" + arg0 + ", arg1=" + arg1 + ", arg2=" + arg2 + ", arg
3=" + arg3);
        var curTid = Process.getCurrentThreadId();
        console.log("curTid=", curTid);
        Stalker.follow(curTid, {
            events: {
                call: true, // CALL instructions: yes please
                ret: false, // RET instructions
                exec: false, // all instructions: not recommended as it's
                block: false, // block executed: coarse execution trace
                compile: false // block compiled: useful for coverage
            },
            // transform: (iterator: StalkerArm64Iterator) => {
            transform: function (iterator) {
                var instruction = iterator.next();
                const startAddress = instruction.address;
                const gt_realStartAddr = startAddress.compare(funcRealStartAddr) >= 0
                const lt_realEndAddr = startAddress.compare(funcRealEndAddr) < 0
                var isAppCode = gt_realStartAddr && lt_realEndAddr
                console.log("+++ into iterator: startAddress=" + startAddress + ", isAp
pCode=" + isAppCode);
                do {
                    if (isAppCode) {
                        // is original function code = which we focus on

                        var curRealAddr = instruction.address;
                        // const isAppCode = curRealAddr.compare(funcRealStartAddr) >=
0 && curRealAddr.compare(funcRealEndAddr) === -1;
                        // console.log(curRealAddr + ": isAppCode=" + isAppCode);
                        var curOffsetHexPtr = curRealAddr.sub(funcRealStartAddr)
                        var curOffsetInt = curOffsetHexPtr.toInt32()

                        // var instructionStr = instruction.mnemonic + " " + instructio
n.opStr

```

```

        var instructionStr = instruction.toString()
        console.log("\t" + curRealAddr + " <+" + curOffsetInt + ">: " +
instructionStr);
        if (curOffsetInt == 8516) {
            console.log("curOffsetInt=" + curOffsetInt);
            iterator.putCallout((context) => {
                var contextStr = JSON.stringify(context)
                console.log("contextStr=" + contextStr);
                var x9Value1 = context.x9
                var x9Value2 = context["x9"]
                console.log("x9Value1=" + x9Value1 + ", x9Value2=" + x9
Value2)
            });
        }
    }
    iterator.keep();
} while ((instruction = iterator.next()) !== null);
}
);

```

其中就是：

当判断到是 +8516 行代码时，去查看x9的值（是否是我们希望的，最后所要返回的值）

所以就去判断：

- 是否是改行代码
 - if (curOffsetInt == 8516) {
- 如果是，则去：
 - 通过 putCallout，传入匿名函数，其中去调试
 - 去打印 x9 寄存器的值

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Stalker.follow 中的 events 的属性含义

对于：

```
Interceptor.attach(funcRealStartAddr, {
    onEnter: function(args) {
        ...
        Stalker.follow(curTid, {
            events: {
                call: false, // CALL instructions: yes please
                ret: true, // RET instructions
                exec: false, // all instructions: not recommended as it's
                block: false, // block executed: coarse execution trace
                compile: false // block compiled: useful for coverage
            },
            // onReceive: Called with `events` containing a binary blob comprised of one or more GumEvent structs. See `gumevent.h` for details about the format. Use `Stalker.parse()` to examine the data.
            onReceive(events) {
                var parsedEvents = Stalker.parse(events)
                // var parsedEventsStr = JSON.stringify(parsedEventsStr)
                // console.log("">>>> into onReceive: parsedEvents=" + parsedEvents + ", parsedEventsStr=" + parsedEventsStr);
                console.log("">>>> into onReceive: parsedEvents=" + parsedEvents);
            },
            ...
            // transform: (iterator: StalkerArm64Iterator) => {
            transform: function (iterator) {
                ...
            }
        });
    }
});
```

中：

- Stalker.follow 中的 events 的属性含义
 - 概述
 - Stalker.follow 中的 events 中某个属性是 true，含义是：当出现对应指令，则触发对应**event事件**
 - 详解
 - 属性
 - 对应的属性的含义是
 - call : call指令
 - Intel = x86 的：call 指令
 - ARM 的：BL 类的指令
 - 普通的= arm64 的：BL、BLR 等
 - arm64e 的，带 PAC 的：BLRAA、BLRAAZ、BLRAB、BLRABZ 等
 - ret : ret指令
 - exec : 所有指令
 - block : (单个) block的 (所有) 指令
 - compile : 特殊，(单个) block被编译时，仅用于测试代码覆盖率？

- 除去特殊的 `compile` 参数，其他几个参数，按照范围大小去划分，更容易理解：
 - `exec` : 所有代码的级别
 - `block` : 单个代码块的级别
 - 某些特殊指令的级别
 - `call` : 单独的call指令
 - `ret` : 单独的ret指令
- `event`事件
 - 会触发 `onReceive(events)` 函数
 - 其中可以 `events` 是二进制 (的 `blob`)，需要去用 `Stalker.parse()` 解析后才能看懂
- -> `events` 和 `onReceive` 的作用
 - 暂时不完全懂，只是知道，可以设置参数，决定 `call` 、 `ret` 等指令的触发时去打印，其他用途暂时不清楚

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Frida的Stalker中transform的逻辑

除了[官网文档](#)介绍了内部具体实现机制和过程之外：

对于，想要搞懂如何利用transform去调试代码来说：

需要明白的逻辑是：

此处代码：

```
Interceptor.attach(funcRealStartAddr, {
    onEnter: function(args) {
        ...
        var curTid = Process.getCurrentThreadId();
        console.log("curTid=", curTid);
        Stalker.follow(curTid, {
            events: {
                call: true, // CALL instructions: yes please
                ret: false, // RET instructions
                exec: false, // all instructions: not recommended as it's
                block: false, // block executed: coarse execution trace
                compile: false // block compiled: useful for coverage
            },
            // transform: (iterator: StalkerArm64Iterator) => {
            transform: function (iterator) {
                ...
            }
        })
    }
})
```

触发到的 `transform` 的 `iterator` 来说：

- 每次触发=每个`iterator`: 都 (对应着) 单个`block`= (basic) 代码块
- 此处代码块有2种
 - 非原始函数代码 == `isAppCode=false`
 - 对应着应该是Stalker内部实现原理说的, copy拷贝出的代码
 - 其中会额外加上很多逻辑, 用于实现Stalker的功能和逻辑
 - 估计就是这里说的这些内容
 - [\[原创\] sktrace: 基于 Frida Stalker 的 trace 工具-Android安全-看雪-安全社区|安全招聘|kanxue.com](#)
 - 每当执行到一个基本块, Stalker 都会做以下几件事:
 1. 对于方法调用, 保存 `lr` 等必要信息
 2. 重定位位置相关指令, 例如: `ADR Xd, label`
 3. 建立此块的索引, 如果此块在达到可信阈值后, 内容未曾变化, 下次将不再重新编译 (为了加快速度)
 4. 根据 `transform` 函数, 编译生成一个新的基本块 `GumExecBlock`, 保存到 `GumSlab` 。 `void transform(GumStalkerIterator iterator, GumStalkerOutput output, gpointer user_data)` 可以控制读取, 改动, 写入指令。
 5. `transform` 过程中还可通过 `void gum_stalker_iterator_put_callout (GumStalkerIterator self, GumStalkerCallout callout, gpointer`

`data, GDestroyNotify data_destroy)` 来设置一个当此位置被执行到时的 `callout`。通过此 `void callout(GumCpuContext cpu_context, gpointer user_data)` 获取 `cpu` 信息。

6. 执行一个基本快 `GumExecBlock`，开始下一个基本快

- 所以无需操作具体内部过程，直接忽略即可
- 原始函数代码 == `isAppCode=true`
 - 是实际运行的代码，才是我们所要关注的代码
 - 才会真正的去处理：比如判断是否是对应的（某个偏移量的）代码，然后去打印查看调试寄存器的值等等

此处去通过计算是否是 原始函数代码`isAppCode` 决定是否处理

具体详见示例代码：

- [__lldb_unnamed_symbol2575\\$\\$akd](#)

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iterator.putCallout 中的 context 的属性和含义

对于

```
transform: function (iterator) {
  ...
  iterator.putCallout((context) => {
    ...
  });
}
```

中的 context，其定义是：

Stalker | Frida • A world-class dynamic instrumentation toolkit

```
typedef GumArm64CpuContext GumCpuContext;

struct __GumArm64CpuContext
{
    quint64 pc;
    quint64 sp;

    quint64 x[29];
    quint64 fp;
    quint64 lr;
    quint8 q[128];
};
```

某次调试时打印出的值是：

```
contextStr = "pc": "0x1041865a4", "sp": "0x16bf46740", "nzcov": 1610612736, "x0": "0x0", "x1": "0x104ba0000", "x2": "0xc", "x3": "0x29", "x4": "0x470b", "x5": "0x0", "x6": "0x0", "x7": "0xec0", "x8": "0x0", "x9": "0x3050500", "x10": "0x16bf46838", "x11": "0x6c245a87", "x12": "0x6c245a3d", "x13": "0x1041864dc", "x14": "0x45", "x15": "0x0", "x16": "0xd5709bdf0d7a48f0", "x17": "0x123209fc0", "x18": "0x0", "x19": "0xdf3221f55389ecc8", "x20": "0x1233064b0", "x21": "0x93dba5a2", "x22": "0x0", "x23": "0x39207beb", "x24": "0x6c245a87", "x25": "0x1041a6cb0", "x26": "0x6c245a87", "x27": "0x194d2c100", "x28": "0xfffffffffffffffffffffe", "fp": "0x16bf46820", "lr": "0x104186168", "q0": 0, "q1": 0, "q2": 0, "q3": 0, "q4": 0, "q5": 0, "q6": 0, "q7": 0, "q8": 0, "q9": 0, "q10": 0, "q11": 0, "q12": 0, "q13": 0, "q14": 0, "q15": 0, "q16": 0, "q17": 0, "q18": 0, "q19": 0, "q20": 0, "q21": 0, "q22": 0, "q23": 0, "q24": 0, "q25": 0, "q26": 0, "q27": 0, "q28": 0, "q29": 0, "q30": 0, "q31": 0, "d0": 0.5585262685374610e-308, "d1": 0.0000169759663317e-308, "d2": 7.9499288951273454e-275, "d3": 0, "d4": 0, "d5": 0, "d6": 0, "d7": 0, "d8": 0, "d9": 0, "d10": 0, "d11": 0, "d12": 0, "d13": 0, "d14": 0, "d15": 0, "d16": 1.0855813867524649e+251, "d17": 0.000002084565455e-308, "d18": 3.0554698911305689e-152, "d19": 0.000001322084152e-308, "d20": 3.7696966457559071e-175, "d21": 1.000489495531618e+128, "d22": 9.5944260775693913e+225, "d23": -6.8154492514793903e-236, "d24": -2.1930923744387854e+50, "d25": -3.1153191556287330e+141, "d26": -1.0031492505499153e+302, "d27": -3.1584786060327890e-284, "d28": -1.7036104465458726e+239, "d29": -1.1538744009003510e-197, "d30": -2.494448444066211e-259, "d31": 0, "s0": 1.1035169354619356e-39, "s1": 1.1210387714598533e-44, "s2": 3.8204714345426298e-37, "s3": 0, "s4": 0, "s5": 0, "s6": 0, "s7": 0, "s8": 0, "s9": 0, "s10": 0, "s11": 0, "s12": 0, "s13": 0, "s14": 0, "s15": 0, "s16": 1.5548730664783592e-21, "s17": -1.3084408235578860e+36, "s18": -8.6088756618229034e-23, "s19": -5.408784745233076e-20, "s20": 4.2151578028428229e+37, "s21": 18362722504671230, "s22": 3.372155249992253e+28, "s23": -7.67846
```

```
30118876258e-30, "s24": 3715189.5, "s25": 2.6426119211413095e+23, "s26": -3.5724724140742379
e-23, "s27": 1.6239861190373424e-18, "s28": -205533200, "s29": -0.008124308660626411, "s30": -
5.6424941355004989e-36, "s31": 0}
```

格式化后:

```
{
  "pc": "0x1041865a4",
  "sp": "0x16bf46740",
  "nzcov": 1610612736,
  "x0": "0x0",
  "x1": "0x104ba0000",
  "x2": "0xc",
  "x3": "0x29",
  "x4": "0x470b",
  "x5": "0x0",
  "x6": "0x0",
  "x7": "0xec0",
  "x8": "0x0",
  "x9": "0x3050500",
  "x10": "0x16bf46838",
  "x11": "0x6c245a87",
  "x12": "0x6c245a3d",
  "x13": "0x1041864dc",
  "x14": "0x45",
  "x15": "0x0",
  "x16": "0xd5709bdf0d7a48f0",
  "x17": "0x123209fc0",
  "x18": "0x0",
  "x19": "0xdf3221f55389ecc8",
  "x20": "0x1233064b0",
  "x21": "0x93dba5a2",
  "x22": "0x0",
  "x23": "0x39207beb",
  "x24": "0x6c245a87",
  "x25": "0x1041a6cb0",
  "x26": "0x6c245a87",
  "x27": "0x194d2c100",
  "x28": "0xfffffffffffffffffe",
  "fp": "0x16bf46820",
  "lr": "0x104186168",
  "q0": {},
  "q1": {},
  "q2": {},
  "q3": {},
  "q4": {},
  "q5": {},
  "q6": {},
  "q7": {},
  "q8": {},
  "q9": {},
  "q10": {},
  "q11": {},
  "q12": {}}
```

```

    "q13": {},
    "q14": {},
    "q15": {},
    "q16": {},
    "q17": {},
    "q18": {},
    "q19": {},
    "q20": {},
    "q21": {},
    "q22": {},
    "q23": {},
    "q24": {},
    "q25": {},
    "q26": {},
    "q27": {},
    "q28": {},
    "q29": {},
    "q30": {},
    "q31": {},
    "d0": 0.5585262685374610e-308,
    "d1": 0.0000169759663317e-308,
    "d2": 7.9499288951273454e-275,
    "d3": 0,
    "d4": 0,
    "d5": 0,
    "d6": 0,
    "d7": 0,
    "d8": 0,
    "d9": 0,
    "d10": 0,
    "d11": 0,
    "d12": 0,
    "d13": 0,
    "d14": 0,
    "d15": 0,
    "d16": -1.0855813867524649e+251,
    "d17": 0.000002084565455e-308,
    "d18": 3.0554698911305689e-152,
    "d19": 0.000001322084152e-308,
    "d20": 3.7696966457559071e-175,
    "d21": 1.0004894955531618e+128,
    "d22": 9.5944260775693913e+225,
    "d23": -6.8154492514793903e-236,
    "d24": -2.1930923744387854e+50,
    "d25": -3.1153191556287330e+141,
    "d26": -1.0031492505499153e+302,
    "d27": -3.1584786060327890e-284,
    "d28": -1.7036104465458726e+239,
    "d29": -1.1538744009003510e-197,
    "d30": 2.4944484440662111e-259,
    "d31": 0,
    "s0": 1.1035169354619356e-39,
    "s1": 1.1210387714598533e-44,
    "s2": 3.8204714345426298e-37,
    "s3": 0,
    "s4": 0,

```

```
"s5": 0,  
"s6": 0,  
"s7": 0,  
"s8": 0,  
"s9": 0,  
"s10": 0,  
"s11": 0,  
"s12": 0,  
"s13": 0,  
"s14": 0,  
"s15": 0,  
"s16": 1.5548730664783592e-21,  
"s17": -1.3084408235578860e+36,  
"s18": -8.6088756618229034e-23,  
"s19": -5.408784745233076e-20,  
"s20": 4.2151578028428229e+37,  
"s21": 18362722504671230,  
"s22": 3.372155249992253e+28,  
"s23": -7.6784630118876258e-30,  
"s24": -3715189.5,  
"s25": 2.6426119211413095e+23,  
"s26": -3.5724724140742379e-23,  
"s27": -1.6239861190373424e-18,  
"s28": -205533200,  
"s29": -0.008124308660626411,  
"s30": -5.6424941355004989e-36,  
"s31": 0  
}
```

-》 其中可以看到：各个寄存器的值

-》 实现了调试的目的：查看寄存器等方面的价值

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Stalker.follow中的transform中的Instruction的属性

此处介绍 Stalker.follow 中 transform 中的 指令 = instruction 的属性的详情：

Instruction有哪些属性

参考官网文档： [Frida的Instruction](#) （和其他相关资料）， 可以总结出：

- Instruction的属性

- address
- next
- size
- mnemonic
- opStr
- operands
- regsRead
- regsWritten
- groups
- toString()
- regsAccessed
- toJSON()

如何打印Instruction的属性

打印对应的属性值的代码：

```
console.log("instruction: address=" + instruction.address
+ ",next=" + instruction.next
+ ",size=" + instruction.size
+ ",mnemonic=" + instruction.mnemonic
+ ",opStr=" + instruction.opStr
+ ",operands=" + JSON.stringify(instruction.operands)
+ ",regsRead=" + JSON.stringify(instruction.regsRead)
+ ",regsWritten=" + JSON.stringify(instruction.regsWritten)
+ ",groups=" + JSON.stringify(instruction.groups)
+ ",toString()=" + instruction.toString()
);
```

输出效果：

```
instruction: address 0x10f4ecef4,next 0x4,size 4,mnemonic ldr,opStr=x0, #0x10f4ecf78,operands=[{"type":"reg","value":"x0","access":"w"}, {"type":"imm","value":4551790456,"access":"r"}],regsRead=[],regsWritten=[],groups[],toString()=ldr x0, #0x10f4ecf78 [0x10f4ecef4] ldr x0, #0x10f4ecf78

instruction: address 0x10f4ecef8,next 0x4,size 4,mnemonic bl,opStr=#0x1091a500c,operands=[{"type":"imm","value":4447686668,"access":"r"}],regsRead=[],regsWritten=["lr"],grou
```

```
ps=["call","jump","branch_relative"],toString )=bl #0x1091a500c
[0x10f4ecf8] bl #0x1091a500c
```

FridaUtil的printInstructionInfo

以及后续新版中，加上：`regsAccessed`、`toJSON()` 后，经过整理，已提取到工具类函数中：

<https://github.com/crifan/JsFridaUtil/blob/main/frida/FridaUtil.js>

中的：

```
static printInstructionInfo(instruction){
    // Instruction: address=0x252c0edf8,toString()=br x10,next=0x4,size=4,mnemonic=br,o
    pStr=x10,operands=[{"type":"reg","value":"x10","access":"r"}],regsAccessed={"read":["x1
    0"],"written":[]},regsRead=[],regsWritten=[],groups=[["jump"]],toJSON()={"address":"
    0x252
    c0edf8","next":"0x4","size":4,"mnemonic":"br","opStr":"x10","operands":[{"type":
    "reg","value":"x10","access":"r"}],"regsAccessed":{"read":["x10"],"written":[]},"
    "regsRead":[],"regsWritten":[],"groups":[]}
    console.log("Instruction: address=" + instruction.address
        + ",toString()=" + instruction.toString()
        + ",toJSON()=" + JSON.stringify(instruction.toJSON()))
    // + ",next=" + instruction.next
    // + ",size=" + instruction.size
    // + ",mnemonic=" + instruction.mnemonic
    // + ",opStr=" + instruction.opStr
    // + ",operands=" + JSON.stringify(instruction.operands)
    // + ",regsAccessed=" + JSON.stringify(instruction.regsAccessed)
    // + ",regsRead=" + JSON.stringify(instruction.regsRead)
    // + ",regsWritten=" + JSON.stringify(instruction.regsWritten)
    // + ",groups=" + JSON.stringify(instruction.groups)
    )
}
```

以及之前的某次输出的效果是：

```
Instruction: address 0x252c0eca4,toString )=stp x20, x19, [sp, #0x40],next=0x4,size=4,m
nemonic stp,opStr x20, x19, [sp, #0x40],operands =[{"type":"reg","value":"x20","access":
"r"}, {"type":"reg","value":"x19","access":"r"}, {"type":"mem","value":{"base": "sp","disp":
64}, "access": "rw"}],regsAccessed={"read": ["x20", "x19", "sp"], "written": []},regsRead=[],
regsWritten=[],groups=[],toJSON()={"address": "0x252c0eca4", "next": "0x4", "size": 4, "mnemo
nic": "stp", "opStr": "x20, x19, [sp, #0x40]", "operands": [{"type": "reg", "value": "x20", "acc
cess": "r"}, {"type": "reg", "value": "x19", "access": "r"}, {"type": "mem", "value": {"base": "sp",
"disp": 64}, "access": "rw"}], "regsAccessed": {"read": ["x20", "x19", "sp"], "written": []}, "reg
sRead": [], "regsWritten": [], "groups": []}
```

供参考。

Instruction的属性的来源

而这些属性的来源：

- 主要是 Capstone
 - Java接口
 - [capstone/Capstone.java at next · capstone-engine/capstone · GitHub](#)
 - Python接口
 - [capstone/__init__.py at next · capstone-engine/capstone · GitHub](#)
- 其次是 Frida 内部
 - [frida/frida-gum](#)
 - <https://github.com/frida/frida-gum/blob/main/bindings/gumjs/gumquickinstruction.c>

下面摘录其相关的核心代码：

capstone/Capstone.java

[capstone/Capstone.java](#)

```

protected static class _cs_insn extends Structure {
    // instruction ID.
    public int id;
    // instruction address.
    public long address;
    // instruction size.
    public short size;
    // machine bytes of instruction.
    public byte[] bytes;
    // instruction mnemonic. NOTE: irrelevant for diet engine.
    public byte[] mnemonic;
    // instruction operands. NOTE: irrelevant for diet engine.
    public byte[] op_str;
    // detail information of instruction.
    public _cs_detail.ByReference cs_detail;

    ...
}

public static class CsInsn {
    private Pointer csh;
    private CS cs;
    private _cs_insn raw;
    private int arch;

    // instruction ID.
    public int id;
    // instruction address.
    public long address;
    // instruction size.
    public short size;
    // Machine bytes of this instruction, with number of bytes indicated by size above
    public byte[] bytes;
    // instruction mnemonic. NOTE: irrelevant for diet engine.
    public String mnemonic;
    // instruction operands. NOTE: irrelevant for diet engine.
    public String opStr;
    // list of all implicit registers being read.
    public short[] regsRead;
}

```

```
// list of all implicit registers being written.
public short[] regsWrite;
// list of semantic groups this instruction belongs to.
public byte[] groups;
public OpInfo operands;
```

capstone/__init__.py

[capstone/__init__.py](#)

中相关核心代码：

```
class _csInsn(ctypes.Structure):
    _fields_ = (
        ('id', ctypes.c_uint),
        ('alias_id', ctypes.c_uint64),
        ('address', ctypes.c_uint64),
        ('size', ctypes.c_uint16),
        ('bytes', ctypes.c_ubyte * 24),
        ('mnemonic', ctypes.c_char * 32),
        ('op_str', ctypes.c_char * 160),
        ('is_alias', ctypes.c_bool),
        ('usesAliasDetails', ctypes.c_bool),
        ('illegal', ctypes.c_bool),
        ('detail', ctypes.POINTER(_cs_detail)),
    )

    ...

# Python-style class to disasm code
class CsInsn(object):
    def __init__(self, cs, all_info):
        self._raw = copy_ctypes(all_info)
        self._cs = cs
        if self._cs._detail and not self.is_invalid_insn():
            # save detail
            self._raw.detail = ctypes.pointer(all_info.detail._type_())
            ctypes.memmove(ctypes.byref(self._raw.detail[0]), ctypes.byref(all_info.det
ail[0]),
                           ctypes.sizeof(type(all_info.detail[0])))
    def __repr__(self):
        return '<CsInsn 0x%08x [%s]: %s %s>' % (self.address, self.bytes.hex(), self.mnem
onic, self.op_str)

    # return if the instruction is invalid
    def is_invalid_insn(self):
        arch = self._cs.arch
        if arch == CS_ARCH_EVM:
            return self.id == evm.EVM_INS_INVALID
        else:
            return self.id == 0

    # return instruction's ID.
```

```

@property
def id(self):
    return self._raw.id

# return instruction's address.
@property
def address(self):
    return self._raw.address

# return instruction's size.
@property
def size(self):
    return self._raw.size

# return instruction's is_alias flag
@property
def is_alias(self):
    return self._raw.is_alias

# return instruction's illegal flag
# Set if instruction can be decoded but is invalid
# due to context or illegal operands.
@property
def illegal(self):
    return self._raw.illegal

# return instruction's alias_id
@property
def alias_id(self):
    return self._raw.alias_id

# return instruction's flag if it uses alias details
@property
def uses_alias_details(self):
    return self._raw.usesAliasDetails

# return instruction's machine bytes (which should have @size bytes).
@property
def bytes(self):
    return bytearray(self._raw.bytes)[:self._raw.size]

# return instruction's mnemonic.
@property
def mnemonic(self):
    if self._cs._diet:
        # Diet engine cannot provide @mnemonic.
        raise CsError(CS_ERR_DIET)

    return self._raw.mnemonic.decode('ascii')

# return instruction's operands (in string).
@property
def op_str(self):
    if self._cs._diet:
        # Diet engine cannot provide @op_str.
        raise CsError(CS_ERR_DIET)

```

```

        return self._raw.op_str.decode('ascii')

# return list of all implicit registers being read.
@property
def regs_read(self):
    if self.is_invalid_insn():
        raise CsError(CS_ERR_SKIPDATA)

    if self._cs._diet:
        # Diet engine cannot provide @regs_read.
        raise CsError(CS_ERR_DIET)

    if self._cs._detail:
        return self._raw.detail.contents.regs_read[:self._raw.detail.contents.regs_
read_count]

    raise CsError(CS_ERR_DETAIL)

# return list of all implicit registers being modified
@property
def regs_write(self):
    if self.is_invalid_insn():
        raise CsError(CS_ERR_SKIPDATA)

    if self._cs._diet:
        # Diet engine cannot provide @regs_write
        raise CsError(CS_ERR_DIET)

    if self._cs._detail:
        return self._raw.detail.contents.regs_write[:self._raw.detail.contents.regs_
_write_count]

    raise CsError(CS_ERR_DETAIL)

# return list of semantic groups this instruction belongs to.
@property
def groups(self):
    if self.is_invalid_insn():
        raise CsError(CS_ERR_SKIPDATA)

    if self._cs._diet:
        # Diet engine cannot provide @groups
        raise CsError(CS_ERR_DIET)

    if self._cs._detail:
        return self._raw.detail.contents.groups[:self._raw.detail.contents.groups_c
ount]

    raise CsError(CS_ERR_DETAIL)

# return whether instruction has writeback operands.
@property
def writeback(self):
    if self.is_invalid_insn():
        raise CsError(CS_ERR_SKIPDATA)

```

```

if self._cs._diet:
    # Diet engine cannot provide @writeback.
    raise CsError(CS_ERR_DIET)

if self._cs._detail:
    return self._raw_detail_contents.writeback

raise CsError(CS_ERR_DETAIL)

```

frida-gum/bindings/gumjs/gumquickinstruction.c

[frida-gum/bindings/gumjs/gumquickinstruction.c at main · frida/frida-gum](#)

的相关核心代码：

```

static const JSCFunctionListEntry gumjs_instruction_entries[] =
{
    JS_CGETSET_DEF ("address", gumjs_instruction_get_address, NULL),
    JS_CGETSET_DEF ("next", gumjs_instruction_get_next, NULL),
    JS_CGETSET_DEF ("size", gumjs_instruction_get_size, NULL),
    JS_CGETSET_DEF ("mnemonic", gumjs_instruction_get_mnemonic, NULL),
    JS_CGETSET_DEF ("opStr", gumjs_instruction_get_op_str, NULL),
    JS_CGETSET_DEF ("operands", gumjs_instruction_get_operands, NULL),
    JS_CGETSET_DEF ("regsAccessed", gumjs_instruction_get_regs_accessed, NULL),
    JS_CGETSET_DEF ("regsRead", gumjs_instruction_get_regs_read, NULL),
    JS_CGETSET_DEF ("regsWritten", gumjs_instruction_get_regs_written, NULL),
    JS_CFUNC_DEF ("toString", 0, gumjs_instruction_to_string),
    JS_CFUNC_DEF ("toJSON", 0, gumjs_instruction_to_json),
};

```

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2025-06-04 12:13:28

Stalker.follow() 内部实现原理

当用户调用 `Stalker.follow()` 时，内部调用：

- 要么是：`gum_stalker_follow_me()`：去跟踪当前的线程thread
 - 函数原型

```
GUM_API void gum_stalker_follow_me (GumStalker * self, GumStalkerTransformer * transformer, GumEventSink * sink);
```

 - 底层 JS 引擎：是 QuickJS 或 v8
- 要么是：`gum_stalker_follow(thread_id)`：去跟踪当前process进程中的其他某个线程thread

gum_stalker_follow_me 的内部原理

```
#ifdef __APPLE__

.globl _gum_stalker_follow_me

_gum_stalker_follow_me:
#else
.globl gum_stalker_follow_me

.type gum_stalker_follow_me, %function

gum_stalker_follow_me:
#endif
stp x29, x30, [sp, -16]

mov x29, sp

mov x3, x30

#endif

bl __gum_stalker_do_follow_me

#else
bl _gum_stalker_do_follow_me

#endif
ldp x29, x30, [sp], 16

br x0
```

-》

- 内部原理
 - LR=Link Register=X30=链接寄存器
 - AArch64架构中，根据LR去决定从哪里开始跟踪

- 当遇到BR, BLR等跳转指令时, 会去设置LR
 - LR被设置为, 当前函数返回后, 继续运行的地址
- 由于只有一个LR, 如果被调用函数调用了其他函数, 此时LR的值就会被保存起来, 比如保存到Stack栈上, 后续当RET指令执行之前, 会重新把LR从Stack栈中加载到寄存器中, 最终返回到调用者
- FP=Frame Pointer=X29=帧指针
 - FP始终指向Stack top栈的顶部, 表示当前函数被调用时的栈的位置
 - 所以就可以通过固定的偏移量去访问到, 所有通过Stack栈传入的参数和基于栈的局部变量
 - 且每个函数都有自己的FP, 所以需要调用新函数时, 保存之前的FP, 返回之前函数时, 恢复FP。
 - 在刚进入新函数后, 备份FP后, 就可以去设置: mov x29, sp, 把SP给X29=FP了。

保持了原先传入 `x0-x2` 的3个参数, 额外加上 `x3 = x30 = LR`, 所以再去调用函数, 就对应上参数了:

```
gpointer_gum_stalker_do_follow_me (GumStalker * self, GumStalkerTransformer * transformer,
                                    GumEventSink * sink, gpointer ret_addr)
```

gum_stalker_follow 的内部原理

和 `gum_stalker_follow_me()` 类似, 但有额外参数: `thread_id`

```
void
gum_stalker_follow (GumStalker * self,
                     GumThreadId thread_id,
                     GumStalkerTransformer * transformer,
                     GumEventSink * sink)
{
    if (thread_id == gum_process_get_current_thread_id ())
    {
        gum_stalker_follow_me (self, transformer, sink);
    }
    else
    {
        GumInfectContext ctx;

        ctx.stalker = self;
        ctx.transformer = transformer;
        ctx.sink = sink;

        gum_process_modify_thread (thread_id, gum_stalker_infect, &ctx);
    }
}
```

其中: `gum_process_modify_thread()`, 不属于 `stalker`, 但属于 `Gum`

回调callback会去修改: `GumCpuContext`

GumCpuContext

`GumCpuContext`的定义:

```

typedef GumArm64CpuContext GumCpuContext;

struct _GumArm64CpuContext
{
    uint64 pc;
    uint64 sp;

    uint64 x[29];
    uint64 fp;
    uint64 lr;
    uint8 q[128];
};

```

相关:

```

static void
gum_stalker_infect (GumThreadId thread_id,
                     GumCpuContext *cpu_context,
                     gpointer user_data)

```

- `gum_process_modify_thread()` 内部实现
 - Linux/Android: `ptrace`
 - GDB也用的这个: 挂载到进程上, 读写寄存器

Stalker每次只处理一个代码块block

内部机制:

新申请一块内存, 写入给原始代码中加了调试代码后的代码

加的指令, 用于生成事件、提供其他Stalker所支持的功能。

以及根据情况去relocate重定位指令代码。

比如对于下面代码, 要重定位:

- ADR Address of label at a PC-relative offset.
- ADR `Xd, label`
- `Xd` Is the 64-bit name of the general-purpose destination register, in the range 0 to 31.
- `label` Is the program label whose address is to be calculated. It is an offset from the address of this instruction, in the range ±1MB.

底层通过Gum的Relocator

[frida-gum/gumarm64relocator.c at main · frida/frida-gum · GitHub](https://github.com/frida/frida-gum/blob/main/gumarm64relocator.c)

现在, 回想一下我们说过潜行者一次工作一个块。那么我们如何检测下一个块呢? 我们还记得每个块也以分支指令结尾, 如果我们修改这个分支以分支回 Stalker 引擎, 但确保我们存储分支打算结束的目的地, 我们可以检测下一个块并在那里重定向执行。这个相同的简单过程可以一个接一个地继续。

Stalker=潜行者

现在，这个过程可能有点慢，因此我们可以应用一些优化。首先，如果我们多次执行相同的代码块（例如循环，或者可能只是一个多次调用的函数），我们不必重新检测它。我们可以重新执行相同的检测代码。出于这个原因，我们保留了一个哈希表，其中包含我们之前遇到的所有块以及我们放置块的检测副本的位置。

其次，当遇到呼叫指令时，在发出检测的呼叫后，我们随后会发出一个着陆板，我们可以返回该着陆板而无需重新进入 Stalker。Stalker 使用记录真实返回地址 (real_address) 和此着陆垫 (code_address) 的 GumExecFrame 结构构建了一个侧堆栈。当一个函数返回时，我们发出代码，该代码将根据 real_address 检查侧堆栈中的返回地址，如果匹配，它可以简单地返回到 code_address，而无需重新进入运行时。这个着陆板最初将包含进入 Stalker 引擎以检测下一个块的代码，但稍后可以将其反向修补以直接分支到该块。这意味着可以处理整个返回序列，而无需输入和离开 Stalker。

如果返回地址与存储的 GumExecFrame real_address 不匹配，或者我们在侧堆栈中的空间不足，我们只需从头开始重新构建一个新的。我们需要在应用程序代码执行时保留 LR 的值，以便应用程序不能使用它来检测 Stalker 的存在（反调试），或者如果它将其用于除简单返回之外的任何其他目的（例如，在代码部分中引用内联数据）。此外，我们希望 Stalker 能够随时取消关注，所以我们不想不得不返回我们的堆栈来更正我们在此过程中修改的 LR 值。

最后，虽然我们总是用对 Stalker 的调用来替换分支以检测下一个块，但根据 Stalker.trustThreshold 的配置，我们可能会对此类检测代码进行反向修补，以将调用替换为下一个检测块的直接分支。确定性分支（例如，目的地是固定的，分支不是有条件的）很简单，我们可以将分支替换为下一个块。但是我们也可以处理条件分支，如果我们检测两个代码块（一个是分支，一个是不是）。然后，我们可以将原始条件分支替换为一个条件分支，该条件分支将控制流定向到获取分支时遇到的块的检测版本，然后是另一个检测块的无条件分支。我们还可以部分处理目标不是静态的分支。假设我们的分支是这样的：

BR X0

这种指令在调用函数指针或类方法时很常见。虽然 X0 的值可以更改，但通常它实际上总是相同的。在这种情况下，我们可以将最终的分支指令替换为代码，该代码将 X0 的值与我们的已知函数进行比较，如果它将分支与代码的检测副本的地址匹配。然后，如果不匹配，则可以将无条件分支返回到 Stalker 引擎。因此，如果函数指针 say 的值发生了变化，那么代码仍然有效，无论我们最终到达哪里，我们都将重新输入 Stalker 和乐器。但是，如果如我们预期的那样它保持不变，那么我们可以完全绕过 Stalker 引擎并直接进入仪器化功能。

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Stalker中函数地址和指令地址匹配不上

对于之前Stalker代码

[__lldb_unnamed_symbol2575\\$\\$akd](#)

的某次调试输出日志是：

```
===== dynamicDebug frida scripts fridaStalker_akdSymbol2575.js =====
funcRelativeStartAddr 656480, funcSize 9416, funcRelativeEndAddr 665896
moduleName akd, moduleBaseAddress 0x10054c000
funcRealStartAddr 0x1005ec460, funcRealEndAddr 0x1005ec4609416
[ iPhone : PID: 13098 ] > ----- arg0 0xfffffffffffffff, arg1 0x16fe26838, arg2 0x16fe268
38, arg3 0xfffffffffffffff
curTid = 26635

+++ into iterator =
[0x1071dbcd8] b 0x1071dbce8
+++ into iterator =
[0x1071dbce8] str wZR, [x19, +0x90]
[0x1071dbcec] ldr x0, [x19, +0xa0]
[0x1071dbcfc0] str xZR, [x19, +0xa0]
[0x1071dbcfc4] cbz x0, +0x1071dbcfc
+++ into iterator =
[0x1071dbcfc8] b1 +0x1070dfeef8
+++ into iterator =
[0x1071dbcfc] ldr x0, [x19, +0x98]
[0x1071dbd00] str xZR, [x19, +0x98]
[0x1071dbd04] cbz x0, +0x1071dbd14
...
```

-》看到2个函数地址不匹配：

- 函数实际内存起始地址： 0x1005ec460
 - 0x1005exxxx 之类的地址
- Stalker中运行期间的函数地址： 0x1071dbcd8
 - 0x1071dxxxx 之类的地址

后来明白原因了：

Stalker内部的hook指令的原理就是：

把当前代码拷贝一份，加上hook代码及其他逻辑

而此处的：拷贝一份，到别处，别的一段内存地址空间，此处就是指的是：

- 0x1071dbcd8
 - 0x1071dxxxx 之类的地址

所以，原始函数代码和被Stalker去hook的代码，两个地址是不同的，是可以理解的，没有出错，是正常的。

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16字节之前的开始那段代码无法调试

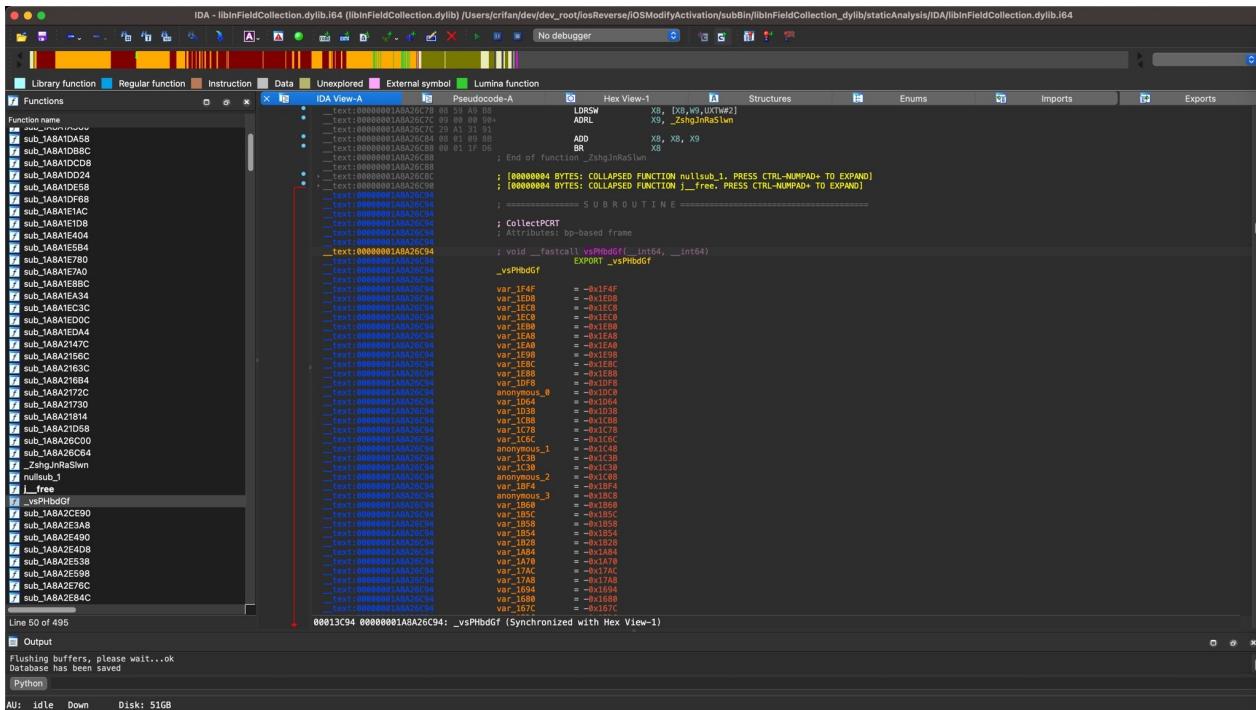
Frida的Stalker，触发的时候，往往第一行代码，确切的说是前面一小段代码，是无法打印出来的而能开始打印的时候，往往是代码向后偏移大概 $0x10=16$ 字节之后，才能打印出来

举例

想要去hook函数：

- libInFieldCollection.dylib的vsPHbdGf

IDA中，起始地址是：



```

__text:00000001A8A26C94 ; CollectPCRT
__text:00000001A8A26C94 ; Attributes: bp-based frame
__text:00000001A8A26C94
__text:00000001A8A26C94 ; void __fastcall vsPHbdGf(__int64, __int64)
__text:00000001A8A26C94 EXPORT _vsPHbdGf

...
__text:00000001A8A26C94 FC 6F BA A9 STP X28, X27, [SP,#-0x10]
var_50|: __text:00000001A8A26C98 FA 67 01 A9 STP X26, X25, [SP,#0x50+]
var_40|: __text:00000001A8A26C9C F8 5F 02 A9 STP X24, X23, [SP,#0x50+]
var_30|: __text:00000001A8A26CA0 F6 57 03 A9 STP X22, X21, [SP,#0x50+]
var_20|: __text:00000001A8A26CA4 F4 4F 04 A9 STP X20, X19, [SP,#0x50+]
var_10|: __text:00000001A8A26CA8 FD 7B 05 A9 STP X29, X30, [SP,#0x50+]
var_s0|:

```

<code>__text:00000001A8A26CAC FD 43 01 91</code>	<code>ADD</code>	<code>X29, SP, #0x50</code>
<code>__text:00000001A8A26CB0 FF 07 40 D1</code>	<code>SUB</code>	<code>SP, SP, #1, LSL#12</code>

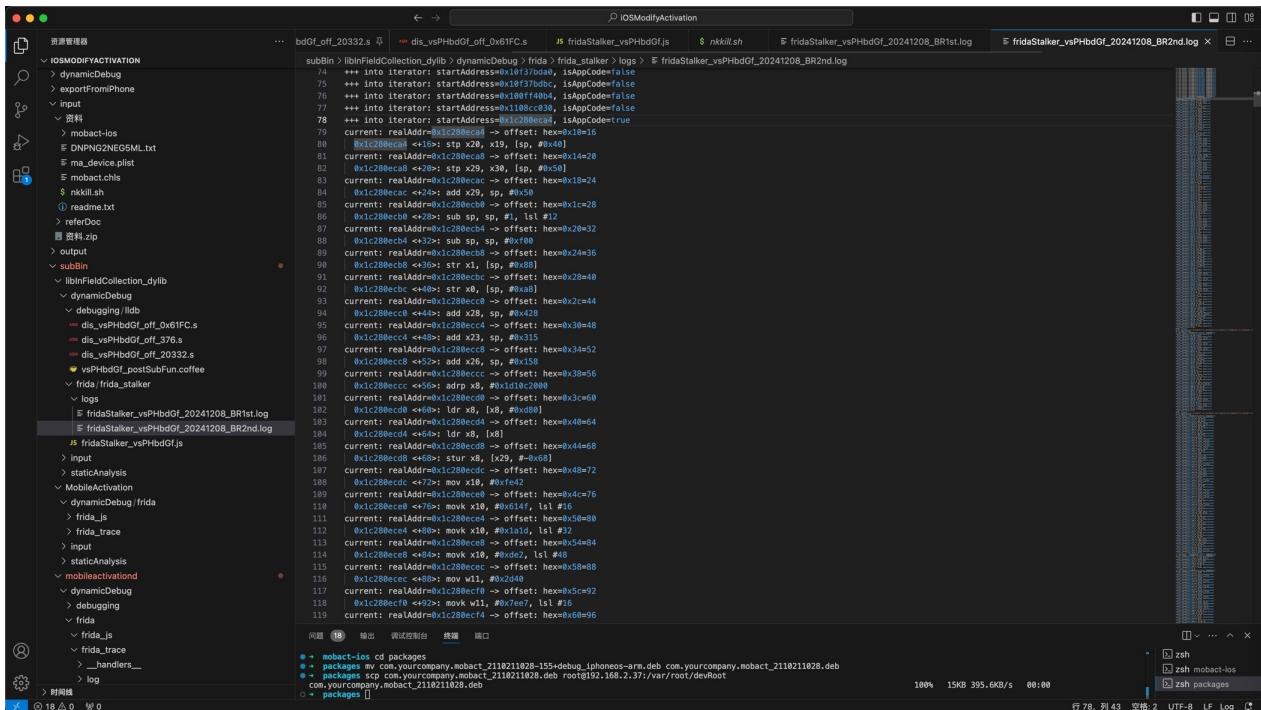
libInFieldCollection.dylib的vsPHbdGf

中的输出是：

```

into hookNative:
into stalkerHookNative_vsPHbdGf:
libraryName libInFieldCollection dylib -> moduleBaseAddress 0x1c27fb000
origFuncPtr 0x1c280ec94
funcRelativeStartAddr 81044
functionSize 25084 0x61fc, argNum 2
Frida Stalker hook: module: baseAddress 0x1c27fb000
function: relativeStartAddr 0x13c94, size 25084 0x61fc, relativeEndAddr 0x19e90
funcRealStartAddr 0x1c280ec94, funcRealEndAddr 0x1c2814e90
curTid null
[iPhone: mobileactivationd ] -> ====== Triggered addr: relative [0x13c94] = real [0x
1c280ec94] ======
arg[0] 0x16fa8a988
arg[1] 0x16fa8a984
curTid 21019
+++ into iterator: startAddress 0x10f3c1768, isAppCode false
+++ into iterator: startAddress 0x10f3c1778, isAppCode false
...
+++ into iterator: startAddress 0x1108cc030, isAppCode false
+++ into iterator: startAddress 0x1c280eca4, isAppCode true
current: realAddr 0x1c280eca4 -> offset hex 0x10-16
  0x1c280eca4 <16>: stp x20, x19, [sp, +0x40]
current: realAddr 0x1c280eca8 -> offset hex 0x14-20
  0x1c280eca8 <20>: stp x29, x30, [sp, +0x50]
current: realAddr 0x1c280ecac -> offset hex 0x18-24
  0x1c280ecac <24>: add x29, sp, +0x50
...

```



此时：

- 函数的第一行代码=函数起始地址是： 0x1c280ec94
- 真正开始打印log日志的地址是： 0x1c280eca4
 - 已经是起始地址的偏移量： 0x10 = 16 了

原因

猜测是和Frida的Stalker的内部实现机制有关系：

好像大概意思是，从原始代码code拷贝到新的地方，再去hook和打印

使得好像无法实现最初代码的hook？？

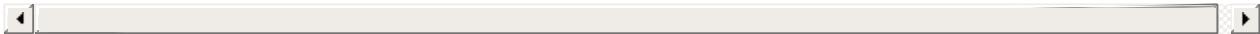
影响和结果

无法实现，去函数最开始的几行（4行）代码去hook（比如打印输出参数时的寄存器值等等）

即：

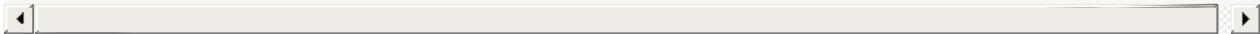
此处开始打印hook的代码，已经是：

<u>__text</u> :00000001A8A26C94 FC 6F BA A9	STP	X28, X27, [SP,# 0x10]
var_50		
<u>__text</u> :00000001A8A26C98 FA 67 01 A9	STP	X26, X25, [SP,#0x50+]
var_40		
<u>__text</u> :00000001A8A26C9C F8 5F 02 A9	STP	X24, X23, [SP,#0x50+]
var_30		
<u>__text</u> :00000001A8A26CA0 F6 57 03 A9	STP	X22, X21, [SP,#0x50+]
var_20		
<u>__text</u> :00000001A8A26CA4 F4 4F 04 A9	STP	X20, X19, [SP,#0x50+]
var_10		



中的：

```
__text:00000001A8A26CA4 F4 4F 04 A9          STP      X20, X19, [SP,#0x50+  
var_10]
```



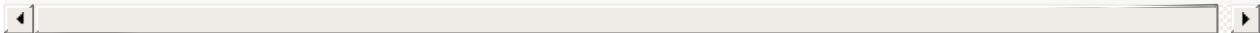
对应着输出的：

- 偏移量是： $0x10 = 16$ 的 $0x1c280eca4$

```
+++ into iterator: startAddress 0x1c280eca4, isAppCode true  
current: realAddr 0x1c280eca4 -> offset hex 0x10-16  
0x1c280eca4 <-16>: stp x20, x19, [sp, +0x40]
```

而要去hook前面（16字节=0x10=占用4个指令的大小）4行代码：

```
__text:00000001A8A26C94 FC 6F BA A9          STP      X28, X27, [SP,#-0x10  
var_50]  
__text:00000001A8A26C98 FA 67 01 A9          STP      X26, X25, [SP,#0x50+  
var_40]  
__text:00000001A8A26C9C F8 5F 02 A9          STP      X24, X23, [SP,#0x50+  
var_30]  
__text:00000001A8A26CA0 F6 57 03 A9          STP      X22, X21, [SP,#0x50+  
var_20]
```



目前看来，就无法实现了

如何解决

暂时无解。

除非以后对Stalker机制有深入了解，看看是否有机会解决此，感觉算是Stalker的bug了。

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2025-06-04 14:37:55

Stalker.exclude

此处介绍 Stalker.exclude 的使用心得。

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用Stalker.exclude提高效率和减少干扰

现象

libInFieldCollection.dylib的vsPHbdGf

中的Frida的核心部分代码：

```

function stalkerHookNative_vsPHbdGf(){
    console.log("into stalkerHookNative_vsPHbdGf:")

    var libraryName = "libInFieldCollection.dylib"
    const moduleBaseAddress = Module.findBaseAddress(libraryName)
    console.log("libraryName=" + libraryName + " -> moduleBaseAddress=" + moduleBaseAddress)
    if (null == moduleBaseAddress) {
        console.error("Failed to find library " + libraryName)
        return
    }

    var origFuncPtr = Module.findExportByName(libraryName, "vsPHbdGf")
    console.log("origFuncPtr=" + origFuncPtr)

    var funcRelativeStartAddr = origFuncPtr - moduleBaseAddress
    console.log("funcRelativeStartAddr=" + funcRelativeStartAddr)

    var functionSize = 0x61FC

    // CollectPCRT == void __fastcall vsPHbdGf(__int64 a1, __int64 a2)
    var argNum = 2
    console.log("functionSize=" + functionSize + "=" + JsUtil.intToHexStr(functionSize) +
    ", argNum=" + argNum)

    Stalker.exclude(module_system)
}

let hookFuncMap = {
    0x164: // +356
        function (context) {
            var contextStr = JSON.stringify(context)
            console.log("[0x164] contextStr=" + contextStr)
            var x10 = context.x10
            console.log("[0x164] x10=" + x10)
        },
    0x1DC: // +476
        function (context) {
            var contextStr = JSON.stringify(context)
            console.log("[0x1DC] contextStr=" + contextStr)
            var x10 = context.x10
            console.log("[0x1DC] x10=" + x10)
}

```

```

        },
    }

    FridaUtil.stalkerHookUnnameNative(moduleBaseAddress, funcRelativeStartAddr, functions
size, argNum, hookFuncMap)
}

function hookNative(){
    console.log("into hookNative:")
    stalkerHookNative_vsPHbdGf()
}

hookNative()

```

和对应的：

FridaUtil 的 stalkerHookUnnameNative

```

// Frida Stalker hook unknown name native function
static stalkerHookUnnameNative(moduleBaseAddress, funcRelativeStartAddr, functionsSize,
argNum, hookFuncMap){
    console.log("Frida Stalker hook: module: baseAddress=" + moduleBaseAddress)

    var functionSizeHexStr = JsUtil.intToHexStr(functionSize)
    var funcRelativeStartAddrHexStr = JsUtil.intToHexStr(funcRelativeStartAddr)
    var funcRelativeEndAddr = funcRelativeStartAddr + functionSize
    var funcRelativeEndAddrHexStr = JsUtil.intToHexStr(funcRelativeEndAddr)
    console.log("function: relativeStartAddr=" + funcRelativeStartAddrHexStr + ", size="
+ functionSize + "=" + functionSizeHexStr + ", relativeEndAddr=" + funcRelativeEndAddr
HexStr)

    const funcRealStartAddr = moduleBaseAddress.add(funcRelativeStartAddr)
    // var funcRealEndAddr = funcRealStartAddr + functionSize
    const funcRealEndAddr = funcRealStartAddr.add(functionSize)
    console.log("funcRealStartAddr=" + funcRealStartAddr + ", funcRealEndAddr=" + funcR
ealEndAddr)
    var curTid = null
    console.log("curTid=" + curTid)
    Interceptor.attach(funcRealStartAddr, {
        onEnter: function(args) {
            JsUtil.logStr("Triggered addr: relative [" + funcRelativeStartAddrHexStr + "] = r
eal [" + funcRealStartAddr + "]")

            for(var i = 0; i < argNum; i++) {
                var curArg = args[i]
                console.log("arg[" + i + "]=" + curArg)
            }
        }
    })

    var curTid = Process.getCurrentThreadId()

```

```

        console.log("curTid=" + curTid)
        Stalker.follow(curTid, {
            events: {
                call: false, // CALL instructions: yes please
                ret: true, // RET instructions
                exec: false, // all instructions: not recommended as it's
                block: false, // block executed: coarse execution trace
                compile: false // block compiled: useful for coverage
            },
            // onReceive: Called with `events` containing a binary blob comprised of one or more GumEvent structs. See `gumevent.h` for details about the format. Use `Stalker.parse()` to examine the data.
            onReceive(events) {
                var parsedEvents = Stalker.parse(events)
                // var parsedEventsStr = JSON.stringify(parsedEventsStr)
                // console.log("">>>> into onReceive: parsedEvents=" + parsedEvents + ", parsedEventsStr=" + parsedEventsStr);
                console.log("">>>> into onReceive: parsedEvents=" + parsedEvents);
            },
        }
    }

    // transform: (iterator: StalkerArm64Iterator) => {
    transform: function (iterator) {
        // https://www.radare.org/doc/frida/interfaces/StalkerArmIterator.html

        // console.log("iterator=" + iterator)
        var instruction = iterator.next()
        const startAddress = instruction.address
        // console.log("++> into iterator: startAddress=" + startAddress)
        // const isAppCode = startAddress.compare(funcRealStartAddr) >= 0 && startAddress.compare(funcRealEndAddr) === -1
        // const isAppCode = (startAddress.compare(funcRealStartAddr) >= 0) && (startAddress.compare(funcRealEndAddr) < 0)
        const gt_realStartAddr = startAddress.compare(funcRealStartAddr) >= 0
        const lt_realEndAddr = startAddress.compare(funcRealEndAddr) < 0
        var isAppCode = gt_realStartAddr && lt_realEndAddr
        console.log("++> into iterator: startAddress=" + startAddress + ", isAppCode=" + isAppCode)

        // // for debug
        // isAppCode = true

        // console.log("isAppCode=" + isAppCode + ", gt_realStartAddr=" + gt_realStartAddr + ", lt_realEndAddr=" + lt_realEndAddr)
        do {
            if (isAppCode) {
                // is origal function code = which we focus on

                // console.log("instruction: address=" + instruction.address
                //           + ", next=" + instruction.next()
                //           + ", size=" + instruction.size
                //           + ", mnemonic=" + instruction.mnemonic

```

```

        //      + ",opStr=" + instruction.opStr
        //      + ",operands=" + JSON.stringify(instruction.operands)
        //      + ",regsAccessed=" + JSON.stringify(instruction.regsAccessed)
        //      + ",regsRead=" + JSON.stringify(instruction.regsRead)
        //      + ",regsWritten=" + JSON.stringify(instruction.regsWritten)
        //      + ",groups=" + JSON.stringify(instruction.groups)
        //      + ",toString()=" + instruction.toString()
        //      + ",toJSON()=" + instruction.toJSON()
        // );

        var curRealAddr = instruction.address
        // console.log("curRealAddr=" + curRealAddr)
        // const isAppCode = curRealAddr.compare(funcRealStartAddr) >= 0 && c
urRealAddr.compare(funcRealEndAddr) === -1
        // console.log(curRealAddr + ": isAppCode=" + isAppCode)
        var curOffsetHexPtr = curRealAddr.sub(funcRealStartAddr)
        var curOffsetInt = curOffsetHexPtr.toInt32()
        console.log("current: realAddr=" + curRealAddr + " -> offset: hex=" +
curOffsetHexPtr + "!=" + curOffsetInt)

        // var instructionStr = instruction.mnemonic + " " + instruction.opStr

        var instructionStr = instruction.toString()
        // console.log("\t" + curRealAddr + ": " + instructionStr);
        // console.log("\t" + curRealAddr + " <+" + curOffsetHexPtr + ">: " +
instructionStr)
        console.log("\t" + curRealAddr + " <+" + curOffsetInt + ">: " + instr
uctionStr)

        if (curOffsetInt in hookFuncMap){
            console.log("offset: " + curOffsetHexPtr + "!=" + curOffsetInt)
            // let curHookFunc = hookFuncMap.get(curOffsetInt)
            var curHookFunc = hookFuncMap[curOffsetInt]
            // console.log("curOffsetInt=" + curOffsetInt + " -> curHookFunc=" +
curHookFunc)

            // putCallout -> https://www.radare.org/doc/frida/interfaces/Stalke
rArmIterator.html#putCallout
            // StalkerScriptCallout -> https://www.radare.org/doc/frida/types/S
talkerScriptCallout.html
            // CpuContext -> https://www.radare.org/doc/frida/types/CpuContext.
html
            // Arm64CpuContext -> https://www.radare.org/doc/frida/interfaces/A
rm64CpuContext.html

            // work: normal
            iterator.putCallout(curHookFunc)

            // var extraDataDict = {
            //     "curOffsetInt": curOffsetInt

```

```

        // }
        // Not work: abnormal
        // iterator.putCallout((context) => {
        //   // iterator.putCallout((context, extraDataDict) => {
        //     // console.log("match offset: " + curOffsetHexPtr + ", curReal
Addr=" + curRealAddr)
        //     // curHookFunc(context, curOffsetInt, moduleBaseAddress)
        //     // context.curOffsetInt = curOffsetInt
        //     // context.curOffsetHexPtr = curOffsetHexPtr
        //     // context.moduleBaseAddress = moduleBaseAddress
        //     // context[curOffsetInt] = curOffsetInt
        //     // context[curOffsetHexPtr] = curOffsetHexPtr
        //     // context[moduleBaseAddress] = moduleBaseAddress
        //     // curHookFunc(context, extraDataDict)
        //     curHookFunc(context)
        //   })
        // }

    }
    iterator.keep()
} while ((instruction = iterator.next()) !== null)
}
});

// function needDebug(context) {
//   console.log("into needDebug")
//   // console.log("into needDebug: context=" + context)
//   // var contextStr = JSON.stringify(context, null, 2)
//   // console.log("context=" + contextStr)
//   // var x9Value1 = context.x9
//   // var x9Value2 = context["x9"]
//   // console.log("x9Value1=" + x9Value1 + ", x9Value2=" + x9Value2)
// }
},
onLeave: function(retval) {
  console.log("addr: relative [" + funcRelativeStartAddrHexStr + "] real [" + fun
cRealStartAddr + "] -> retval=" + retval)
  if (curTid != null) {
    Stalker.unfollow(curTid)
    console.log("Stalker.unfollow curTid=", curTid)
  }
}
}
}

```

注：其最新代码详见：[FridaUtil.js](#)

但是hook不到，该函数 `vsPHbdGf` 的全部代码

具体现象就是：`vsPHbdGf`函数代码很多，但是Stalker输出的代码执行逻辑，最后，最多，只到：

- `frida/frida_stalker/logs/fridaStalker_vsPHbdGf_20241208_BR2nd.log`

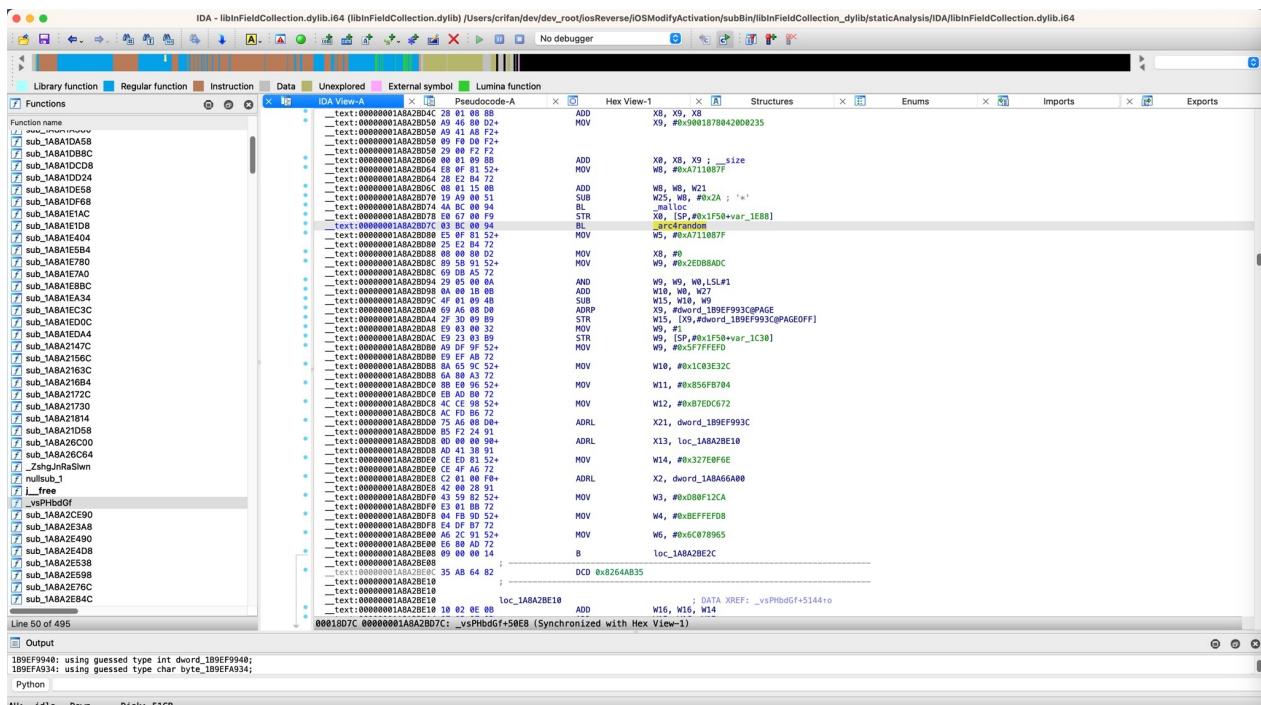
```
[iPhone: mobileactivationd ]-> % reload
into hookNative:
into stalkerHookNative_vsPHbdGf:
libraryName libInFieldCollection dylib -> moduleBaseAddress 0x1c27fb000
origFuncPtr 0x1c280ec94
funcRelativeStartAddr 81044
functionSize 25084 0x61fc, argNum 2
Frida Stalker hook: module: baseAddress 0x1c27fb000
function: relativeStartAddr 0x13c94, size 25084-0x61fc, relativeEndAddr=0x19e90
funcRealStartAddr 0x1c280ec94, funcRealEndAddr 0x1c2814e90
curTid null
[iPhone: mobileactivationd ]-> ===== Triggered addr: relative [0x13c94] = real [0x1c280ec94] =====
arg[0] 0x16fa8a988
arg[1] 0x16fa8a984
curTid 21019
+++ into iterator: startAddress 0x10f3c1768, isAppCode false
+++ into iterator: startAddress 0x10f3c1778, isAppCode false
...
+++ into iterator: startAddress 0x1c280eca4, isAppCode true
current: realAddr 0x1c280eca4 -> offset hex 0x10-16
  0x1c280eca4 <-16>: stp x20, x19, [sp, -0x40]
...
current: realAddr 0x1c2813d74 -> offset hex 0x50e0-20704
  0x1c2813d74 <-20704>: b1 #0x1c2842e9c
+++ into iterator: startAddress 0x1c2842e9c, isAppCode false
+++ into iterator: startAddress 0x19a8914c0, isAppCode false
...
+++ into iterator: startAddress 0x19a8914f0, isAppCode false
+++ into iterator: startAddress 0x1c2813d78, isAppCode true
current: realAddr 0x1c2813d78 -> offset hex 0x50e4-20708
  0x1c2813d78 <-20708>: str x0, [sp, -0xc8]
current: realAddr 0x1c2813d7c -> offset hex 0x50e8-20712
  0x1c2813d7c <-20712>: b1 #0x1c2842d88
+++ into iterator: startAddress 0x1c2842d88, isAppCode false
+++ into iterator: startAddress 0x19a77145c, isAppCode false
+++ into iterator: startAddress 0x19a8bfd74, isAppCode false
...
```

The screenshot shows a debugger interface with multiple windows. The main window displays assembly code for the FridaStalker exploit. A secondary window shows a memory dump of the application's memory space, specifically focusing on the address 0x1c1813d78. The memory dump shows various memory blocks, some containing binary data and others containing ASCII strings like "fridaStalker_vsPhbdGf_20241208_BR2nd.log". The bottom right corner of the memory dump window has a small red box highlighting the word "packages".

```
... DSMModifyActivation_result.m ... C/MACollectionInterface.h ... JS fridaStalker_vsPhbdGf.js ... fridaStalker_vsPhbdGf_20241208_BR2nd.log ... fridaStalker_vsPhbdGf_20241209_exclude.log.log ... fridaStalker_vsPhbdGf_20241209_interStart0x... JS fridaStalker_vsPhbdGf.js

资源管理器
iosModifyFactivation
    <-- dynamicDebug
    > exportFromPhone
    <-- input
        <-- 资料
            > mobact-ios
            & DNPN2GE5M5.txt
            & mob_act.plist
            & mobact.plist
            $ nkkill.sh
            & README.txt
        > referDoc
        & 资料.zip
    > output
    <-- frida
        <-- libInFieldCollection_dylib
            <-- dynamicDebug
            <-- debugging
            & libdb
                & dis_vdhPhbdGf_oft_0x1FC.s
                & dis_vdhPhbdGf_oft_376.s
                & dis_vdhPhbdGf_oft_20323.s
                & fridaStalker_vsPhbdGf_postsBfRun.coffee
            <-- frida_stalker
                <-- logs
                    & fridaStalker_vsPhbdGf_20241208_BR1st.log
                    & fridaStalker_vsPhbdGf_20241208_BR2nd.log
                    & fridaStalker_vsPhbdGf_20241209_exclude.log.log
                    & fridaStalker_vsPhbdGf_20241209_interStart0x...
                JS fridaStalker_vsPhbdGf.js
            <-- input
                & libInFieldCollection.dylib
            <-- staticAnalysis
            > exportedStrInfo
            <-- IDA
                & libInFieldCollection.dylib
                & libInFieldCollection.dylib.i64
                & libInFieldCollection.dylib.id0
                & libInFieldCollection.dylib.id1
                & libInFieldCollection.dylib.name
                & libInFieldCollection.dylib.tl
            <-- MobileApplication
                <-- dynamicDebug / frida
                    & frida.js
                > 链接脚本
                    18 ▲ 0 等待 调试控制 终端 窗口
                    ● react-native -cd packages
                    ● packages scp yourcompany.mobact_2118211828-155-debug.iphones-arm.deb com.yourcompany.mobact_2118211828.deb
                    ● packages scp yourcompany.mobact_2118211828.deb root@192.168.2.37:/var/root/devRoot
                    com.yourcompany.mobact_2118211828.deb
                    ○ packages [ ]
```

对应着 IDA 中的 D7C 结尾的位置



后续的、之后的代码，就看不到运行了。

原因

基本上确定就是：

由于（stalker）奏hook的内容太多，导致出现异常，即没有hook到后续代码的运行

解决办法

用Stalker.exclude排除掉其他的、无需关心的代码

具体步骤

- 先找到，要排除掉的代码的范围
 - 核心思路是：从你的函数中，真实额外调用了第三方（尤其是系统库中的函数），去寻找要排除掉的范围
 - 举例
 - 此处iOS的程序，且调试期间的确看到了后续代码会调用到 `malloc`、`arc4random` 等函数
 - 其中，好像是，这些函数就是属于 ObjC或System相关的库中？
 - 且此处的函数vsPHbdGf所属的库libInFieldCollection.dylib，所依赖的外部库，即import的库
 - `libInFieldCollection_dylib/staticAnalysis/exportedStrResInfo/libInFieldCollection_rabin2_libraries.coffee`
 - `/System/Library/Frameworks/IOKit.framework/Versions/A/IOKit`
 - `/System/Library/Frameworks/Foundation.framework/Foundation`
 - `/System/Library/Frameworks/CoreFoundation.framework/CoreFoundation`
 - `/usr/lib/libMobileGestalt.dylib`
 - `/usr/lib/libobjc.A.dylib`
 - `/usr/lib/libSystem.B.dylib`
 - 其中就有
 - iOS的常见的底层通用的库
 - `/usr/lib/libobjc.A.dylib`
 - `/usr/lib/libSystem.B.dylib`
 - 所以，基本上可以确定就是：
 - 此处后续要排除的范围，就是：`libobjc.A.dylib`、`libSystem.B.dylib` 等系统基础的底层的库
- 再去用 `Stalker.exclude` 排除掉（整个库）

然后再去代码中加上：

```
// try exclude not-concern functions inside common libs

// var moduleName_libObjc = "/usr/lib/libobjc.A.dylib"
var moduleName_libObjc = "libobjc.A.dylib"
// FridaUtil.printModuleInfo(moduleName_libObjc)
var module_libObjc = Process.getModuleByName(moduleName_libObjc)
console.log("module_libObjc=" + module_libObjc)
if (null != module_libObjc) {
    FridaUtil.printModuleBasicInfo(module_libObjc)

    Stalker.exclude(module_libObjc)
}

// var moduleName_system = "/usr/lib/libSystem.B.dylib"
var moduleName_system = "libSystem.B.dylib"
// FridaUtil.printModuleInfo(moduleName_system)
var module_system = Process.getModuleByName(moduleName_system)
console.log("module_system=" + module_system)
if (null != module_system) {
```

```

FridaUtil.printModuleBasicInfo(module_system)

Stalker.exclude(module_system)
}

```

最新代码是：

```

function stalkerHookNative_vsPHbdGf(){
    console.log("into stalkerHookNative_vsPHbdGf:")

    var libraryName = "libInFieldCollection.dylib"
    const moduleBaseAddress = Module.findBaseAddress(libraryName)
    console.log("libraryName=" + libraryName + " -> moduleBaseAddress=" + moduleBaseAddress)
    if (null == moduleBaseAddress) {
        console.error("Failed to find library " + libraryName)
        return
    }

    var origFuncPtr = Module.findExportByName(libraryName, "vsPHbdGf")
    console.log("origFuncPtr=" + origFuncPtr)

    var funcRelativeStartAddr = origFuncPtr - moduleBaseAddress
    console.log("funcRelativeStartAddr=" + funcRelativeStartAddr)
    // for debug
    /*
     [iPhone::mobileactivationd ]-> ====== Triggered addr: relative [0x13c94] = real
     [0x1c280ec94] ======
     ...
     +++ into iterator: startAddress=0x1c2813d78, isAppCode=true
     current: realAddr=0x1c2813d78 -> offset: hex=0x50e4=20708
     0x1c2813d78 <+20708>: str x0, [sp, #0xc8]
     current: realAddr=0x1c2813d7c -> offset: hex=0x50e8=20712
     0x1c2813d7c <+20712>: bl #0x1c2842d88
    */
    // // use later address as start address, try to avoid only hook part code == not hook all code
    // funcRelativeStartAddr = funcRelativeStartAddr + 0x50e4

    var functionSize = 0x61FC
    // for debug: make larger, try to support hook more code
    // var functionSize = 0x10000

    // CollectPCRT == void __fastcall vsPHbdGf(__int64 a1, __int64 a2)
    var argNum = 2
    console.log("functionSize=" + functionSize + "==" + JsUtil.intToHexStr(functionSize) +
    ", argNum=" + argNum)

    // try exclude not-concern functions inside common libs

    // var moduleName_libobjc = "/usr/lib/libobjc.A.dylib"
    var moduleName_libobjc = "libobjc.A.dylib"
    // FridaUtil.printModuleInfo(moduleName_libobjc)
    var module_libobjc = Process.getModuleByName(moduleName_libobjc)
    console.log("module_libobjc=" + module_libobjc)

```

```

if (null != module_libObjc) {
    FridaUtil.printModuleBasicInfo(module_libObjc)

    Stalker.exclude(module_libObjc)
}

// var moduleName_system = "/usr/lib/libSystem.B.dylib"
var moduleName_system = "libSystem.B.dylib"
// FridaUtil.printModuleInfo(moduleName_system)
var module_system = Process.getModuleByName(moduleName_system)
console.log("module_system=" + module_system)
if (null != module_system) {
    FridaUtil.printModuleBasicInfo(module_system)

    Stalker.exclude(module_system)
}

let hookFuncMap = {
    0x164: // +356
        function (context) {
            var contextStr = JSON.stringify(context)
            console.log("[0x164] contextStr=" + contextStr)
            var x10 = context.x10
            console.log("[0x164] x10=" + x10)
        },
    0x1DC: // +476
        function (context) {
            var contextStr = JSON.stringify(context)
            console.log("[0x1DC] contextStr=" + contextStr)
            var x10 = context.x10
            console.log("[0x1DC] x10=" + x10)
        },
}

FridaUtil.stalkerHookUnnameNative(moduleBaseAddress, funcRelativeStartAddr, functions
size, argNum, hookFuncMap)
}

function hookNative(){
    console.log("into hookNative:")
    stalkerHookNative_vsPHbdGf()
}

hookNative()

```

最开始的输出中，关于库的输出是：

```

module_libObjc=[object Object]
Module: name libobjc_A.dylib, base 0x199e82000, size7897088, path=/usr/lib/libobjc.A.dylib
module_system=[object Object]
Module: name libSystem.B.dylib, base 0x199e17000, size8192, path=/usr/lib/libSystem.B.dylib
Frida Stalker hook: module: baseAddress 0x1c27fb000

```

最终结果是：

即可顺利hook出后续代码

- (d7c 结尾的) +20712 的后续代码
 - 从 (d80 结尾的) +20716 开始的后续的代码

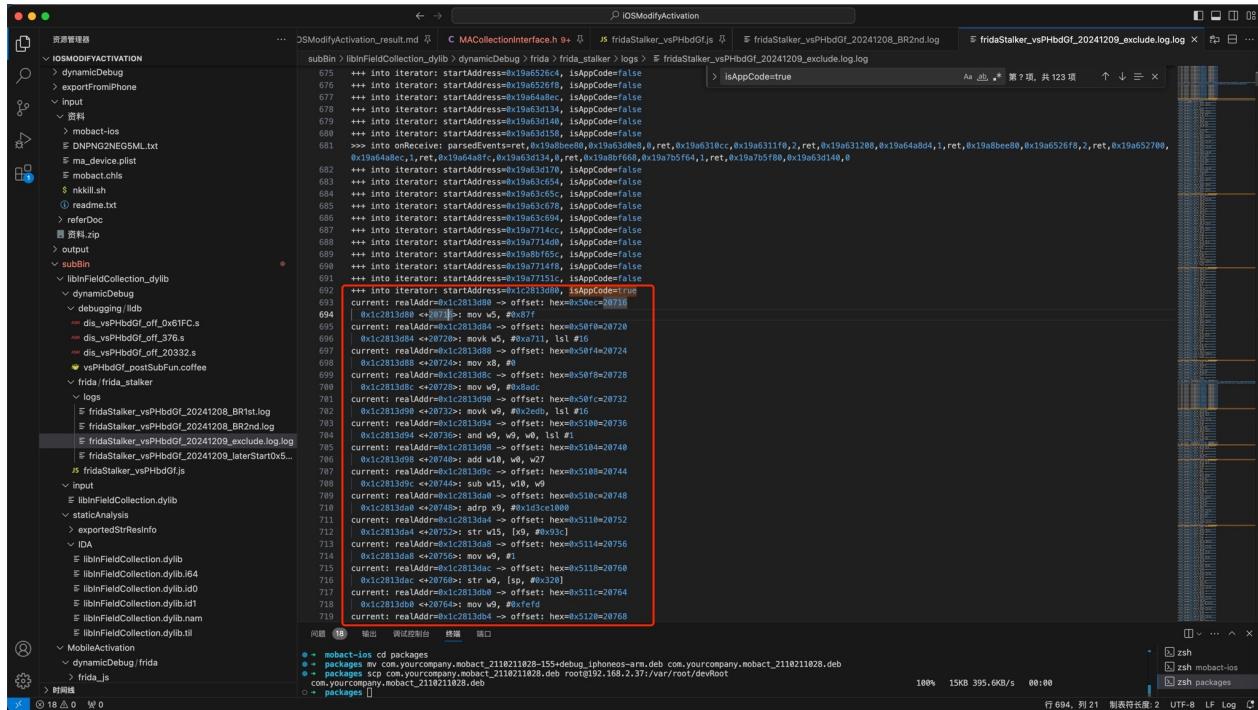
的执行了：

- frida/frida_stalker/logs/fridaStalker_vsPHbdGf_20241209_exclude.log.log

```

+++ into iterator: startAddress 0x19a77151c, isAppCode false
+++ into iterator: startAddress 0x1c2813d80, isAppCode true
current: realAddr 0x1c2813d80 -> offset hex 0x50ec=20716
  0x1c2813d80 <- 20716: mov w5, #0x87f
current: realAddr 0x1c2813d84 -> offset hex 0x50f0=20720
  0x1c2813d84 <- 20720: movk w5, #0xa711, lsl #16
current: realAddr 0x1c2813d88 -> offset hex 0x50f4=20724
  0x1c2813d88 <- 20724: mov x8, #0

```



心得

刚开始以为是Frida的Stalker的bug呢，导致函数的后续代码没触发

后来也看到了，官网有提到：

[Stalker | Frida • A world-class dynamic instrumentation toolkit](#)

Excluded Ranges

Stalker also has the API `Stalker.exclude(range)` that's passed a base and limit used to prevent Stalker from instrumenting code within these regions. Consider, for example, your thread calls `malloc()` inside `libc`. You most likely don't care about the inner workings of the heap and this is not only going to slow down performance, but also generate a whole lot of extraneous events you don't care about. One thing to consider, however, is that as soon as a call is made to an excluded range, stalking of that thread is stopped until it returns. That means, if that thread were to call a function which is not inside a restricted range, a callback perhaps, then this would not be captured by Stalker. Just as this can be used to stop the stalking of a whole library, it can be used to stop stalking a given function (and its callees) too. This can be particularly useful if your target application is statically linked. Here, we cannot simply ignore all calls to `libc`, but we can find the symbol for `malloc()` using `Module.enumerateSymbols()` and ignore that single function.

以及找到了对应的API接口描述

[JavaScript API | Frida • A world-class dynamic instrumentation toolkit](#)

Stalker

`Stalker.exclude(range)` : marks the specified memory `range` as excluded, which is an object with `base` and `size` properties – like the properties in an object returned by e.g. `Process.getModuleByName()`.

This means Stalker will not follow execution when encountering a call to an instruction in such a range. You will thus be able to observe/modify the arguments going in, and the return value coming back, but won't see the instructions that happened between.

Useful to improve performance and reduce noise.

其中最后一行明显是：

- 可以用来：提高性能和降低噪音。
- 》但是差点，仍旧怀疑是Stalker的bug，而没去尝试`Stalker.exclude`，差点错过了这个`Stalker.exclude`
- 》实践证明：`Stalker.exclude` 是可以解决此问题的

最后的心得，就是：

- 以后遇到这类，觉得有一点希望的思路，只要时间允许，还是尽量也去试试
 - 且同时也是增加技术能力的，此处即新学习了个`Stalker.exclude`的用法

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Stalker工具类函数

此处整理， Frida的Stalker期间， 整理出的， 工具类函数。

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stalkerHookUnnameNative

- 函数: stalkerHookUnnameNative
- 作用: 实现Frida的Stalker去hook某个位置的代码的通用逻辑
- (调用) 举例
 - libmetasec_ml.so的ms_bd_c_l_a
 - FridaUtil.stalkerHookUnnameNative(moduleBaseAddress, funcRelativeStartAddr, functionSize, argNum, hookFuncMap)
- 最新代码
 - 详见: [FridaUtil.js](#)

stalkerHookUnnameNative 的代码

```
// Frida Stalker hook unknown name native function
static stalkerHookUnnameNative(moduleBaseAddress, funcRelativeStartAddr, functionSize,
argNum, hookFuncMap){
    console.log("Frida Stalker hook: module: baseAddress=" + moduleBaseAddress + ", isShowOpcode=" + FridaUtil.isShowOpcode)

    var functionSizeHexStr = JsUtil.intToHexStr(functionSize)
    var funcRelativeStartAddrHexStr = JsUtil.intToHexStr(funcRelativeStartAddr)
    var funcRelativeEndAddr = funcRelativeStartAddr + functionSize
    var funcRelativeEndAddrHexStr = JsUtil.intToHexStr(funcRelativeEndAddr)
    console.log("function: relativeStartAddr=" + funcRelativeStartAddrHexStr + ", size=" +
+ functionSize + "=" + functionSizeHexStr + ", relativeEndAddr=" + funcRelativeEndAddr
HexStr)

    const funcRealStartAddr = moduleBaseAddress.add(funcRelativeStartAddr)
    // var funcRealEndAddr = funcRealStartAddr + functionSize
    const funcRealEndAddr = funcRealStartAddr.add(functionSize)
    console.log("funcRealStartAddr=" + funcRealStartAddr + ", funcRealEndAddr=" + funcR
ealEndAddr)
    var curTid = null
    console.log("curTid=" + curTid)
    Interceptor.attach(funcRealStartAddr, {
        onEnter: function(args) {
            JsUtil.logStr("Triggered addr: relative [" + funcRelativeStartAddrHexStr + "] = r
eal [" + funcRealStartAddr + "]")

            for(var i = 0; i < argNum; i++) {
                var curArg = args[i]
                console.log("arg[" + i + "]=" + curArg)
            }

            var curTid = Process.getCurrentThreadId()
            console.log("curTid=" + curTid)
            Stalker.follow(curTid, {
                events: {
                    call: false, // CALL instructions: yes please
                    ret: true, // RET instructions
                }
            })
        }
    })
}
```

```

    exec: false, // all instructions: not recommended as it's
    block: false, // block executed: coarse execution trace
    compile: false // block compiled: useful for coverage
  },
  // onReceive: Called with `events` containing a binary blob comprised of one or more GumEvent structs. See `gumevent.h` for details about the format. Use `Stalker.parse()` to examine the data.
  onReceive(events) {
    var parsedEvents = Stalker.parse(events)
    // var parsedEventsStr = JSON.stringify(parsedEventsStr)
    // console.log("">>> into onReceive: parsedEvents=" + parsedEvents + ", parsedEventsStr=" + parsedEventsStr);
    console.log("">>> into onReceive: parsedEvents=" + parsedEvents);
  },

  // transform: (iterator: StalkerArm64Iterator) => {
  transform: function (iterator) {
    // https://www.radare.org/doc/frida/interfaces/StalkerArmIterator.html

    // console.log("iterator=" + iterator)
    var instruction = iterator.next()
    const startAddress = instruction.address
    // console.log("++ into iterator: startAddress=" + startAddress)
    // const isAppCode = startAddress.compare(funcRealStartAddr) >= 0 && startAddress.compare(funcRealEndAddr) === -1
    // const isAppCode = (startAddress.compare(funcRealStartAddr) >= 0) && (startAddress.compare(funcRealEndAddr) < 0)
    const gt_realStartAddr = startAddress.compare(funcRealStartAddr) >= 0
    const lt_realEndAddr = startAddress.compare(funcRealEndAddr) < 0
    var isAppCode = gt_realStartAddr && lt_realEndAddr
    console.log("++ into iterator: startAddress=" + startAddress + ", isAppCode=" + isAppCode)

    // // for debug
    // isAppCode = true

    // console.log("isAppCode=" + isAppCode + ", gt_realStartAddr=" + gt_realStartAddr + ", lt_realEndAddr=" + lt_realEndAddr)
    do {
      if (isAppCode) {
        // is original function code = which we focus on
        // FridaUtil.printInstructionInfo(instruction)

        var curRealAddr = instruction.address
        // console.log("curRealAddr=" + curRealAddr)
        // const isAppCode = curRealAddr.compare(funcRealStartAddr) >= 0 && curRealAddr.compare(funcRealEndAddr) === -1
        // console.log(curRealAddr + ": isAppCode=" + isAppCode)
        var curOffsetHexPtr = curRealAddr.sub(funcRealStartAddr)
        var curOffsetInt = curOffsetHexPtr.toInt32()
        console.log("current: realAddr=" + curRealAddr + " -> offset: hex=" + curOffsetHexPtr + "==" + curOffsetInt)

        // var instructionStr = instruction.mnemonic + " " + instruction.opStr
        var instructionStr = instruction.toString()
      }
    }
  }
}

```

```

        // console.log("\t" + curRealAddr + ":" + instructionStr);
        // console.log("\t" + curRealAddr + " <+" + curOffsetHexPtr + ">: " +
instructionStr)
        // console.log("\t" + curRealAddr + " <+" + curOffsetInt + ">: " + in
structionStr)

        var opcodeStr = "";
        if (FridaUtil.isShowOpcode) {
            opcodeStr = " " + FridaUtil.genInstructionOpcodeStr(instruction)
        }
        var instructionFullLogStr = "\t" + curRealAddr + " <+" + curOffsetInt
+ ">" + opcodeStr + "; " + instructionStr
        console.log(instructionFullLogStr)
        // 0x252c0edf8 <+356>: br x10
        // 0x252c0edf8 <+356> 40 01 1F D6: br x10

        if (curOffsetInt in hookFuncMap){
            console.log("offset: " + curOffsetHexPtr + "=" + curOffsetInt)
            // let curHookFunc = hookFuncMap.get(curOffsetInt)
            var curHookFunc = hookFuncMap[curOffsetInt]
            // console.log("curOffsetInt=" + curOffsetInt + " -> curHookFunc="
+ curHookFunc)

            // putCallout -> https://www.radare.org/doc/frida/interfaces/Stalke
rArmIterator.html#putCallout
            // StalkerScriptCallout -> https://www.radare.org/doc/frida/types/S
talkerScriptCallout.html
            // CpuContext -> https://www.radare.org/doc/frida/types/CpuContext.
html
            // Arm64CpuContext -> https://www.radare.org/doc/frida/interfaces/A
rm64CpuContext.html

            // work: normal
            iterator.putCallout(curHookFunc)

            // var extraDataDict = {
            //     "curOffsetInt": curOffsetInt
            // }
            // Not work: abnormal
            // iterator.putCallout((context) => {
            //     // iterator.putCallout((context, extraDataDict) => {
            //         // console.log("match offset: " + curOffsetHexPtr + ", curReal
Addr=" + curRealAddr)
            //         // curHookFunc(context, curOffsetInt, moduleBaseAddress)
            //         // context.curOffsetInt = curOffsetInt
            //         // context.curOffsetHexPtr = curOffsetHexPtr
            //         // context.moduleBaseAddress = moduleBaseAddress
            //         // context[curOffsetInt] = curOffsetInt
            //         // context[curOffsetHexPtr] = curOffsetHexPtr
            //         // context[moduleBaseAddress] = moduleBaseAddress
            //         // curHookFunc(context, extraDataDict)
            //         curHookFunc(context)
            //     })
            // }

        }
    }
}

```

```
        iterator.keep()
    } while ((instruction = iterator.next()) != null)
}
});

// function needDebug(context) {
//     console.log("into needDebug")
//     // console.log("into needDebug: context=" + context)
//     // var contextStr = JSON.stringify(context, null, 2)
//     // console.log("context=" + contextStr)
//     // var x9Value1 = context.x9
//     // var x9Value2 = context["x9"]
//     // console.log("x9Value1=" + x9Value1 + ", x9Value2=" + x9Value2)
// }
},
onLeave: function(retval) {
    console.log("addr: relative [" + funcRelativeStartAddrHexStr + "] real [" + funcRealStartAddr + "] -> retval=" + retval)
    if (curTid != null) {
        Stalker.unfollow(curTid)
        console.log("Stalker.unfollow curTid=", curTid)
    }
}
}
}
```

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附录

下面列出相关参考资料。

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参考资料

- 【基本解决】 Frida的Stalker.follow中events的含义和用法
- 【已解决】 Frida中Stalker如何在Stalker.follow中写代码追踪指令代码运行
- 【已解决】 Mac中如何使用frida的Stalker的js脚本
- 【未解决】 Frida的stalker trace
- 【基本解决】 Frida的Stalker.follow中events的含义和用法
- 【已解决】 Frida去hook函数报错： Error unable to intercept function at please file a bug
- 【无法解决】 Frida的Stalker中transform中的instruction是否可以获取到bytes即opcode
- 【已解决】 优化Frida的Stalker的代码追踪逻辑
- 【已解决】 Frida的Stalker中函数地址和指令地址匹配不上
- 【已解决】 搞懂Frida的Stalker.follow的transform的调试指令运行的逻辑
- 【已解决】 Frida的Stalker.follow中transform中的指令instruction
- 【记录】 分析Frida的Stalker对于 __lldb_unnamed_symbol2575代码追踪的输出结果
- 【记录】 学习Frida官网文档Stalker搞懂基本用法和逻辑
- 【已解决】 Frida的Stalker中去判断是否是函数的代码指令的逻辑
- 【整理】 Frida的Stalker的利用方式
- 【未解决】 尝试Frida的stalker能否修复抖音AwemeCore中函数名常量字符串
- 【整理】 Frida的Stalker经验心得：用Stalker.exclude提高效率和减少干扰
-
- [Stalker介绍](#)
- [Stalker](#)
- [Stalker - JavaScript API | Frida](#)
- [DefinitelyTyped/index.d.ts](#)
- [\[原创\] sktrace：基于 Frida Stalker 的 trace 工具-Android安全-看雪-安全社区|安全招聘|kanxue.com](#)
- [Stalker的API](#)
- [【iOS逆向】某营业厅算法分析_小陈_InfoQ写作社区](#)
- [misc/frida-stalker-example.py at master · poxyran/misc · GitHub](#)
- [Frida Stalker 是什么？-腾讯云开发者社区-腾讯云](#)
- [某小说App返回数据 解密分析 - 奋飞安全](#)
- [Frida Stalker 是什么？ - 奋飞安全](#)
- [Crashed when hooking too many functions · Issue #244 · frida/frida](#)
- [Frida 4.4.0 Stalker.follow\(\) Crashes process. Win8.1 x86_64, JS Bindings · Issue #63 · frida/frida](#)
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